

CS314 - Reductions

Note Title

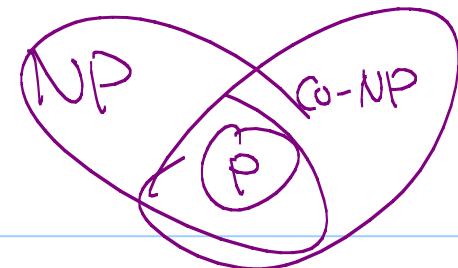
3/24/2010

Announcements

- Next HW up today / tomorrow
written, due ~~next Friday~~ at beginning of class
Sometime

(probably Easter Wed.)

P, NP, & Co-NP



Consider decision problems - output is a single boolean (yes or no).

Define: • P : the set of problems that can be solved in polynomial time

*Non-deterministic
Polynomial time* ↗ • NP : the set of decision problems where if the answer is Yes, there is a proof of this that can be checked in polynomial time

• Co-NP : If answer is No, that can be checked in polynomial time.

NP-Hard

Dfn: A problem π is NP-Hard
 \Leftrightarrow (if + on by if)

If π can be solved in polynomial time, then $P = NP$.

Dfn: A problem is NP-Complete if it
is both NP-Hard and in NP.]

These are the "hardest" problems in NP.

Circuit-SAT

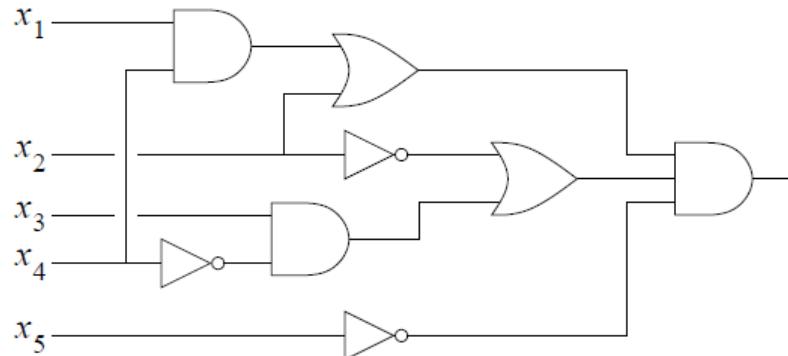
Input: boolean circuit, with T/F inputs
Output: T or F

Q: Is there a set of assignments to the inputs so that output = T?

The diagram shows three logic gates: an AND gate (two inputs, one output), an OR gate (two inputs, one output), and a NOT gate (one input, one output). Below each gate is its corresponding label in pink.

Ex:

5 inputs



1 output

A boolean circuit. inputs enter from the left, and the output leaves to the right.

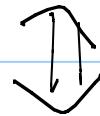
Cook-Lewin Theorem:

Circuit-satisfiability is NP-Complete.

Comments:

The proof is amazing - takes any NP problem & changes it into a circuit with polynomial size, so that:

true answer for NP problem exists



the resulting circuit is satisfiable

However:

This is pretty much the only direct proof to ever show a problem is NP-Complete!

So how do we say other problems are just as hard?

Reductions

Dfn: $Y \leq_p X$ (read Y is polynomial time
reducible to X)

{ if Y can be solved using a polynomial
number of steps plus a polynomial
number of calls to an algorithm
(or "black box") that solves X !

Ex: test question about near trees!

Found cycles

Ex: sorting

Thm: Spps $Y \leq_p X$. If X can be solved
in polynomial time, then so can Y .

Pf:

Replace "black box" to solve X with
code that runs in poly. time.

Solving Y now takes
 $\text{poly time} + (\text{poly # of calls to } X) * (\text{running time})$
for X
= poly. time



This is useful for algorithms!

But what if we don't know of a polynomial time algorithm?

NP-Complete?

$$\begin{array}{c} P \rightarrow Q \\ \Downarrow \\ (\neg q) \rightarrow \neg p \text{ (contrapositive)} \end{array}$$

{ Spps $Y \leq_p X$. If X can be solved
in polynomial time, then so can Y .

Take the contrapositive!

