


CS2100

Last day of BST



Recap

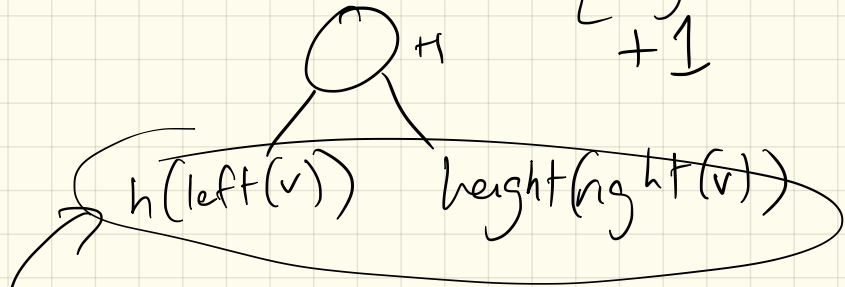
- HW due last night
- AVL tree HW (# 9) due next Thursday
- Review next Friday
- MT2 following Monday

Last time

Remove in an AVL tree.

AVL key: height-balance property

$$h(v) = \max\{\text{height of child}\} + 1$$



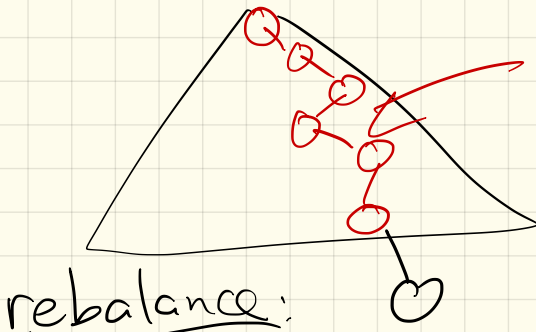
these must be ≤ 1 apart

(NULLs are -1 height)

Insert :

→ Do BST insert

↳ this gives a new leaf, v



height might change

($\&$ it may not satisfy h-b prop)

rebalance:

$v = v \rightarrow$ parent v

while (not above root) {

reset v 's height

if v is unbalanced

$z = v$

$y = v$'s higher child

$x = y$'s higher child

else pivot(y) or pivot(x) twice

$v = v \cdot up$

(could have done a break)

}

Remove

→ Do BST remove
Need it = ^{parent of} actual node removed
(lower node)

reset it's height

loop to travel up

↙ rebalance (don't
do a break)

Note one difference:

Each insert will trigger
at most 1 set of pivots

In remove, may have to
pivot at every level

Runtimes:

In each of insert/remove:

$O(\text{height}(t)) \rightarrow$ for BST

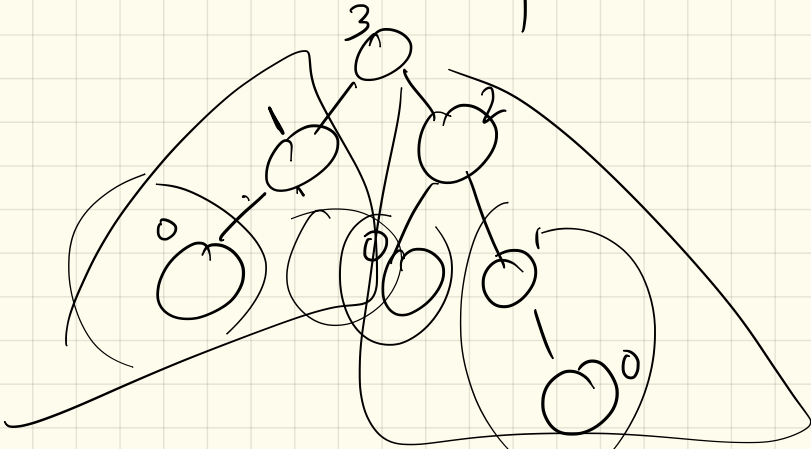
Then, starting at a leaf,
travel up to root $\rightarrow O(1)$
each time, reset height $\rightarrow O(1)$
loop that repeats $O(\text{height})$ + do ≤ 2 pivots
times

$\rightarrow O(1)$ time

Key - height?

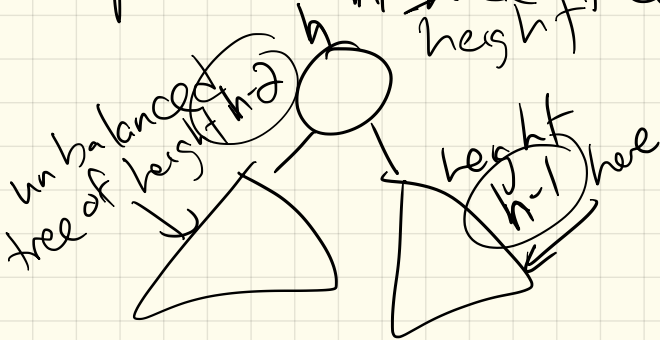
Worst case:

every node has children
1 apart



Note: know $h(\text{tree w/n nodes})$
 $\geq h(\text{tree w/n-1 nodes})$

root possible worst ~~node~~ tree:
height



#nodes in entire tree =

$$1 + \# \text{nodes in height } h-1 \text{ tree} \\ + \# \text{nodes in height } h-2 \text{ tree}$$

$$\geq 1 + 2^0 (\# \text{nodes in } h-2 \\ \text{height tree})$$

$$T(h) \geq 1 + 2T(h-2)$$

$$\geq 2T(h-2)$$

know $T(h-2) \geq 2T(h-4)$

So: $T(h) \geq 2(2T(h-4))$

$$\geq \dots \geq 2^{h/2}$$

$\Rightarrow n > 2^{h/2}$
 $\log_2 n = \frac{h}{2} \Rightarrow h < 2 \lg n$

Red - black trees

insert new node, color
it red

If red node has a
red child, rebalance

Color both nodes black

$$h \leq 1.4 \log_2 n$$

Note: search for applets
or demos