

# Algorithms - Spring '25

Dynamic Pro:

Edit dist

Subset Sum

Trees

# Recap

- Back tracking HW - due today
- Next HW - up later today,  
due Wed, Feb. 19  
(over DP)
- Readings set for Friday  
and next week  
(through Ch 5)

Note: a couple of gaps

- HW #1a: Subset of X  
Ib: can just return  
weight

Edit distance:

HUGE in bioinformatics!

One of the basic tools in  
sequence alignment.

(I have a book with an  
entire chapter on how to  
optimize.)

Also: spell checkers, word prediction,  
etc.

How to begin? (Recursively!)

ALGORITHM

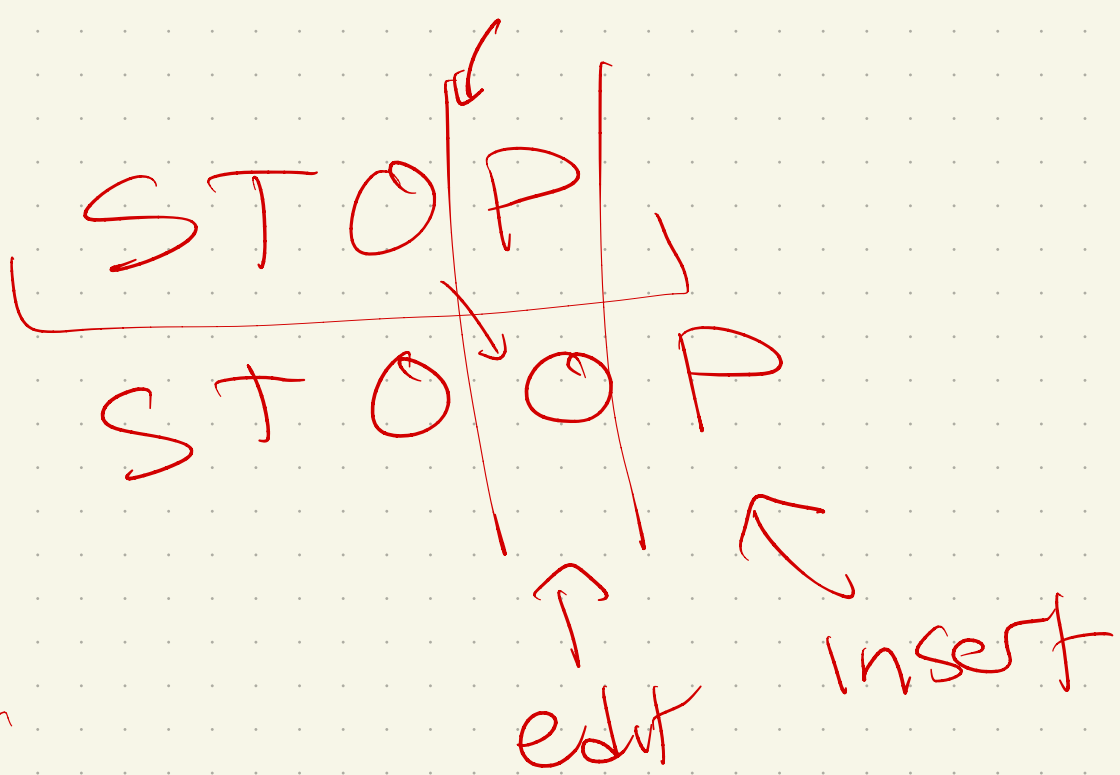
ALTRUISTIC

Start at end, & ask "obvious"

question:

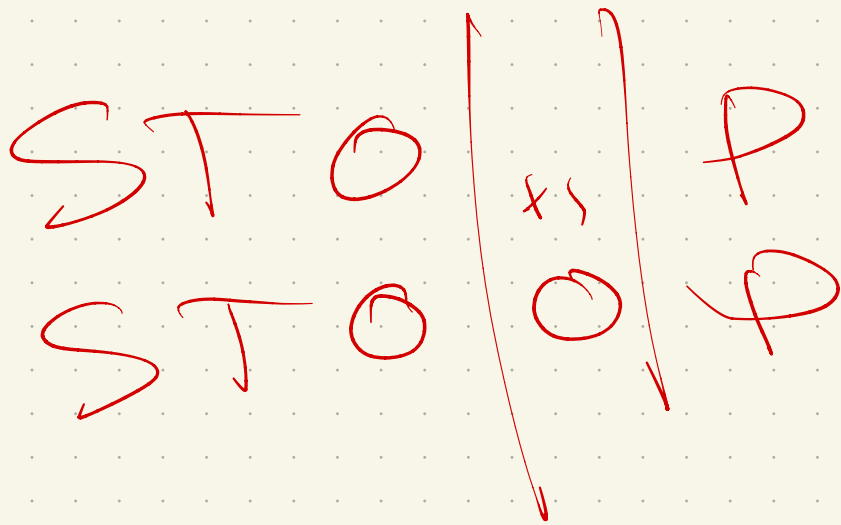
insert, delete, edit

try them all!



instead;

insert(0)





Let's try:

A: ALGORITHM

B: ALTRUISTIC

Start at end:

Align: edit  $A[m]$

↙ down 2 letters  
(both A + B shorter) to  $B[n]$

M  
+  
C

Insert

↗ B is shorter  
(A is not)

