

CS314 - Edit Distance

Note Title

2/26/2010

Announcements

- HW is up

Edit Distance

The edit distance between two words is the minimum number of letter insertions, letter deletions, and letter substitutions required to transform one word into another.

Ex: Food to money. (4)

FOOD → MOOD → MOND → MONY

(Just one possible way) →

MONY

edit distance ≤ 4

edit distance ≥ 3

Better display:

F O O D } edit distance 4
↓ ↓ ↓ ↓ ↓
M O N E Y

Why can't you get 3?
↙

at least 3 different letters,
plus FOOD is shorter

Another: Algorithm to Altruistic

A L G O R I T H M

A L T R U I S T I C

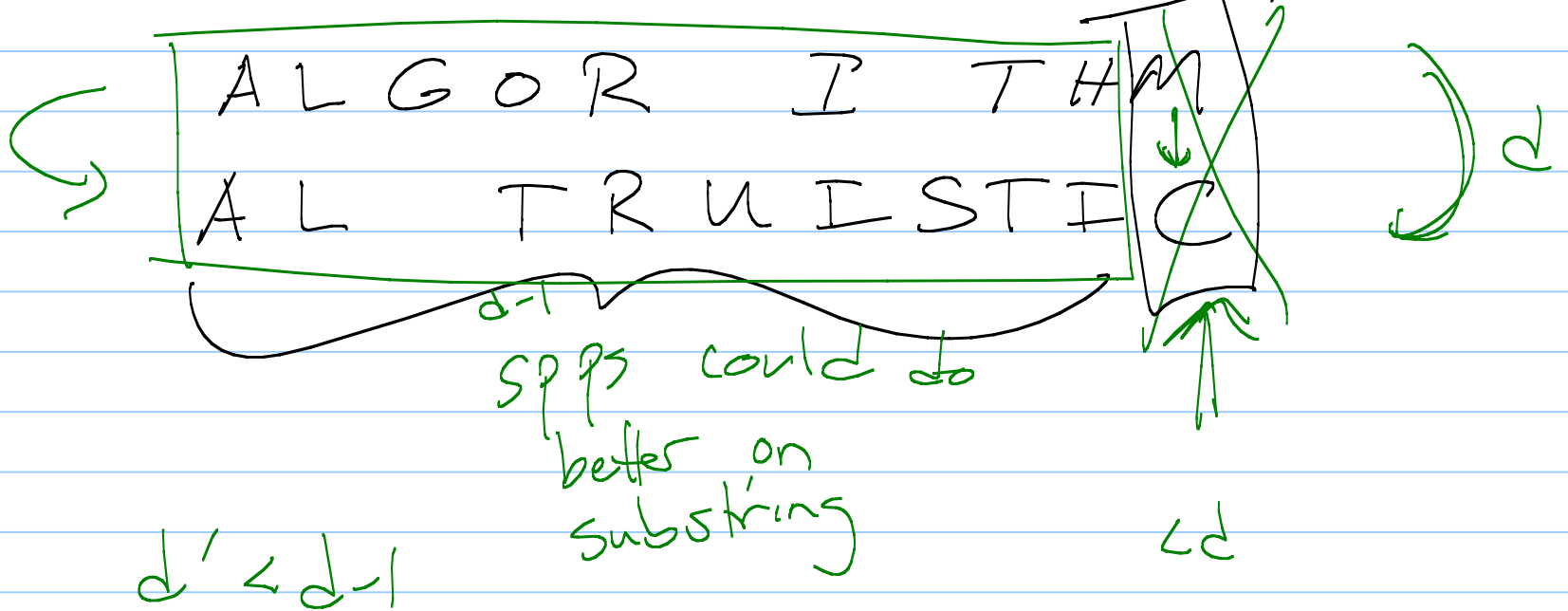
$$1+1 \quad +1 \quad +1 \quad +1+1 = \boxed{6}$$

So edit dist ≤ 6

Recursive idea:

Suppose we remove the last column.

What do we know about rest?



Lemma: If we remove last column, the remaining columns must represent the shortest edit sequence for remaining substrings. ↙ of optimal edit sequence

pf: by contradiction

If substring had a better edit sequence, then we could find a better edit sequence for the whole word.

So - recursive definition ^{may two words}

Consider words $A[1..m] + B[1..n]$



What could happen in last column?

- if $A[m] = B[n]$, then free
- if $A[m] \neq B[n]$, rest +1
deletion +1

Formally :

$$\text{Edit}(A[1..m], B[1..n]) = \min \left\{ \begin{array}{l} \text{Edit}(A[1..m-1], B[1..n]) + 1 \\ \text{Edit}(A[1..m], B[1..n-1]) + 1 \\ \text{Edit}(A[1..m-1], B[1..n-1]) + [A[m] \neq B[n]] \end{array} \right.$$

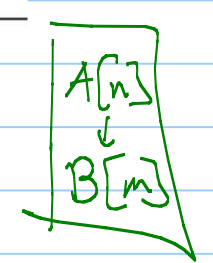
deletion



insertion



||
or |



Base cases :

empty string

$$\text{Edit}(A[1..m], \epsilon) = m, \quad \text{Edit}(\epsilon, B[1..n]) = n.$$

$$\text{Edit}(\epsilon, \epsilon) = 0$$

MOOD
↓



So (recap):

$$\text{Edit}(i, j) = \begin{cases} i & \text{if } j = 0 \\ j & \text{if } i = 0 \\ \min \left\{ \begin{array}{l} \text{Edit}(i-1, j) + 1, \\ \text{Edit}(i, j-1) + 1, \\ \text{Edit}(i-1, j-1) + [A[i] \neq B[j]] \end{array} \right\} & \text{otherwise} \end{cases}$$

$\underbrace{[A[i] \neq B[j]]}_{0 \text{ or } 1}$

This gives a (nasty) recurrence.

$$T(0, n) = O(n)$$

$$T(m, 0) = O(m)$$

$$T(m, n) = T(m-1, n) + T(m, n-1) + T(m-1, n-1) + O(1)$$

A trick - replace $m + n$ with a single variable, $N = m + n$.

Then:

$$T(m, n) = \begin{cases} O(1) & \text{if } n = 0 \text{ or } m = 0, \\ T(m, n-1) + T(m-1, n) + T(n-1, m-1) + O(1) & \text{otherwise.} \end{cases}$$

$\underbrace{\hspace{1.5cm}}_{N-1} \quad \underbrace{\hspace{1.5cm}}_{N-1} \quad \underbrace{\hspace{1.5cm}}_{N-2}$

Becomes:

$$\rightarrow T'(N) = \max_{n+m=N} T(n, m) = \begin{cases} O(1) & \text{if } N = 0, \\ 2T(N-1) + T(N-2) + O(1) & \text{otherwise.} \end{cases}$$

$\uparrow \quad \uparrow$

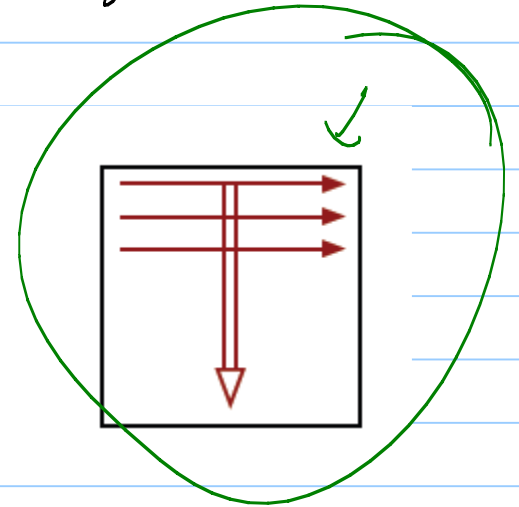
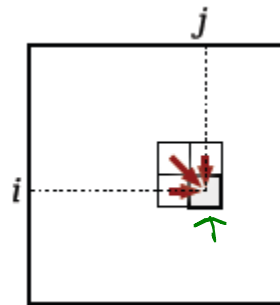
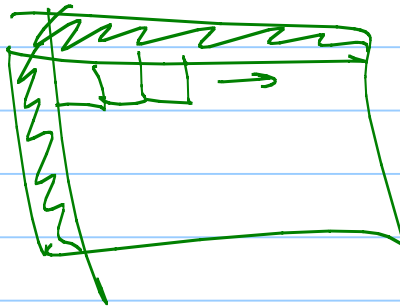
(worse than Fibonacci!) way exponential!

Smart recursion (aka memoization)

Keep 2 dimensional table $Edit(m, n)$:

$Edit(i, j)$ = the edit distance between $A[1..i]$ and $B[1..j]$

$Edit(i, j)$



Space? How big is table? $n \times m$

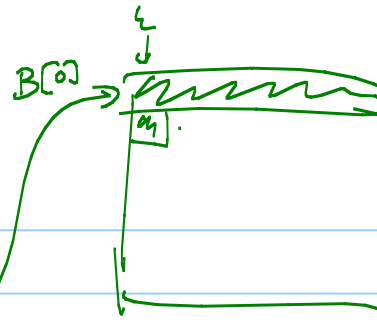
How much time per entry?

need to check 3 other entries
& maybe add 1, & take min

\Rightarrow $O(1)$

Total: $O(mn)$

Pseudocode:



```
EDITDISTANCE(A[1..m], B[1..n]):  
  for j ← 1 to n  
    Edit[0, j] ← j  
  for i ← 1 to m  
    Edit[i, 0] ← i  
    for j ← 1 to n  
      if A[i] = B[j]  
        Edit[i, j] ← min {Edit[i - 1, j] + 1, Edit[i, j - 1] + 1, Edit[i - 1, j - 1]}  
      else  
        Edit[i, j] ← min {Edit[i - 1, j] + 1, Edit[i, j - 1] + 1, Edit[i - 1, j - 1] + 1}  
  return Edit[m, n]
```

know first entry of next row

fill row of the table

$$O(nm)$$

An example - Algorithm to Altruistic

[horizontal
= deletion

[vertical
= insertion

[diagonal =
substitution

	ε	A	L	G	O	R	I	T	H	M
ε	0	1	2	3	4	5	6	7	8	9
A	1	0	1	2	3	4	5	6	7	8
L	2	1	0	1	2	3	4	5	6	7
T	3	2	1	1	2	3	4	4	5	6
R	4	3	2	2	2	2	3	4	5	6
U	5	4	3	3	3	3	3	4	5	6
I	6	5	4	4	4	4	3	4	5	6
S	7	6	5	5	5	5	4	4	5	6
T	8	7	6	6	6	6	5	4	5	6
I	9	8	7	7	7	7	6	5	5	6
C	10	9	8	8	8	8	7	6	6	6

Any path from top left to bottom right represents a valid edit sequence.

In our example, there are actually 3 optimal sequences:

A	L	G	O	R	I	T	H	M		
A	L	T	R	U	I	S	T	I	C	
A	L	G	O	R	I	T	H	M		
A	L		T	R	U	I	S	T	I	C
A	L	G	O	R	I	T	H	M		
A	L	T		R	U	I	S	T	I	C

