

CS 2100 - C++ at the command line

Announcements

(on board)

Command line tips - google "unix command line tutorial"
In general you'll use B-b commands

- ls
- cp sourcefile targetfile
- mkdir name
- rmdir name
- cd directory name
- mv sourcefile targetfile
- rm Careful!

Others

- V1 or emacs or pico/ nano
- g++
- man - manual pages
 - > man ls

Tricks

- Hitins the up arrow gives the last thing you typed (or then you can edit)
- Hitins tab will auto complete
- You can use `&` to get prompt back
ex: `kak file &`
- `..` is current directory, `...` is parent

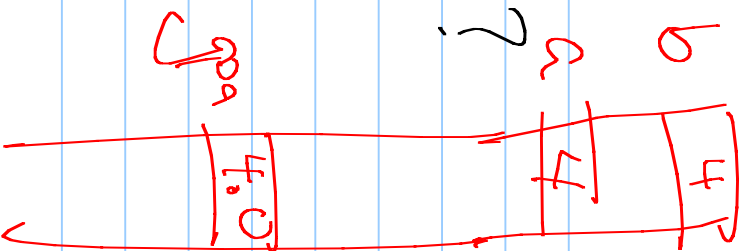
ex: `cd .. /file ..`

Common error

What is wrong?

```
double gpa;  
cout << "Enter your gpa: ";  
cin >> gpa;  
if (gpa = 4.0)  
    cout << "Now!" << endl;
```

BAD!



$$a = b = 4_0$$

$$C = X + 2 - 2_0$$

$$C = X + 5 = 4_0$$

Defining a function : example

Remember count down function from ~~150~~ ¹³⁰⁰?

```
void countdown() {  
    for (int count = 10; count > 0; count--)  
        cout << count << endl;  
}
```

no return

no input variables

① Phone! arg we mean its

```
void countdown(int start=10, int end=1) {  
  for (int count = start; count >= end; count--)  
    cout << count << endl;  
}
```

if start is declared starts set value to 10

often empty for (0; ;) true? } stuffs }

If Statements

```
if (bool) {  
    body 1;  
}  
else {  
    body 2;  
}
```

Ex: if (x < 0)
 x = -x;

```
if (groceries.length() > 15)  
    cout << "Go to the grocery store" << endl;  
else if (groceries.contains("milk"))  
    cout << "Go to the convenience store" << endl;
```

- Note:
- Don't need brackets if 1 line
 - don't need else
 - no elif

So nestings can get ugly!

```
if (1)
  if (2)
    {code}
else
  { }
  if (3)
    { }
  if (4)
    { }
else
  { }
```

```
if (1)
  if (2)
    {code}
  else
    { }
  if (3)
    { }
```

Booleans & if/whiles

If & while statements can be written with numeric conditions (which are really booleans).

Ex: if (mistake count < "Error") {
cout << "Error!" << endl;

0 \Leftrightarrow false

anything not zero is true!!

Do-while loops

```
int number;  
do {  
    cout << "Enter a number from 1 to 10: ";  
    cin >> number;  
} while (number < 1 || number > 10);
```

- Executes body before checking the boolean

1

The main function

Every program defaults to running a main.

```
int main {
```

body;

return 0;

```
}
```

no input variables

Arrays

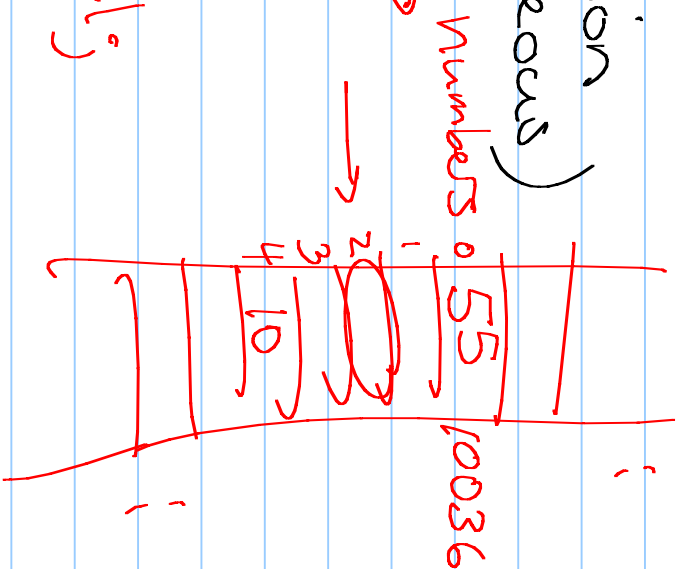
Python has lists, tuples, etc.