{ Spps $Y \leq_p X$. If Y cannot be solved in
polynomial time, then X can't be solved
in polynomial time.

So if we take a "hard" problem &
reduce it to another problem X,
then X must be at least as hard.

Useful!

If we want to show a problem is NP-Hard,
reduce a known NP-Hard problem
to it!

↑
Important!!

Ex: SAT

no \forall, \exists

→ Input: boolean formula

Q: Can we assign boolean values to the variables so that the formula evaluates to true?

Ex:

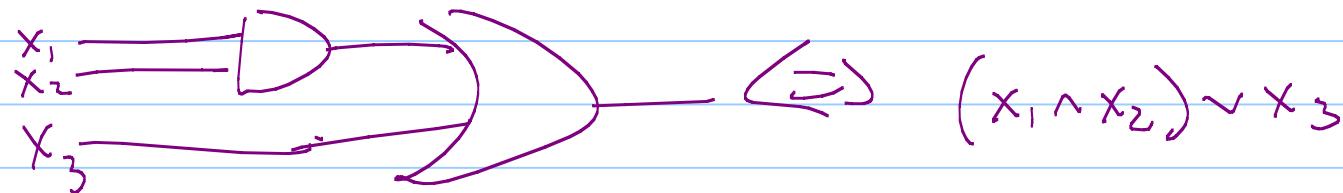
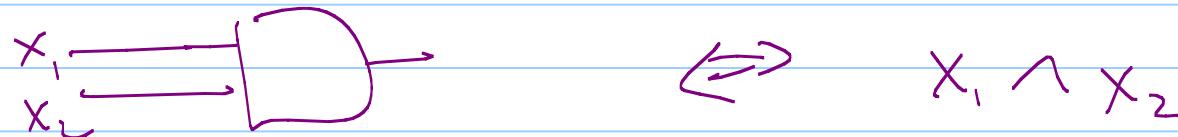
$$\rightarrow (a \vee b \vee c \vee \bar{d}) \Leftrightarrow ((b \wedge \bar{c}) \vee \overline{(\bar{a} \Rightarrow d)} \vee (c \neq a \wedge b)),$$

↑

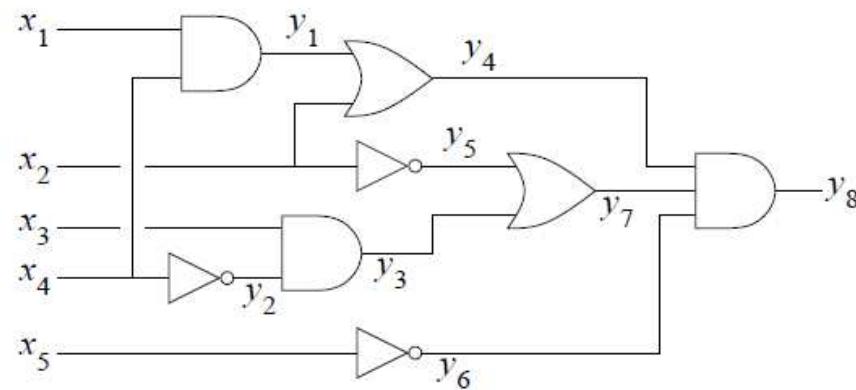
Show SAT is NP-Hard.

How to show NP-Hard?

Reduce Circuit SAT to SAT



Ex:



$$(y_1 = x_1 \wedge x_4) \wedge (y_2 = \overline{x_4}) \wedge (y_3 = x_3 \wedge y_2) \wedge (y_4 = y_1 \vee x_2) \wedge \\ (y_5 = \overline{x_2}) \wedge (y_6 = \overline{x_5}) \wedge (y_7 = y_3 \vee y_5) \wedge (y_8 = y_4 \wedge y_7 \wedge y_6) \wedge y_8$$

Alg: BFS through circuit

So in $O(n)$, I can transform circuit into a boolean formula.