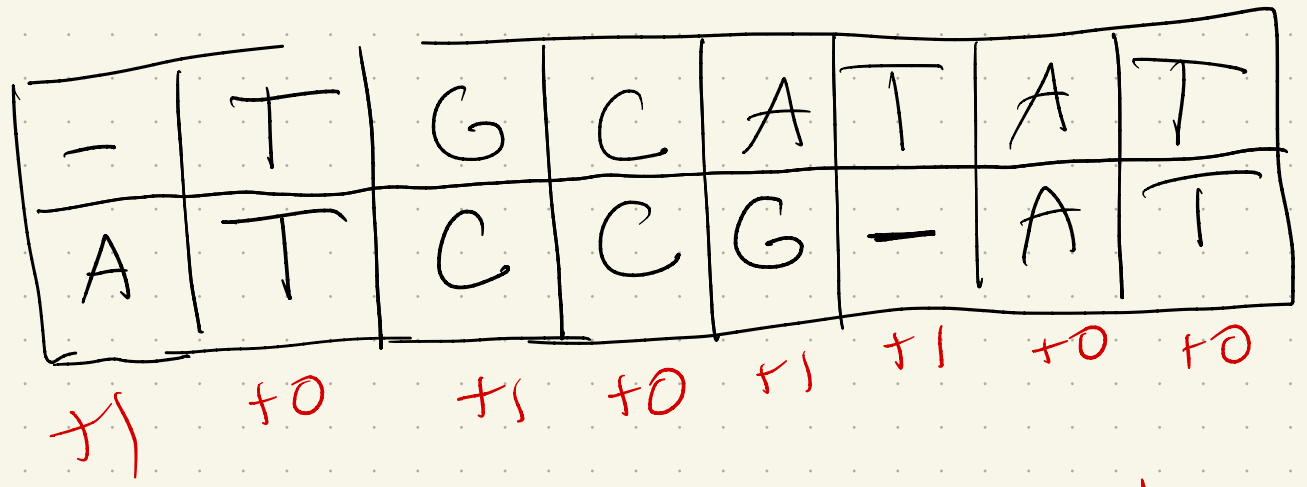
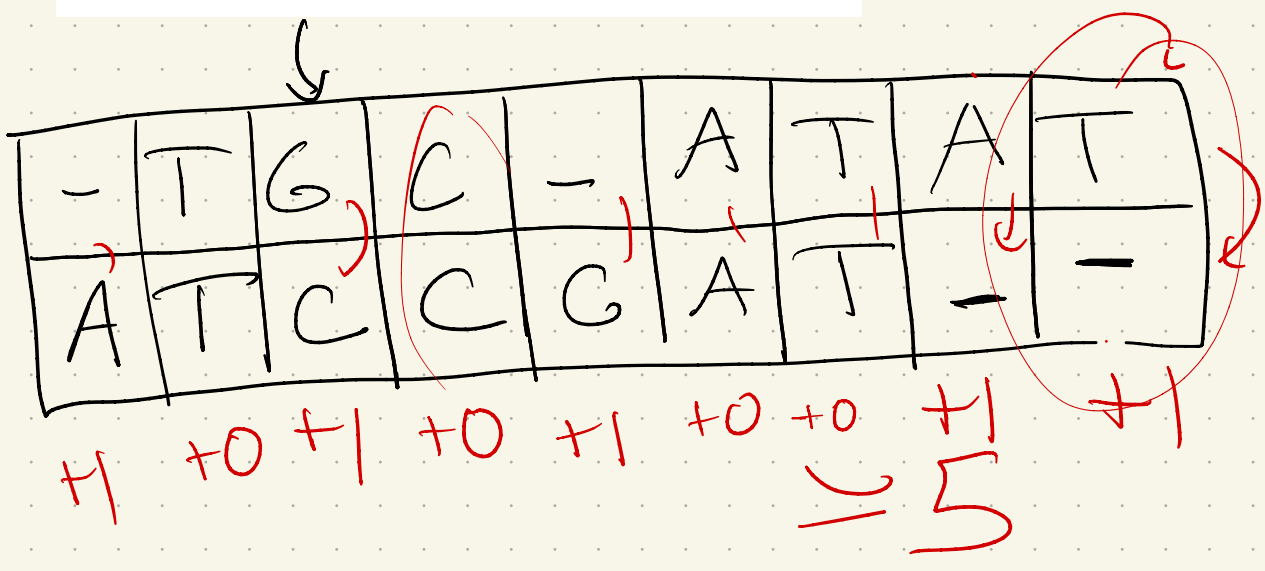
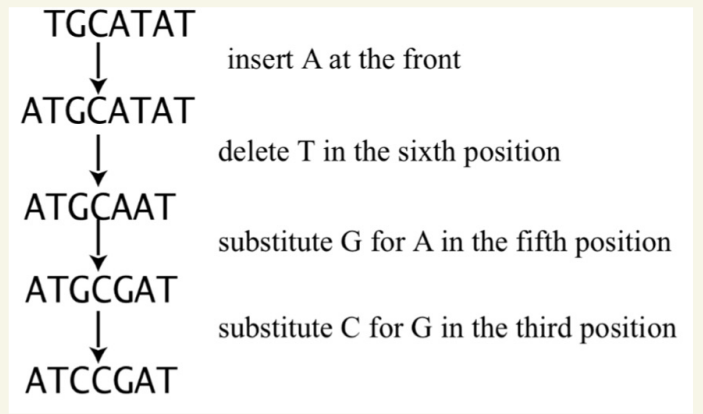
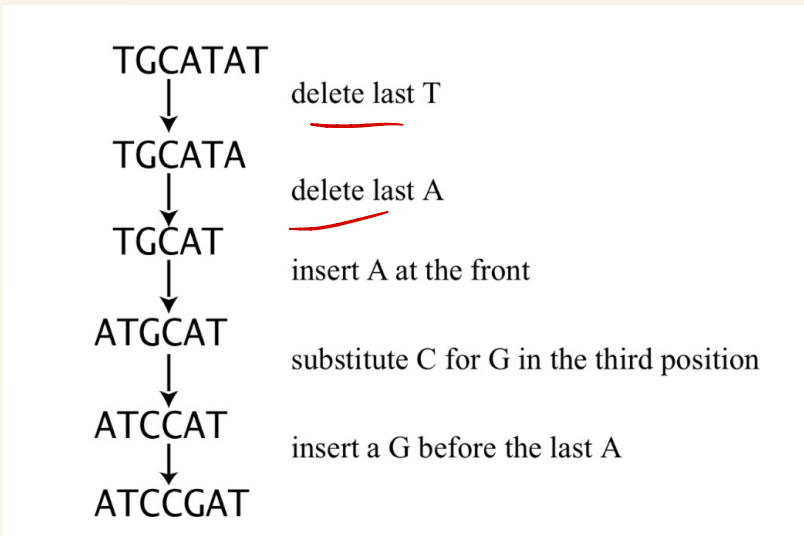