In C++, only have arrays.

- Size is fixed at declaration
- type is fixed (← homogeneous)

Ex: `int numbers [5];`
`numbers [0] = 55;`
`numbers [4] = 10;`

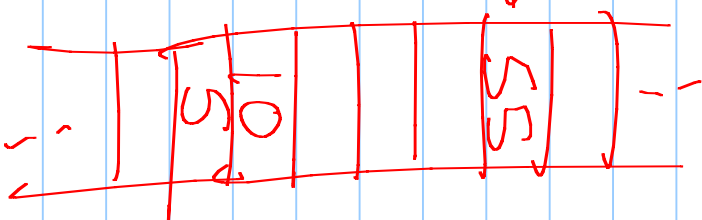
`cout << numbers [2] && endl;`



Careful of segfaults!

```
int numbers[5];  
numbers[0] = 55;  
numbers[4] = 10;  
numbers[5] = 5;
```

numbers →



```
for (int i=0; i<size; i++)  
    numbers[i] = 0;
```

↑
5
Variable X

Creating Arrays:

Allowed:
int daysInMonth = {31, 28, 31, 30, 31, 30, 31, 31, 30, 31};

Error: int daysInMonth [];

must specify size

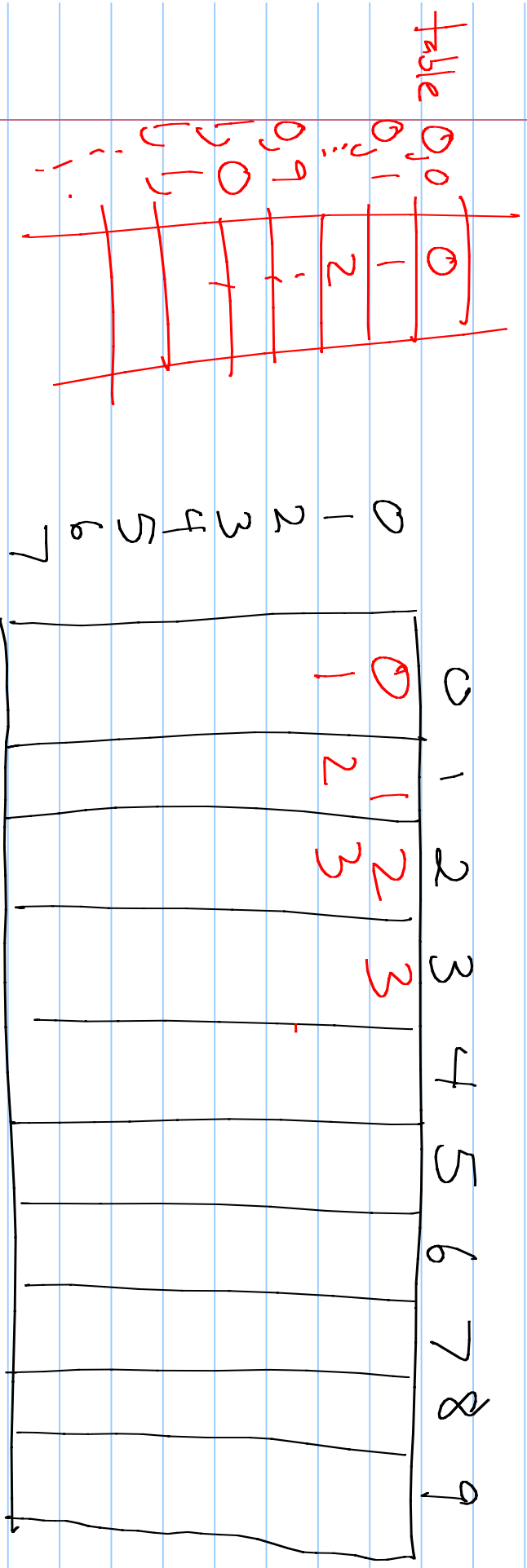
Allowed: char greeting [] = "Hello";

one exception really same as

Mult-dimensional arrays

int table [8][10];

```
for (int i=0; i<8; i++)  
  for (int j=0; j<10; j++)  
    table[i][j] = i+j;
```