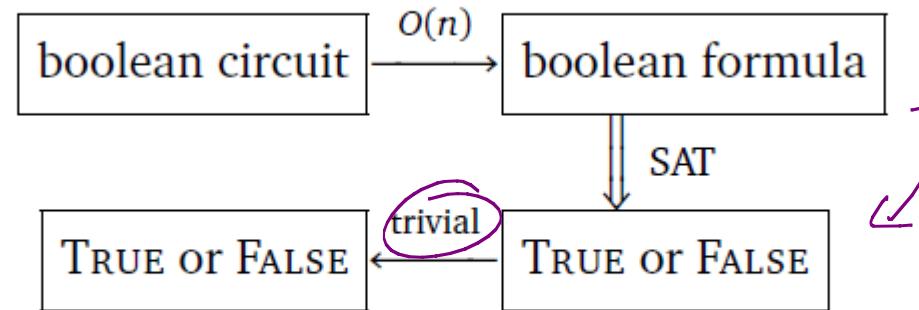
But careful! Need conversion to be polynomial time, + size to stay polynomial.

Well, said takes $O(n)$ to transform.

Every gate gives us 1 clause in the output formula.

Reduction Picture

CircuitSAT \leq_p SAT



$$T_{\text{CSAT}}(n) \leq O(n) + T_{\text{SAT}}(O(n)) \implies T_{\text{SAT}}(n) \geq T_{\text{CSAT}}(\Omega(n)) - O(n)$$

Circuit is Satisfiable \Leftrightarrow boolean formula is satisfiable

Another example: 3SAT

Dfn: A boolean formula is in conjunctive normal form (CNF) if it is a conjunction (or AND) of clauses, each of which is a disjunction (or OR) of variables or negations.

Ex: $(a \vee b \vee c \vee d) \wedge (b \vee \bar{c} \vee \bar{d}) \wedge (\bar{a} \vee b)$

$\overbrace{(a \vee b \vee c \vee d)}$ $\overbrace{(b \vee \bar{c} \vee \bar{d})}$ $\overbrace{(\bar{a} \vee b)}$

↑
clause of
variables
or-ed
together

"and" the
clauses together

3SAT (cont)

$(a \vee b \vee c) \wedge (\bar{d} \vee \bar{a} \vee b) \wedge \dots$
exactly 3 variables in each clause

Def: A 3CNF formula has exactly 3 variables per clause.

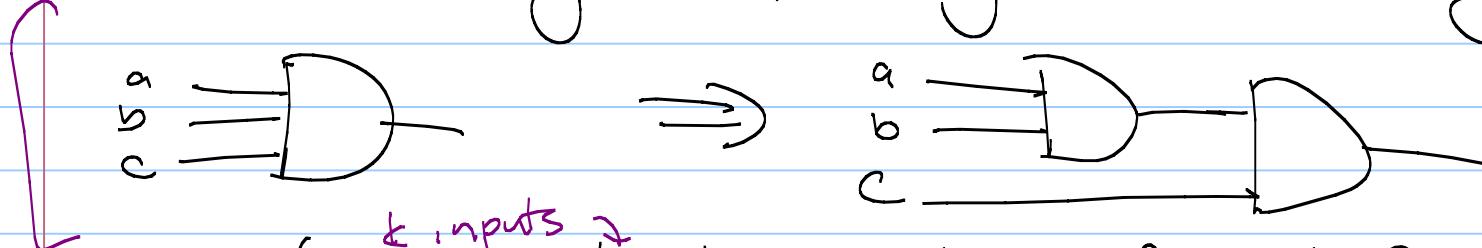
3SAT: Given a 3CNF formula, is there an assignment of variables which makes the formula evaluate to true?

How do we show NP-Complete?

Reduce Circuit SAT or SAT to 3SAT.

Reduction from CircuitSAT :

- ① Make every and/or gate have only 2 inputs.