Delete:

A shorter  
(B is not)



Example: TGCATAT to ATCCGAT



↳ cost 4

Input:  $A[1..m]$

$B[1..n]$

best edit dist of  $A[1..i]$  +  $B[1..j]$   $1 \leq i \leq m$   
 $1 \leq j \leq n$

$Edit(i, j)$

$\Rightarrow \min$  {

- edit/match:  
if  $A[i] = B[j] = Edit(i-1, j-1)$
- if  $A[i] \neq B[j] = 1 + Edit(i-1, j-1)$
- insert:  
 $1 + Edit(i, j-1)$
- delete:  
 $1 + Edit(i-1, j)$

\* Base cases:

if  $i=0$ : insert  $B[1..j]$   
return  $j$

if  $j=0$ :  $B$  is empty; delete  
 $A$ 's letters  $\rightarrow$  cost  $i$   
(or both: return 0)

This way:

$$\text{Edit}(i, j) = \begin{cases} i & \text{if } j = 0 \\ j & \text{if } i = 0 \\ \min \begin{cases} \text{Edit}(i, j-1) + 1 & \text{insert} \\ \text{Edit}(i-1, j) + 1 & \text{delete} \\ \text{Edit}(i-1, j-1) + [A[i] \neq B[j]] & \text{edit/match} \end{cases} & \text{otherwise} \end{cases}$$

*B is empty* (pointing to the  $j=0$  case)  
*A is empty* (pointing to the  $i=0$  case)

So: what's our "memory" data structure?

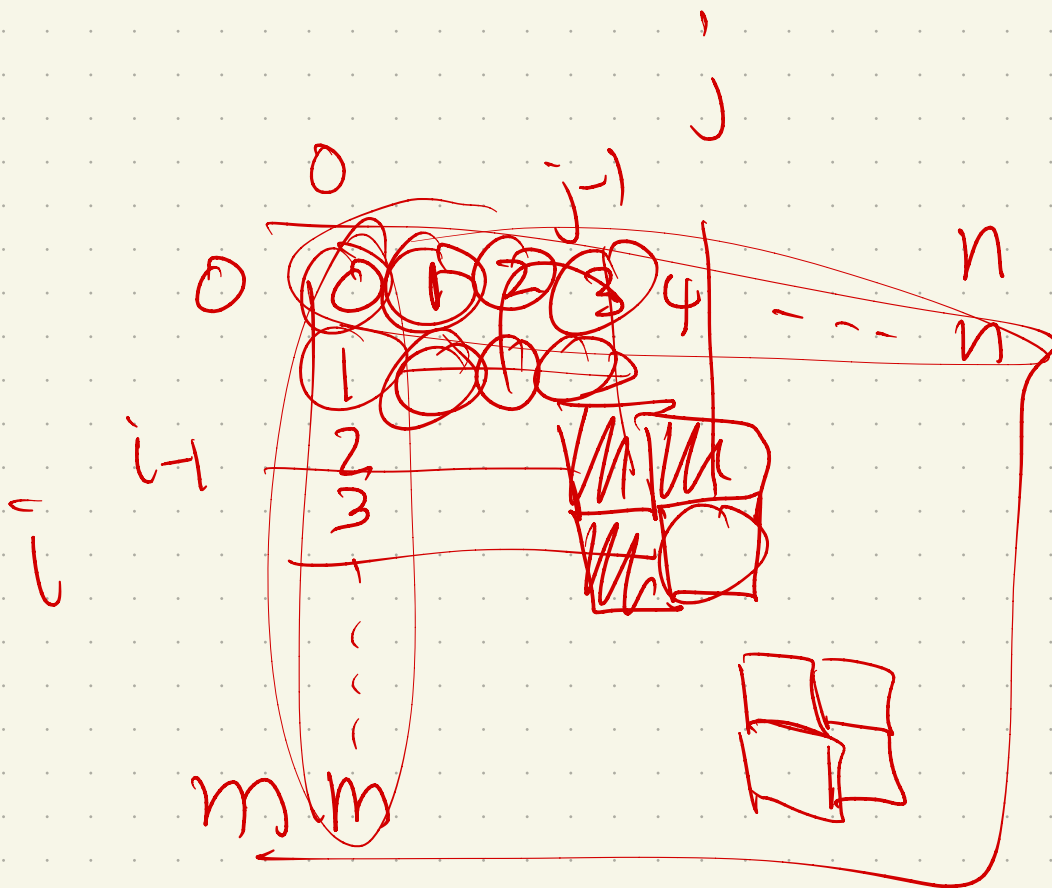
For each  $i, j$  pair,  
store a #

$\Rightarrow m \times n$  array

Then, our algorithm:

- start w/ base case  
(row & column)
- Fill in:

$$Edit(i, j) = \begin{cases} i & \text{if } j = 0 \\ j & \text{if } i = 0 \\ \min \left\{ \begin{array}{l} Edit(i, j-1) + 1 \\ Edit(i-1, j) + 1 \\ Edit(i-1, j-1) + [A[i] \neq B[j]] \end{array} \right\} & \text{otherwise} \end{cases}$$



Result:

EDITDISTANCE( $A[1..m], B[1..n]$ ):

for  $j \leftarrow 0$  to  $n$

$Edit[0, j] \leftarrow j$  ← base case

for  $i \leftarrow 1$  to  $m$

$Edit[i, 0] \leftarrow i$

for  $j \leftarrow 1$  to  $n$

$ins \leftarrow Edit[i, j-1] + 1$

$del \leftarrow Edit[i-1, j] + 1$

if  $A[i] = B[j]$

$rep \leftarrow Edit[i-1, j-1]$

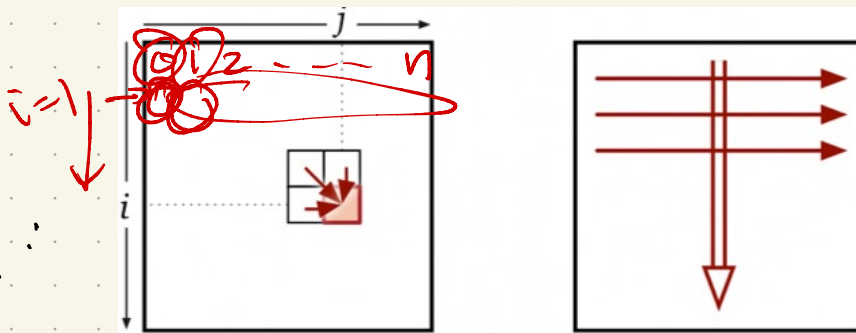
else

$rep \leftarrow Edit[i-1, j-1] + 1$

$Edit[i, j] \leftarrow \min \{ins, del, rep\}$

return  $Edit[m, n]$

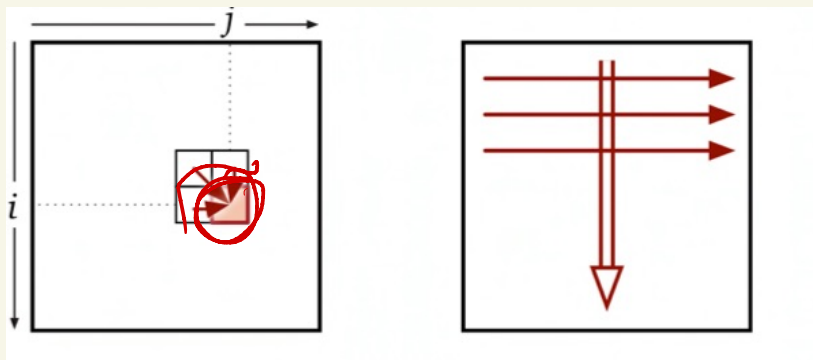
Picture:



Result:

```
EDITDISTANCE(A[1..m], B[1..n]):  
  for j ← 0 to n  
    Edit[0, j] ← j  
  for i ← 1 to m  
    Edit[i, 0] ← i  
    for j ← 1 to n  
      ins ← Edit[i, j - 1] + 1  
      del ← Edit[i - 1, j] + 1  
      if A[i] = B[j]  
        rep ← Edit[i - 1, j - 1]  
      else  
        rep ← Edit[i - 1, j - 1] + 1  
      Edit[i, j] ← min {ins, del, rep}  
  return Edit[m, n]
```

Picture:



space =  $n \times m$   
 $= O(nm)$

time:  $O(mn)$

Back to an example:

|   |    | A        | L        | G  | O  | R        | I        | T        | H  | M  |
|---|----|----------|----------|----|----|----------|----------|----------|----|----|
|   | 0  | →1       | →2       | →3 | →4 | →5       | →6       | →7       | →8 | →9 |
| A | 1  | <b>0</b> | →1       | →2 | →3 | →4       | →5       | →6       | →7 | →8 |
| L | 2  | 1        | <b>0</b> | →1 | →2 | →3       | →4       | →5       | →6 | →7 |
| T | 3  | 2        | 1        | 1  | →2 | →3       | →4       | <b>4</b> | →5 | →6 |
| R | 4  | 3        | 2        | 2  | 2  | <b>2</b> | →3       | →4       | →5 | →6 |
| U | 5  | 4        | 3        | 3  | 3  | 3        | 3        | →4       | →5 | →6 |
| I | 6  | 5        | 4        | 4  | 4  | 4        | <b>3</b> | →4       | →5 | →6 |
| S | 7  | 6        | 5        | 5  | 5  | 5        | 4        | 4        | 5  | 6  |
| T | 8  | 7        | 6        | 6  | 6  | 6        | 5        | <b>4</b> | →5 | →6 |
| I | 9  | 8        | 7        | 7  | 7  | 7        | <b>6</b> | 5        | 5  | →6 |
| C | 10 | 9        | 8        | 8  | 8  | 8        | 7        | 6        | 6  | 6  |

The memoization table for  $Edit(\text{ALGORITHM}, \text{ALTRUISTIC})$

A L G O R I T H M  
A L T R U I S T I C

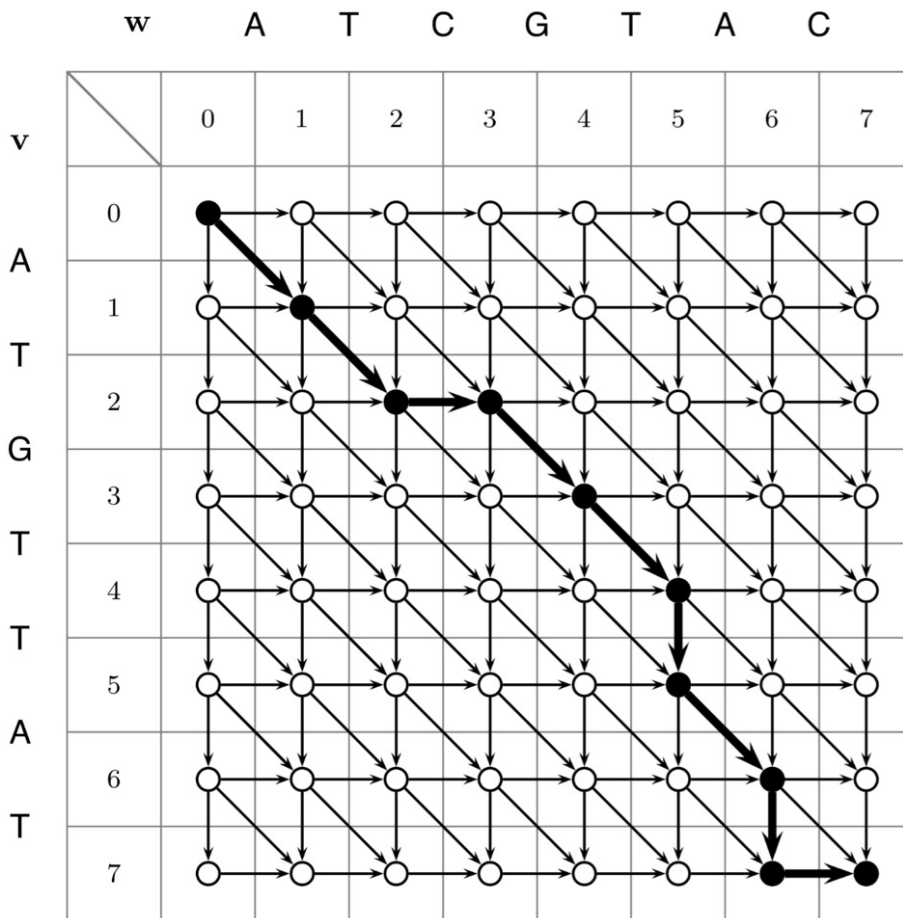
If non-uniform costs:

$$Edit(i, j) = \begin{cases} i & \text{if } j = 0 \\ j & \text{if } i = 0 \\ \min \left\{ \begin{array}{l} Edit(i, j-1) + 1 \\ Edit(i-1, j) + 1 \\ Edit(i-1, j-1) + [A[i] \neq B[j]] \end{array} \right\} & \text{otherwise} \end{cases}$$

↖ vary by letter



Another (from Bioinformatics book):

$$\begin{array}{rcccccccccc}
 \mathbf{v} & = & 0 & 1 & 2 & 2 & 3 & 4 & 5 & 6 & 7 & 7 \\
 & & & \mathbf{A} & \mathbf{T} & - & \mathbf{G} & \mathbf{T} & \mathbf{T} & \mathbf{A} & \mathbf{T} & - \\
 & & & | & | & & | & | & & | & & \\
 \mathbf{w} & = & & \mathbf{A} & \mathbf{T} & \mathbf{C} & \mathbf{G} & \mathbf{T} & - & \mathbf{A} & - & \mathbf{C} \\
 & & 0 & 1 & 2 & 3 & 4 & 5 & 5 & 6 & 6 & 7
 \end{array}$$


|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| ↘ | ↘ | → | ↘ | ↘ | ↓ | ↘ | ↓ | → |
| A | T | - | G | T | T | A | T | - |
| A | T | C | G | T | - | A | - | C |

Question:

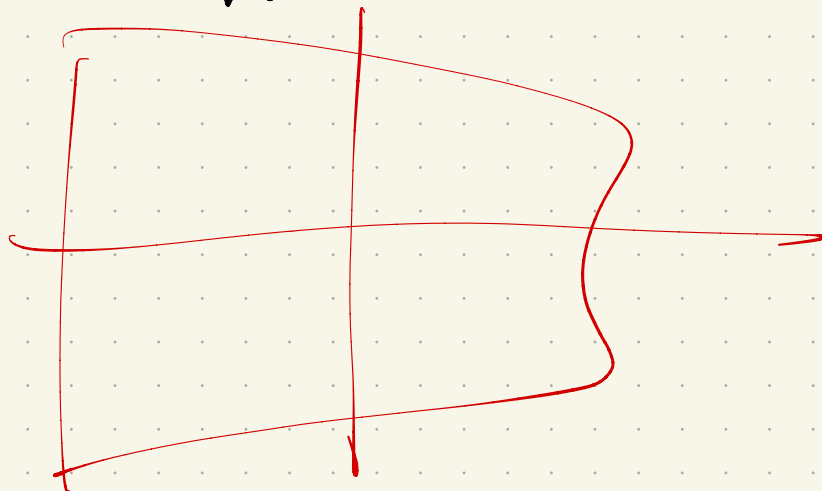
Can we do better?

A really good question!

Lots of attention in  
bioinformatics.

Clever divide and conquer  
can reduce space.

↳ but will give #, not  
sequence, w/out some  
nice tricks



## Subset sum (revisited)

Key takeaway (I think):

Sometimes, our backtracking recurrences can be memoized

(Note: sometimes, they can't!

Think n queens.)

Recall:

Given a set  $X[1..n]$  of numbers + a target  $T$ ,  
find a subset of  $X$  whose  
sum is  $= T$ .

# Ch2 solution

p. 78 of book

⟨⟨Does any subset of  $X$  sum to  $T$ ?⟩⟩

SUBSETSUM( $X, T$ ):

```
if  $T = 0$ 
  return TRUE
else if  $T < 0$  or  $X = \emptyset$ 
  return FALSE
else
   $x \leftarrow$  any element of  $X$ 
   $with \leftarrow$  SUBSETSUM( $X \setminus \{x\}, T - x$ )  ⟨⟨Recurse!⟩⟩
   $wout \leftarrow$  SUBSETSUM( $X \setminus \{x\}, T$ )  ⟨⟨Recurse!⟩⟩
  return ( $with \vee wout$ )
```

⟨⟨Does any subset of  $X[1..i]$  sum to  $T$ ?⟩⟩

SUBSETSUM( $X, i, T$ ):

```
if  $T = 0$ 
  return TRUE
else if  $T < 0$  or  $i = 0$ 
  return FALSE
else
   $with \leftarrow$  SUBSETSUM( $X, i - 1, T - X[i]$ )  ⟨⟨Recurse!⟩⟩
   $wout \leftarrow$  SUBSETSUM( $X, i - 1, T$ )  ⟨⟨Recurse!⟩⟩
  return ( $with \vee wout$ )
```



The recursion:

(Note: same thing as code!!)

$$SS(i, t) = \begin{cases} \text{TRUE} & \text{if } t = 0 \\ \text{FALSE} & \text{if } t < 0 \text{ or } i > n \\ SS(i+1, t) \vee SS(i+1, t - X[i]) & \text{otherwise} \end{cases}$$

→ without or with

$$SS(i, t) = \text{True or False}$$

$0 \leq i \leq n$        $0 \leq t \leq T$

So: another 2-d table!  
 To decide:

$$SS(i, t) = \begin{cases} \text{TRUE} & \text{if } t = 0 \\ \text{FALSE} & \text{if } t < 0 \text{ or } i > n \\ SS(i+1, t) \vee SS(i+1, t-X[i]) & \text{otherwise} \end{cases}$$

look at these 2 cells.