Input & Output

C++ has several predefined classes.

Class	Purpose	Library
istream	Parent class for all input streams	<iostream>
ostream	Parent class for all output streams	<iostream>
iostream	Parent class for streams that can process input and output	<iostream>
ifstream	Input file stream	<fstream>
ofstream	Output file stream	<fstream>
fstream	Input/output file stream	<fstream>
istringstream	String stream for input	<sstream>
ostringstream	String stream for output	<sstream>
stringstream	String stream for input and output	<sstream>

Using iostream

```
#include <iostream>  
using namespace std;
```

optional, but
std::cin
std::cout

Notes: - can now use cin (for input)
+ cout (for output)

- separate distinct variables by
>> or <<

- use <<endl for end of a line

- "using namespace std" is (sort of)
optional

Example

$x = y = z = 1;$
 $\text{cout} \ll x \ll y \ll z \ll \text{endl};$

> 111

Python

```
print "Hello"
print                                     # blank line
print "Hello, ", first
print first, last                         # automatic space
print total
print str(total) + ". "                  # no space
print "Wait...",                        # space; no newline
print "Done"
```

C++

```
1 cout << "Hello" << endl;
2 cout << endl; // blank line
3 cout << "Hello, " << first << endl;
4 cout << first << " " << last << endl;
5 cout << total << endl;
6 cout << total << ". " << endl;
7 cout << "Wait... "; // no newline
8 cout << "Done" << endl;
```

Formatting output

```
cout << team << " : ranked " << rank << " of " << total << " teams" << endl;
```

- No '%d' here to easily format

Can set precision:

```
cout << "pi is " << fixed << setprecision(3) << pi << endl;
```

- Note that precision stays set to 3

Using cin

```
int number;
cout << "Enter a number:";
cin >> number;
```

Note: - inputs are separated by any white space

```
cin >> a >> b;
```

> 10 11 2
> 10 2
> 11 2

- type of input must match
type of variable
(not all strings)

One possible problem:

```
String person;
cout << "What? Is your name? ";
cin >> person;
```

I type "Brin Chambers".

What happens?

person = "Brin"

Getline

- getline is a function which saves the string up to (but not including) the next newline

Ex:

```
String person;
cout << "What is your name? ";
getline(cin, person);
```

Another tricky example

```
int age;  
string food;  
cout << "How old are you? ";  
cin >> age;  
cout << "What would you like to eat? ";  
getline(cin, food);
```

I type: 5
not dogs

Problem:

Using File Streams - fstream

include <fstream>

using namespace std;

If file is known :

```
ifstream mydata("scores.txt");
```

If not :

```
ifstream mydata;
```

```
string filename;
```

```
cout << "What file? ";
```

```
cin >> filename;
```

```
mydata.open(filename.c_str()); // parameter to open must be a C-style string
```

ofstream

By default, writing to a file overwrites the file. (Think 'w' in Python.)

To append:

```
ofstream datastream("scores.txt", ios::app);
```

Reading and writing

There is also an fstream object which allows reading & writing to a single file.

Much more complex.

Strings Streams

Ex: Casting between numbers & strings.

```
int age(42);  
string displayedAge;  
stringstream ss;  
ss << age;  
ss >> displayedAge;
```

A note on variable scopes:

```
int main () {
```

```
    int a;
```

```
    if (a > 0)
```

```
        int b = 12;
```

```
    else
```

```
        int b = 16;
```

```
    cout << "a is " << a << endl;  
    cout << "b is " << b << endl;
```

```
}
```