(k inputs \rightarrow
replace with binary tree of $k-1$ 2input gates)

- ② Write down clause for each gate
(Same as before)

$$x_1 \overline{x}_2 \oplus \overline{x}_1 x_2 = y_1 \quad (y_1 = x_1 \wedge x_2)$$

↑ CNF

③ Change each clause to CNF formula:

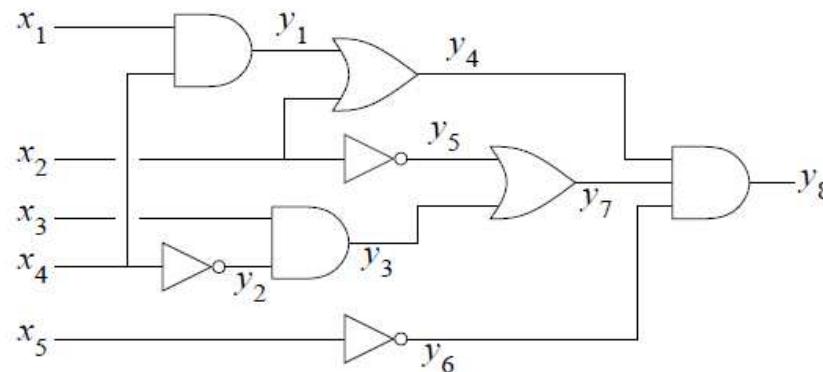
$$\begin{array}{ll} \text{a = } \overbrace{b \wedge c}^{\nwarrow} & \mapsto (\bar{a} \vee b \vee \bar{c}) \wedge (\bar{a} \vee b \vee c) \wedge (\bar{a} \vee \bar{b} \vee c) \\ \text{a = } \overbrace{b \vee c}^{\downarrow} & \mapsto (\bar{a} \vee b \vee c) \wedge (\bar{a} \vee \bar{b} \vee c) \wedge (a \vee \bar{b} \vee c) \\ \text{a = } \overbrace{b}^{\uparrow} & \mapsto (a \vee b) \wedge (\bar{a} \vee \bar{b}) \end{array}$$

④ Make sure every clause has 3 literals:

$$a \mapsto (\bar{a} \vee x \vee y) \wedge (\bar{a} \vee \bar{x} \vee y) \wedge (\bar{a} \vee x \vee \bar{y}) \wedge (\bar{a} \vee \bar{x} \vee \bar{y})$$

$$a \vee b \mapsto (a \vee b \vee x) \wedge (a \vee b \vee \bar{x})$$

Ex:



$$\begin{aligned} & (y_1 \vee \overline{x_1} \vee \overline{x_4}) \wedge (\overline{y_1} \vee x_1 \vee z_1) \wedge (\overline{y_1} \vee x_1 \vee \overline{z_1}) \wedge (\overline{y_1} \vee x_4 \vee z_2) \wedge (\overline{y_1} \vee x_4 \vee \overline{z_2}) \\ & \wedge (y_2 \vee x_4 \vee z_3) \wedge (y_2 \vee x_4 \vee \overline{z_3}) \wedge (\overline{y_2} \vee \overline{x_4} \vee z_4) \wedge (\overline{y_2} \vee \overline{x_4} \vee \overline{z_4}) \\ & \wedge (y_3 \vee \overline{x_3} \vee \overline{y_2}) \wedge (\overline{y_3} \vee x_3 \vee z_5) \wedge (\overline{y_3} \vee x_3 \vee \overline{z_5}) \wedge (\overline{y_3} \vee y_2 \vee z_6) \wedge (\overline{y_3} \vee y_2 \vee \overline{z_6}) \\ & \wedge (\overline{y_4} \vee y_1 \vee x_2) \wedge (y_4 \vee \overline{x_2} \vee z_7) \wedge (y_4 \vee \overline{x_2} \vee \overline{z_7}) \wedge (y_4 \vee \overline{y_1} \vee z_8) \wedge (y_4 \vee \overline{y_1} \vee \overline{z_8}) \\ & \wedge (y_5 \vee x_2 \vee z_9) \wedge (y_5 \vee x_2 \vee \overline{z_9}) \wedge (\overline{y_5} \vee \overline{x_2} \vee z_{10}) \wedge (\overline{y_5} \vee \overline{x_2} \vee \overline{z_{10}}) \\ & \wedge (y_6 \vee x_5 \vee z_{11}) \wedge (y_6 \vee x_5 \vee \overline{z_{11}}) \wedge (\overline{y_6} \vee \overline{x_5} \vee z_{12}) \wedge (\overline{y_6} \vee \overline{x_5} \vee \overline{z_{12}}) \\ & \wedge (\overline{y_7} \vee y_3 \vee y_5) \wedge (y_7 \vee \overline{y_3} \vee z_{13}) \wedge (y_7 \vee \overline{y_3} \vee \overline{z_{13}}) \wedge (y_7 \vee \overline{y_5} \vee z_{14}) \wedge (y_7 \vee \overline{y_5} \vee \overline{z_{14}}) \\ & \wedge (y_8 \vee \overline{y_4} \vee \overline{y_7}) \wedge (\overline{y_8} \vee y_4 \vee z_{15}) \wedge (\overline{y_8} \vee y_4 \vee \overline{z_{15}}) \wedge (\overline{y_8} \vee y_7 \vee z_{16}) \wedge (\overline{y_8} \vee y_7 \vee \overline{z_{16}}) \\ & \wedge (y_9 \vee \overline{y_8} \vee \overline{y_6}) \wedge (\overline{y_9} \vee y_8 \vee z_{17}) \wedge (\overline{y_9} \vee y_8 \vee \overline{z_{17}}) \wedge (\overline{y_9} \vee y_6 \vee z_{18}) \wedge (\overline{y_9} \vee y_6 \vee \overline{z_{18}}) \\ & \wedge (y_9 \vee z_{19} \vee z_{20}) \wedge (y_9 \vee \overline{z_{19}} \vee z_{20}) \wedge (y_9 \vee z_{19} \vee \overline{z_{20}}) \wedge (y_9 \vee \overline{z_{19}} \vee \overline{z_{20}}) \end{aligned}$$



Looks huge!

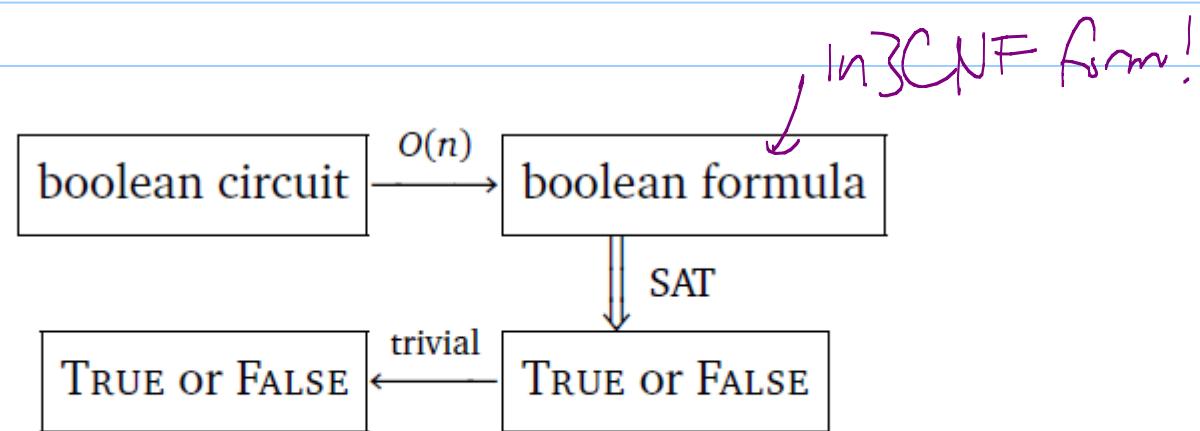
But: • every gate became at most $(k-1)$ gates,
where $k = \# \text{ of inputs}$

- Every gate then formed at most 5 clauses

So transformation + size are both polynomial.

$O(n)$ algorithm +
 $O(n)$ size boolean in 3CNF form.

Recap:



$$T_{\text{CSAT}}(n) \leq O(n) + T_{\text{SAT}}(O(n)) \implies T_{\text{SAT}}(n) \geq T_{\text{CSAT}}(\Omega(n)) - O(n)$$

Circuit is satisfiable \Leftrightarrow 3CNF formula is satisfiable

So 3SAT is NP-Complete.

Next time: non-logic reductions
(I promise!)