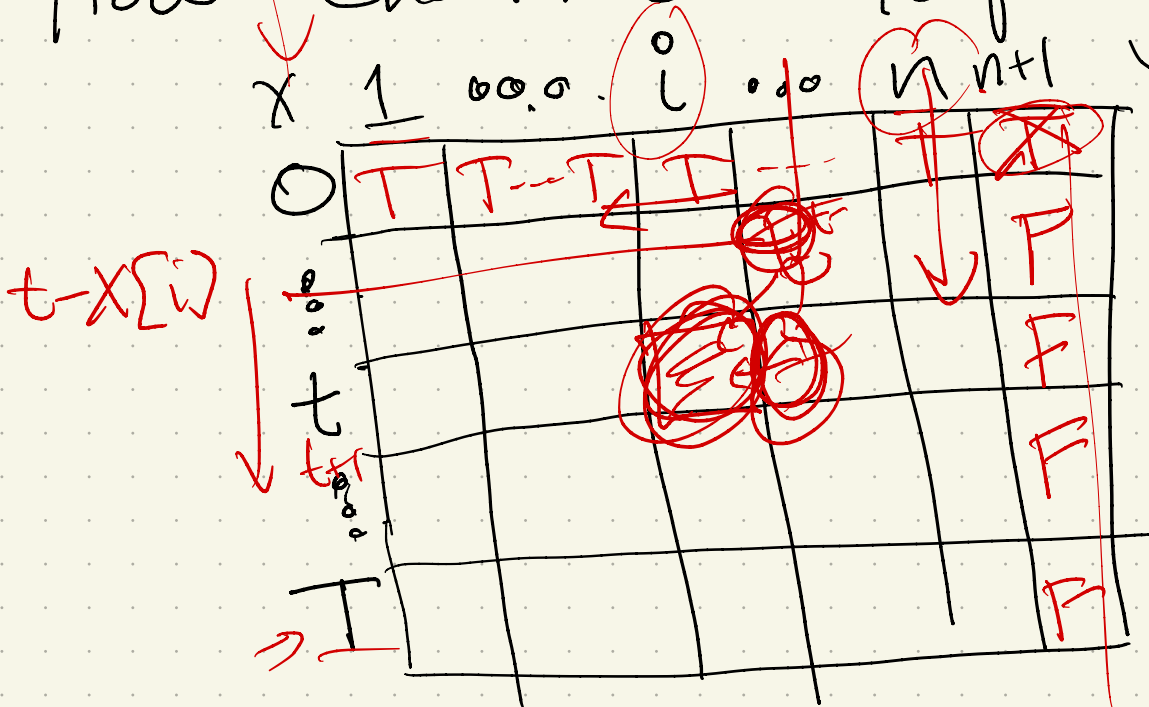
one note: if  $t-X[i] < 0$ , wasting time! Equivalent to:

$$SS(i, t) = \begin{cases} \text{TRUE} & \text{if } t = 0 \\ \text{FALSE} & \text{if } i > n \\ SS(i+1, t) & \text{if } t < X[i] \\ SS(i+1, t) \vee SS(i+1, t-X[i]) & \text{otherwise} \end{cases}$$

Now - need to code this:

$$SS(i, t) = \begin{cases} \text{TRUE} & \text{if } t = 0 \\ \text{FALSE} & \text{if } i > n \\ SS(i+1, t) & \text{if } t < X[i] \\ SS(i+1, t) \vee SS(i+1, t-X[i]) & \text{otherwise} \end{cases}$$

How should our loops go?



Fill: top to bottom  
right to left

This code:

```
FASTSUBSETSUM( $X[1..n], T$ ):  
   $S[n+1, 0] \leftarrow \text{TRUE}$   
  for  $t \leftarrow 1$  to  $T$   
     $S[n+1, t] \leftarrow \text{FALSE}$   
  
  for  $i \leftarrow n$  downto 1  
     $S[i, 0] \leftarrow \text{TRUE}$   
    for  $t \leftarrow 1$  to  $X[i] - 1$   
       $S[i, t] \leftarrow S[i+1, t]$     ⟨⟨Avoid the case  $t < 0$ ⟩⟩  
    for  $t \leftarrow X[i]$  to  $T$   
       $S[i, t] \leftarrow S[i+1, t] \vee S[i+1, t - X[i]]$   
  
  return  $S[1, T]$ 
```

Correctness:

induction / brute force  
(same as backtracking)

Time/Space Analysis:

Space:  $O(nT)$   
& time  $O(nT)$

Note:

How big is this, & is it even a good idea??

input: number  $T$  and array  $X[1..n]$

table has a column for every number  $\log T$

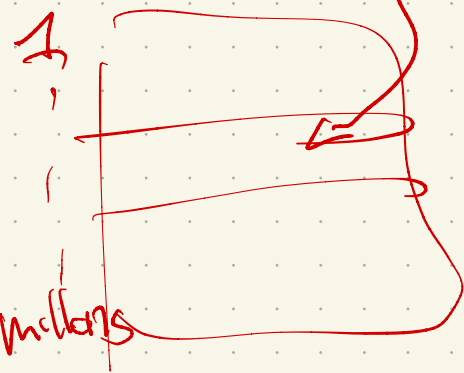
How bad?

Well,  $X$  could be a list of 5000 #s, but  $T$  could be in the millions!

