

# CS 344 - Back to Haskell

Note Title

3/9/2012

## Announcements

- HW 6 is up  
due Friday after break
- Today is in-class work day

# Haskell

Purely functional — NO variables.

- strongly typed (uses inference)

## Functions (Part 2)

### Example

Notes: It is considered good practice to type your functions.

functionname :: type → type

[ type could be list, too —

```
go check :: t "Hello" :: t ('a','b','c')
      :: t 'a'
      :: t (True, 'a')
```

]

Ex: remove NonUpperCase :: [char] → [char]

remove NonUpperCase st =

[c | c ← st, c 'elem' ['A'..'Z']]

Ex: addThree :: Int → Int → Int → Int  
addThree x y z = x + y + z

## Nice Feature:

If you don't know the type,  
you can write your function  
and then check it!

## Type Variables

Try `:t head`

(What is head again?)

↳ returns first element

Haskell allows for polymorphism in  
this way

Try `fst` - takes tuple & returns  
first element

## Exercise

Get into groups  
(preferably w/ at least 1  
computer per group).

Write the fibonacci function  
in Haskell.  
(\* Please type it).

Note: Submit to me w/ names  
of group for credit!

fib :: Integer -> Integer

fib 0 = 0

fib 1 = 1

fib n = fib (n-1) + fib (n-2)



## Type Classes

Not an O-O class!

An interface that defines some behavior.  
(More like Java interfaces.)

\*t(==)

What is  $\Rightarrow$ ?  
a class constraint

## Type classes

This means that the type of the two values (a) must be a member of the Eq class.

Num: numeric types

Eq: for types that support equality testing

Ord: types that have an ordering

Show: types that can be presented as strings

Read:  $\rightarrow$  (opposite)

## Strong pattern Matching

Can use pattern matching in unexpected ways.

addVectors example

Another:

```
> let mylist = [(1,3), (4,3), (5,6)]  
> [a+b | (a,b) ← mylist]
```

## Our own head function

$\text{head}' :: [a] \rightarrow a$   
 $\text{head}' [] = \text{error 'Can't call head on empty list'}$   
 $\text{head}' (x :: _) = x$

See firsttwo.hs