

CS2100 - Big-O + Algorithms

Note Title

9/19/2011

Announcements

- Lab due today
- HW due Sunday
- Next HW up soon

A debugging PSA

Don't be afraid to check things

- Cont to be sure where things
break
eg: cont << "here1" << endl;

- check all relevant variables

- ask for help developing "tough"
cases

Algorithm Analysis

How do we compare two programs?

- Features - what do they do?
- Speed
- Size - system requirements

Speed

How fast an algorithm runs can be very dependent on variables in the system.

Examples:

- RAM - system specs
- input presented
 - identical
 - range of tests
- programming language

Primitive Operations

As a way to compare algorithms in a generic way, we instead count primitive operations.

C add, initialize variable, subtraction,
print, ...

In addition, we (generally) only analyze the worst possible running time.

Why?
• absolute guarantee
• easier

Comparing

OK, so we have the worst case #
of operations - usually a function
of n .

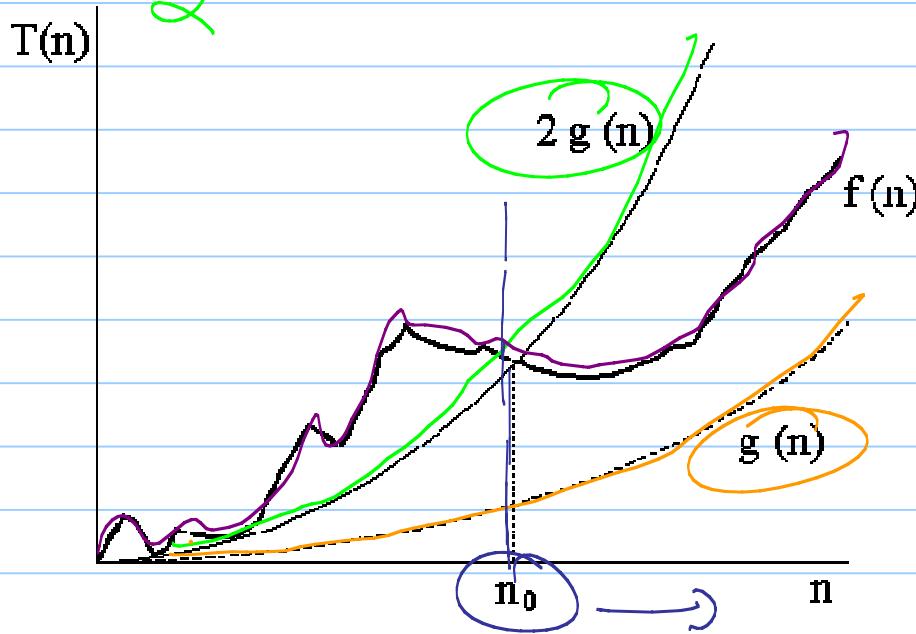
How to compare?

Big-O notation

Big-O

We say $f(n)$ is $O(g(n))$ if $\forall \underline{n > n_0}$,

$\exists c > 0$ such that $f(n) \leq c \cdot g(n)$.



Ex: $5n$ is $\underline{O(n^2)}$

$$c=5 : \forall n > 5, 5n \leq n^2$$

Ex: $5 \cdot n$ is $O(n)$

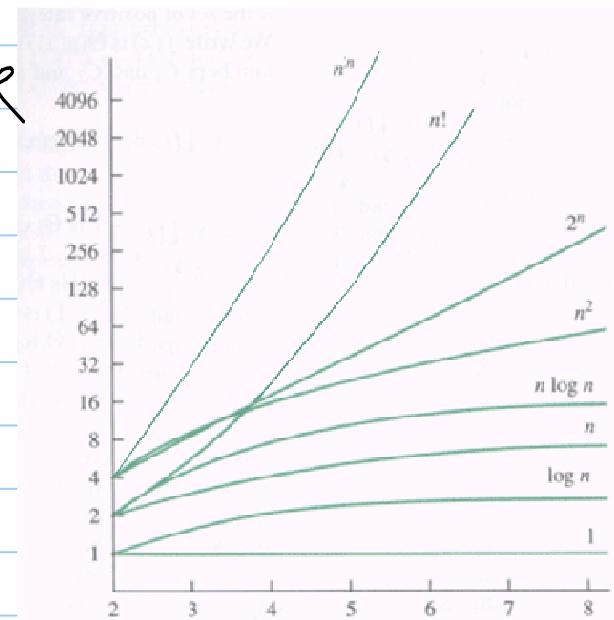
$$\begin{array}{l} c=6 \\ n \geq 1 \end{array} \quad 5 \cdot n \leq 6 \cdot n$$

Ex: $16n^2 + 52$ is $O(n^2)$

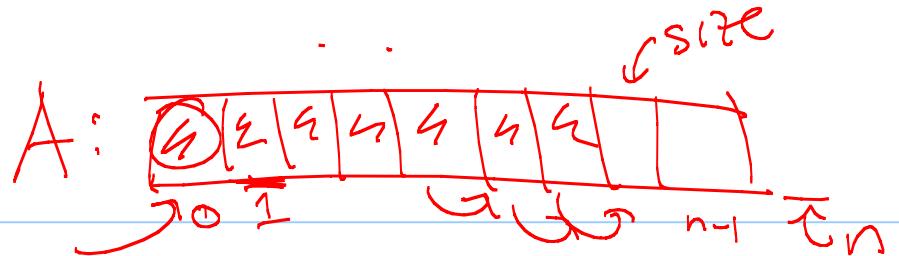
$$c=16+52 \rightarrow \text{choose inequality...}$$

Functions we will use

- ① $O(1)$ - constant time
- ② $O(\log n)$ - logarithmic time
- ③ $O(n)$ - linear time
- ④ $O(n \log n)$
- ⑤ $O(n^2)$ - quadratic time
- ⑥ $O(n^3)$ - cubic time
- ⑦ $O(2^n)$ - exponential time



Algorithms



Claim: Inserting an element into the first spot in an array is $O(n)$ time.

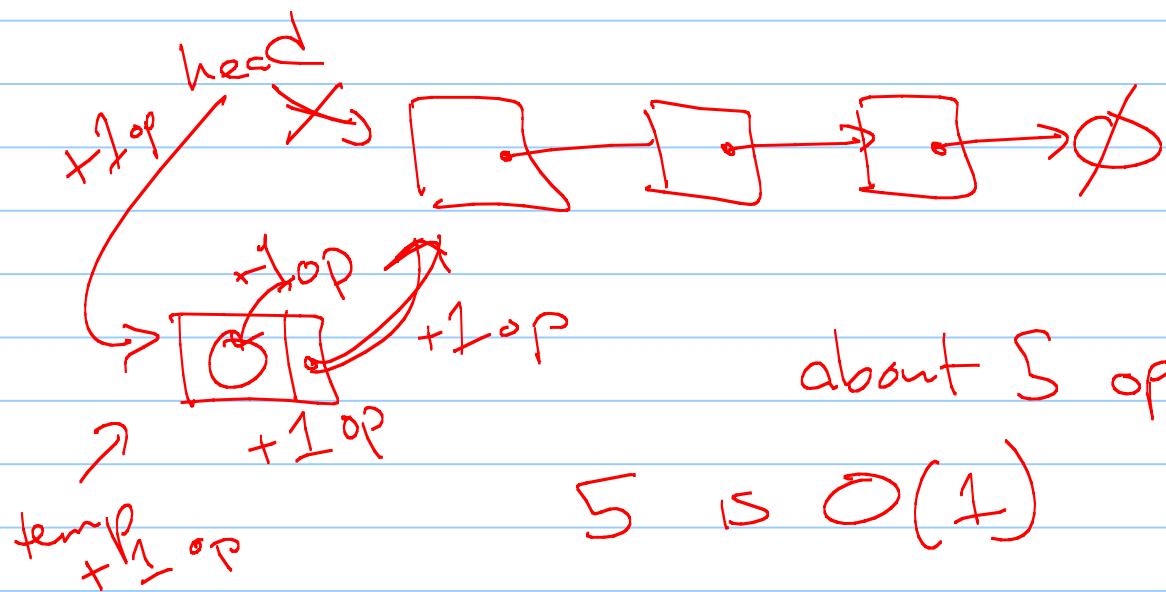
~~declaring var~~ $i = 1$ ~~for loop~~ $i > 0$ ~~doing subtraction~~ $i--$ ~~once per loop~~ ~~comparison~~ $A[i] = A[i-1]$ ~~1 operation~~

1 op.

$$\begin{aligned} \text{total} &= 1 + \sum_{i=1}^{\text{size}} (1+1+1) + 1 \\ &= (\sum_{i=1}^{\text{size}} 3) + 2 = 3 \cdot \cancel{\text{size}} + 2 \\ &= O(n) \end{aligned}$$

$(n = \text{size of data})$

Claim: Inserting at the beginning of a list is $O(1)$ time.



about 5 operations

5 is $O(1)$

Common running times

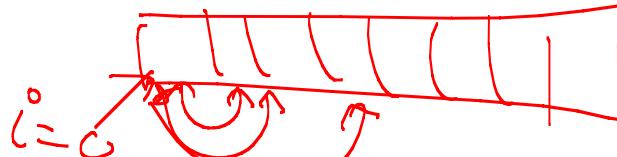
- A for loop which goes from $i=0$ to $n-1$ and reads into an array

```
for (int i=0; i<n; i++)  
    cin << array[i];
```

Analyze:

$$\sum_{i=0}^{n-1} (c) + 1 = O(n)$$

$c \cdot n + 1$



Nested For loops : find if any 2 elements
are identical

```

for (int i = 0; i < n; i++)
    for (int j = i + 1; j < n; j++)
        if (A[i] == A[j])
            cout << "Two items are the same" << endl;
    
```

Analyze:

$$\begin{aligned}
 & \sum_{i=0}^n \left[\sum_{j=i+1}^n 1 \right] = \sum_{i=0}^n (n-i) \\
 & = n + (n-1) + (n-2) + \dots + 1 + 0 = \sum_{i=0}^n i = \frac{n(n+1)}{2} = \binom{n}{2} \\
 & = \frac{n^2}{2} + \frac{n}{2} = O(n^2)
 \end{aligned}$$

From here on out:

We'll analyze running time of the
most common functions in every
data structure.

Some will be easy:

Some harder:

(Note: Sometimes space too!)

Stack: a way to store a list of data

Ex: Web browser: Store history for
"back" button

Ex: Text editors: Store previously
used commands

The stack ADT:

Supports 2 main functions:

- push(e): add e to top of
the stack

- pop(): remove e from the stack

Others

- `top()`: returns top element of the stack without removing it
- `empty()`: returns true if stack is empty
- `size()`: returns # of objects in the stack

The Standard template library

- Has `iostream`, `string`, etc.
- Also has basic data structures,
(We'll be coding our own anyway.)
- See `cplusplus.com` for documentation..

Next time

How to implement our version?