(lots of empty columns, many of which are impossible to hit!)

only rows w/ #s will be  $T - X[i]$

Get in terms of input



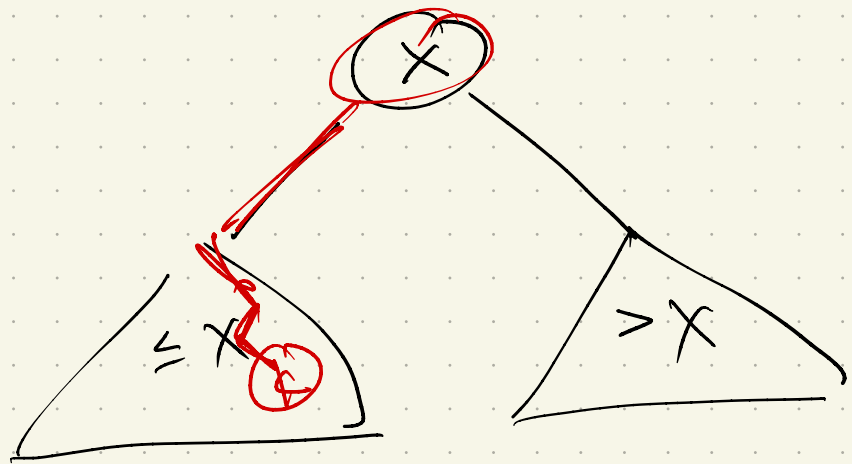


# Balanced search trees (again)

Recall:

What is the "best" one?

Recap:



Time to search for  $k$  in  $T$   
 $= O(\text{depth in tree of } k)$

Goal: Given frequencies, build best BST for those frequencies.

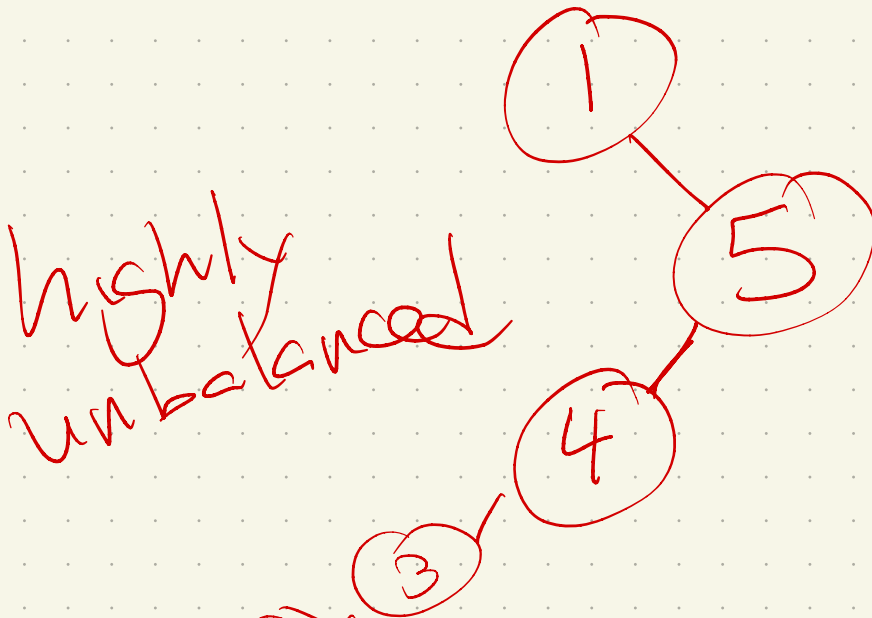
Example:

f: 100, 1, 1, 2, 8

A: 1, 2, 3, 4, 5

assume sorted

Many BSTs: which is best?



Construction 2 methods we've studied in data structures:

↳ balanced

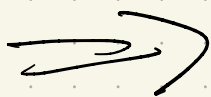
Here: given  $X[1..n]$   
 $F[1..n]$

element  $X[i]$  will have  
 $F[i]$  searches.

Intuitively - want higher  $F[i]$   
to be closer to the root!

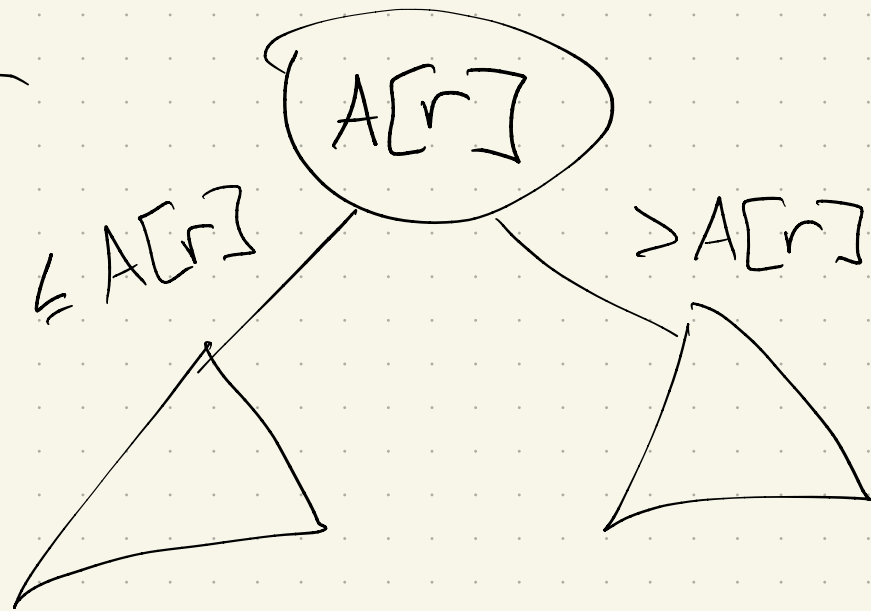
Last chapter:

$$\begin{aligned} \text{Cost}(T, f[1..n]) &= \sum_{i=1}^n f[i] + \sum_{i=1}^{r-1} f[i] \cdot \# \text{ancestors of } v_i \text{ in } \text{left}(T) \\ &\quad + \sum_{i=r+1}^n f[i] \cdot \# \text{ancestors of } v_i \text{ in } \text{right}(T) \end{aligned}$$



$$\text{OptCost}(i, k) = \begin{cases} 0 & \text{if } i > k \\ \sum_{j=i}^k f[j] + \min_{i \leq r \leq k} \left\{ \begin{array}{l} \text{OptCost}(i, r-1) \\ + \text{OptCost}(r+1, k) \end{array} \right\} & \text{otherwise} \end{cases}$$

Why??



