

# CS150 - Functions (part 2)

Note Title

2/13/2012

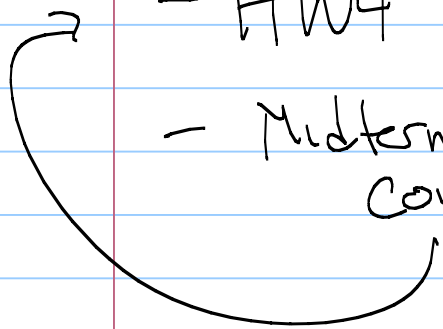
## Announcements

- HW3 is due tonight

- HW4 is posted, due in 1 week

- Midterm 1 will be next week  
cover material up through 5.2

↗  
functions



Last time:

```
def nameOfFunction(input1, ..., inputk):
```

body

return value

```
#Normal program  
code to run
```

functions go at the top

Ex: Finding longest element in a list

There is a max function in the list class.

Uses  $\geq$  comparison to find maximum.

On a list of strings, which string will it return?

'Apple' < 'Jello'

→ last in alphas. order

Write function to find longest string in a list.

## Function inputs

When the function is run, the program essentially sets each variable equal to what it will be called in the function.

Ex:

```
def prt_a(a):  
    print 'a=', a
```

```
prt_a(3)  
prt_a('b')
```

$a=3$   
 $a='b'$

## Mutable versus immutable

What's the difference?

mutable: changeable - lists

immutable: can't be changed - tuples, strings

Python treats these very differently  
inside a function. U

## Example

```
def fun(a, b):  
    a += 1  
    b.append(1)
```

← a = 1  
b = [1]

```
x = 1  
y = [1]  
fun(x, y)  
print
```

Output: x is 1  
y is [1, 1]

## Optional Parameters

In functions, you can specify input parameters that are optional.

This means if the main program specifies parameters, the function will use those.

Otherwise, the function will plug in the optional parameters automatically.

Ex:

```
def countdown():  
    for i in range(10):  
        print i
```

Add input parameters, & then optional ones:



## Practice Problems

Practice 5.18: Do this problem by hand, then code it & see if you were right.

Practice 5.19: Redo our gcd algorithm as a function  $\text{gcd}(u, v)$ .