

CSE 60111: Complexity and Algorithms

Homework 8

1. Consider two sets A and B each having n integers in a range from 0 to $10n$. We wish to compute the cartesian sum of A and B , defined as $C = \{x + y \mid x \in A, y \in B\}$. Compute the number of elements of C and the number of times each element of C is realized as a sum of elements from A and B , in $O(n \log n)$ time.

2. One of your fellow students, just after class, suggests the following greedy variant to the generic Ford-Fulkerson augmenting path algorithm. Instead of maintaining the residual graph, just reduce capacity along edges of the augmenting path. In particular, if you saturate an edge e (so that $f(e) = c(e)$), remove the edge from the graph. Who needs all that residual graph messiness, anyway? This gives the following algorithm:

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GreedyFlow( $G, c, s, t$ ):
  for every edge  $e$  in  $G$ 
     $f(e) \leftarrow 0$ 
  while there is a path from  $s$  to  $t$  in  $G$ 
     $\pi \leftarrow$  an arbitrary path from  $s$  to  $t$ 
     $F \leftarrow$  minimum capacity of any edge in  $\pi$ 
    for every edge  $e$  in  $\pi$ 
       $f(e) \leftarrow f(e) + F$ 
      if  $c(e) = F$ 
        remove  $e$  from  $G$ 
      else
         $c(e) \leftarrow c(e) - F$ 
  return  $f$ 

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Of course, we have already seen that this algorithm won't necessarily return a maximum flow, since bad choices of paths can get you stuck. Show that GreedyFlow is not even guaranteed to compute a good approximation to the maximum flow. That is, for any constant $\alpha > 1$ there is a flow network G such that the value of the maximum flow is more than α times the value of the flow computed by GreedyFlow.

3. A cycle cover of a given directed graph $G = (V, E)$ is a set of vertex-disjoint cycles that cover every vertex in G . Describe and analyze an efficient algorithm to find a cycle cover for a given graph, or correctly report that no cycle cover exists.