Every node pays +1 for the root, because search path must compare to it.

So: we're regrouping!

$$\sum_{i=0}^{n-1} F[i] \cdot (\text{depth in tree})$$

$$= \sum_{\text{levels } i \text{ in tree}} (\text{sum of frequencies of nodes in level } i \text{ or deeper})$$

$$\text{OptCost}(i, k) = \begin{cases} 0 & \text{if } i > k \\ \sum_{j=i}^k f[j] + \min_{i \leq r \leq k} \left\{ \begin{array}{l} \text{OptCost}(i, r-1) \\ + \text{OptCost}(r+1, k) \end{array} \right\} & \text{otherwise} \end{cases}$$

Use this to build the  
"best" tree:

Choose root.

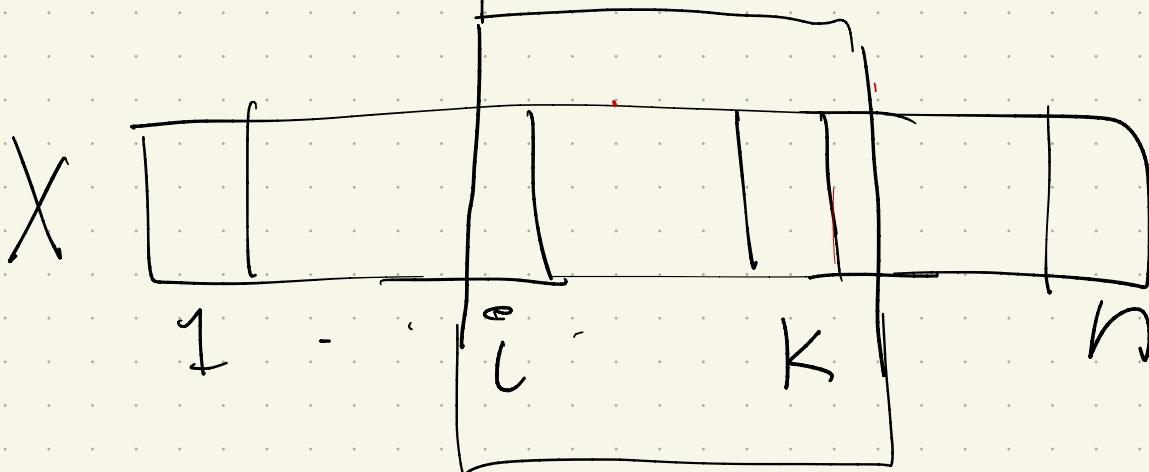
Recursively find best left  
subtree, + best right  
subtree.

(Note: try all roots in  
backtracking!)

# How to memoize?

$$\text{OptCost}(i, k) = \begin{cases} 0 & \text{if } i > k \\ \sum_{j=i}^k f[j] + \min_{i \leq r \leq k} \left\{ \begin{array}{l} \text{OptCost}(i, r-1) \\ + \text{OptCost}(r+1, k) \end{array} \right\} & \text{otherwise} \end{cases}$$

Remember input:



build best tree here  
Everyone here pays  $\sum_{j=i}^k f[j]$ ,

so first precompute &  
store these sums.

Time/space:

Let  $F[i][k] = \sum_{j=i}^k f[j]$   
 Now:

$$\text{OptCost}(i, k) = \begin{cases} 0 & \text{if } i > k \\ \sum_{j=i}^k f[j] + \min_{i \leq r \leq k} \left\{ \text{OptCost}(i, r-1) + \text{OptCost}(r+1, k) \right\} & \text{otherwise} \end{cases}$$

↓

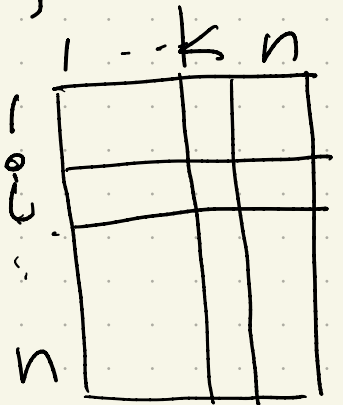
$$\text{OptCost}(i, k) = \begin{cases} 0 \\ F[i][k] + \end{cases}$$

memoize:  $0 \leq i \leq k \leq n$

So: 2d table!

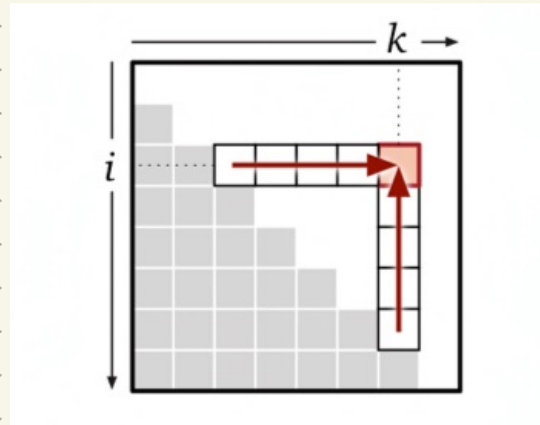
Each  $O[i][k]$  needs:

- $F[i][k]$
- and



This picture (prettier):

$$\text{OptCost}(i, k) = \begin{cases} 0 & \text{if } i > k \\ F[i, k] + \min_{i \leq r \leq k} \left\{ \begin{array}{l} \text{OptCost}(i, r-1) \\ + \text{OptCost}(r+1, k) \end{array} \right\} & \text{otherwise} \end{cases}$$



So:

```
OPTIMALBST( $f[1..n]$ ):  
  INITF( $f[1..n]$ )  
  for  $i \leftarrow 1$  to  $n+1$   
     $\text{OptCost}[i, i-1] \leftarrow 0$   
  for  $d \leftarrow 0$  to  $n-1$   
    for  $i \leftarrow 1$  to  $n-d$  <<...or whatever>>  
      COMPUTEOPTCOST( $i, i+d$ )  
  return  $\text{OptCost}[1, n]$ 
```

Time:

Space: