

TDA-fall 2025

Rank invariant &
generalized
Betti #s & PDs.



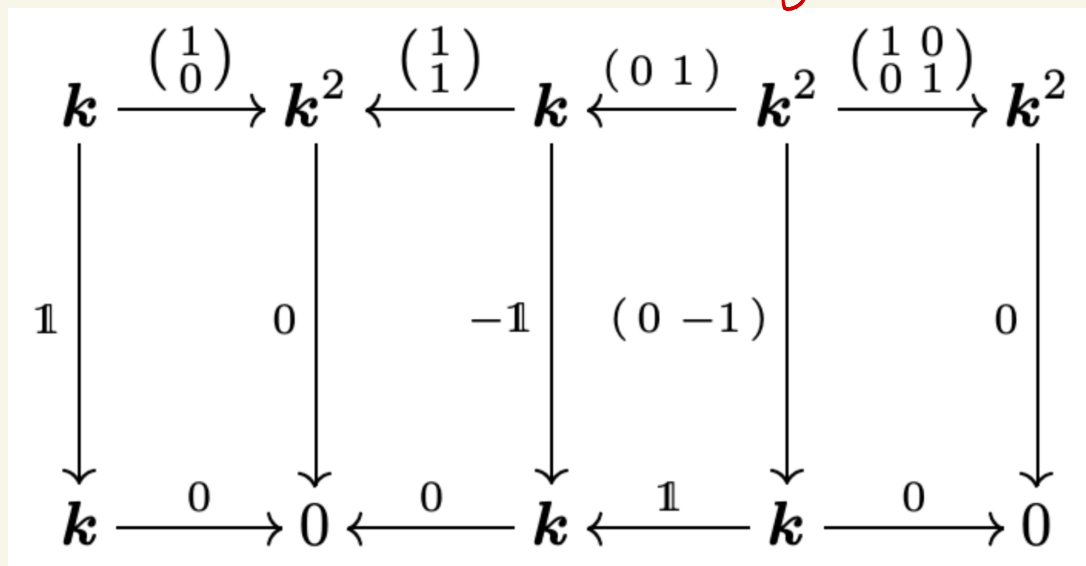
Last time: Representation theory

Directed graphs, $Q_0 \leftarrow Q_1 \leftarrow$ quiver
 $\uparrow$ vertices $\uparrow$ edges

Realization:

each vertex gets vector
 space over field K

edge a
 $\downarrow$
 $h(a) = v_i$
 $t(a) = v_j$



each edge: linear map

Quiver representations are like vector spaces:

- They contain a 0 object
 $\hookrightarrow$ all spaces & maps $= 0$

- They have a br-product, the direct sum:
 $V \oplus W$: spaces $V_i \oplus W_i, i \in Q_0$
maps $V_a \oplus W_a = \begin{pmatrix} V_a & 0 \\ 0 & W_a \end{pmatrix}$

- Every morphism $\phi: V \rightarrow W$ has a kernel: $(\ker \phi)_i = \ker \phi_i$
(as well as image & cokernel)

A non-trivial representation V is called decomposable if it is isomorphic to the direct sum of 2 non-trivial representations.

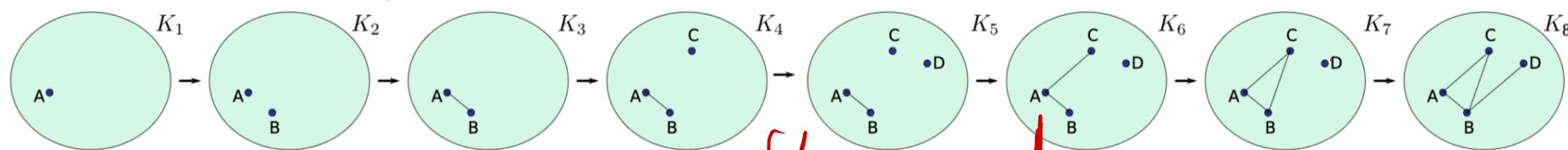
(Otherwise indecomposable.)

Back to persistence for a minute...

$$\rightarrow V = W \oplus X$$

neither are 0

Let $k = \mathbb{Z}_2$ & do H_0 :



$$H_0(K_1) \rightarrow H_0(K_2) \rightarrow H_0(K_3) \rightarrow H_0(K_4) \rightarrow H_0(K_5) \rightarrow H_0(K_6) \rightarrow H_0(K_7) \rightarrow H_0(K_8)$$

$$\begin{array}{ccccccc} \parallel & \parallel & \parallel & \parallel & \parallel & & \\ \mathbb{Z}_2 & \rightarrow & \mathbb{Z}_2^2 & \rightarrow & \mathbb{Z}_2^2 & \rightarrow & \mathbb{Z}_2^3 \rightarrow \mathbb{Z}_2^2 \rightarrow \mathbb{Z}_2^2 \rightarrow \mathbb{Z}_2 \\ \underbrace{\quad} & & \underbrace{\quad} & & \underbrace{\quad} & & \underbrace{\quad} \\ \begin{bmatrix} 1 \\ 0 \end{bmatrix} & & \begin{bmatrix} 1 & 0 \end{bmatrix} & & \begin{bmatrix} 1 \\ 0 \end{bmatrix} & & \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} \end{array}$$

decompose

$$\begin{array}{l} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \\ \oplus \quad 0 \xrightarrow{0} \mathbb{Z}_2 \xrightarrow{0} 0 \rightarrow 0 \rightarrow 0 \rightarrow 0 \rightarrow 0 \rightarrow 0 \\ \oplus \quad 0 \xrightarrow{0} 0 \xrightarrow{0} 0 \xrightarrow{0} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{0} 0 \xrightarrow{0} 0 \xrightarrow{0} 0 \\ \oplus \quad 0 \xrightarrow{0} 0 \xrightarrow{0} 0 \xrightarrow{0} 0 \xrightarrow{0} 0 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{1} \mathbb{Z}_2 \xrightarrow{0} 0 \end{array}$$

Central question

Classify representations of a given quiver up to isomorphism.

→ [usually all finite + finite dim]

On computers

Define $\underline{\dim} V = (\dim V_1, \dots, \dim V_n)^T$

↗ a vector n

and $\dim V = \sum_{i=1}^n \dim V_i$

How to get a handle on this?

even when $\dim$ is finite,
these get "wild"

Krull-Remak-Schmidt Theorem

Wedderburn 1909, Remak 1911

Schmidt 1913, Krull 1925

Assuming Q is finite, for any
 $V \in \text{rep}_k(Q)$, $\exists$ indecomposable
representations $V_1, \dots, V_r$ st.

$$V = V_1 \oplus \dots \oplus V_r.$$

just saw
w/ percolates

Moreover, for any other indecomposable
rep. $W_1, \dots, W_s$ with $V = \underline{W_1} \oplus \dots \oplus W_s$
must have $r=s$ and the W_i 's
& V_i 's are permutations.

So $\rightarrow$ to classify, need to understand
 & characterize indecomposables.

Gabriel's theorem 1972

Let Q be finite quiver &
 k a field. Then, Q has
 a finite # of classes of
 indecomposables

$\Leftrightarrow Q$ is Dynkin.

Why surprising?

k & $\Leftrightarrow$ are
 irrelevant

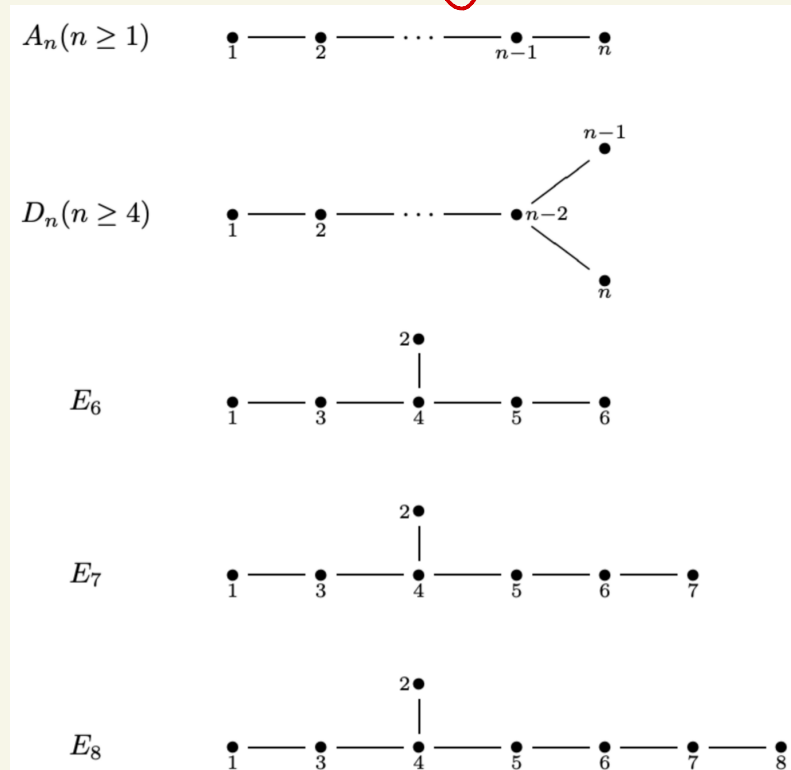
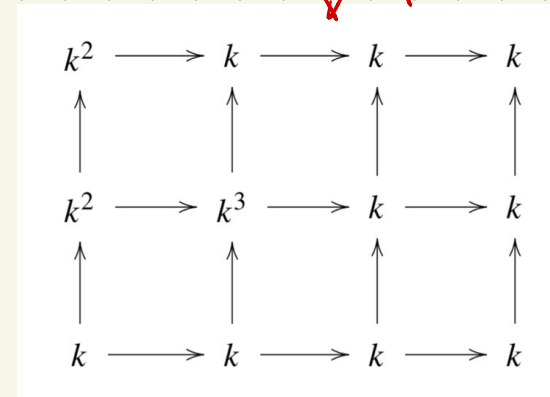
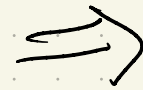
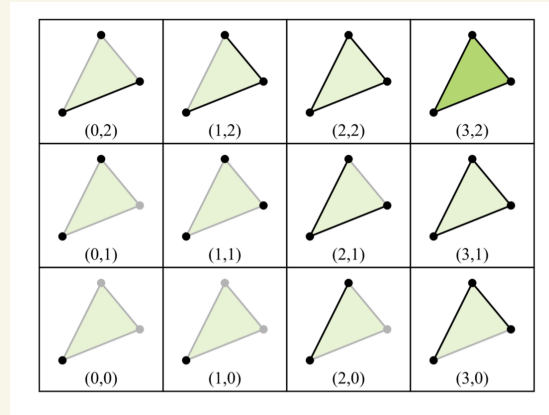


FIGURE A.2. The Dynkin diagrams.

Back to persistence

Why we still care?



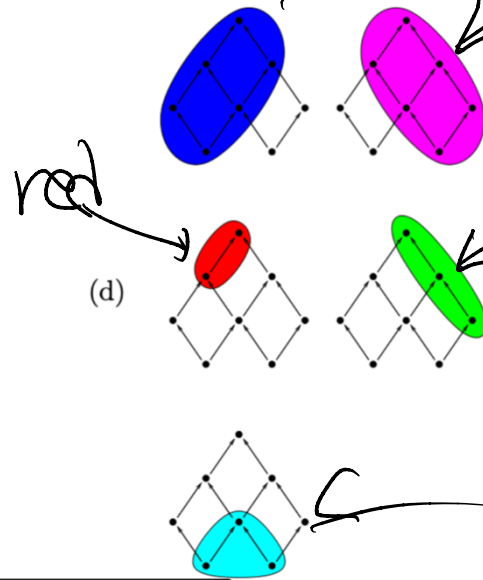
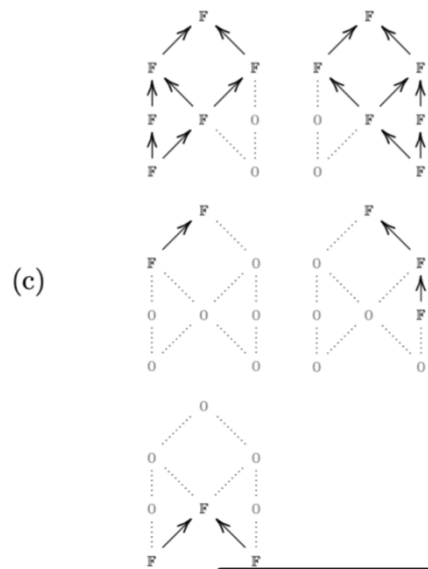
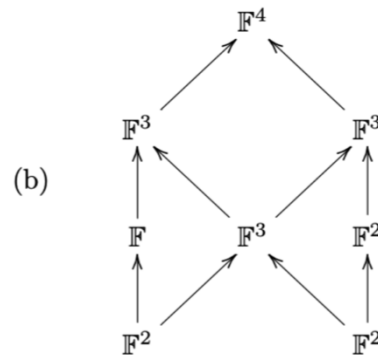
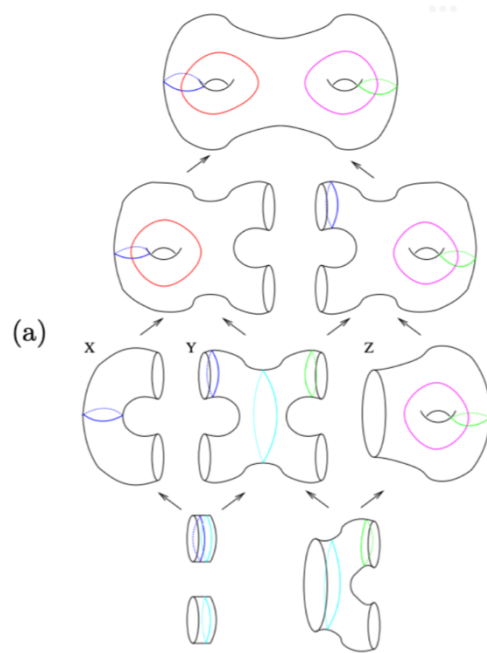
since not Dynkin in general,
Gabriel's theorem doesn't apply

$\Rightarrow Q$ has infinite # of
isomorphism classes of
indecomposables.

Result: no barcodes

Invariants Carrier Subgraph:

C.-Letscher 2019



Up to choice on generators:

dark blue cycle

green

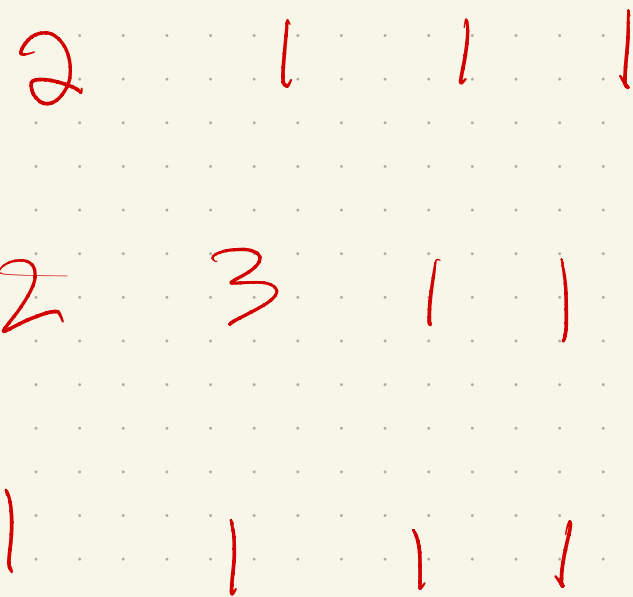
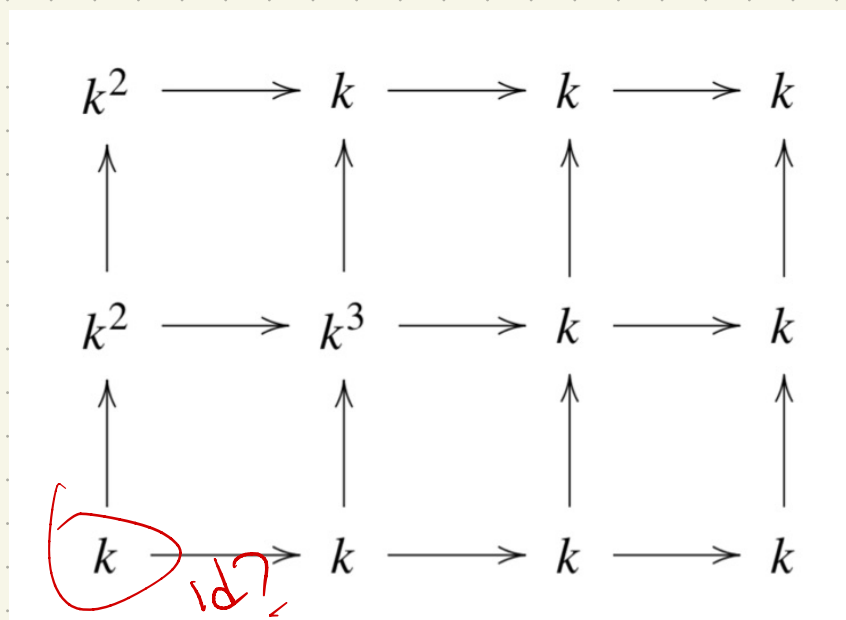
pink

turquoise

Biparameter filtrations again

① Dimension Function

Simply map each $a \in \mathbb{R}^2$ to $\dim(M_a)$



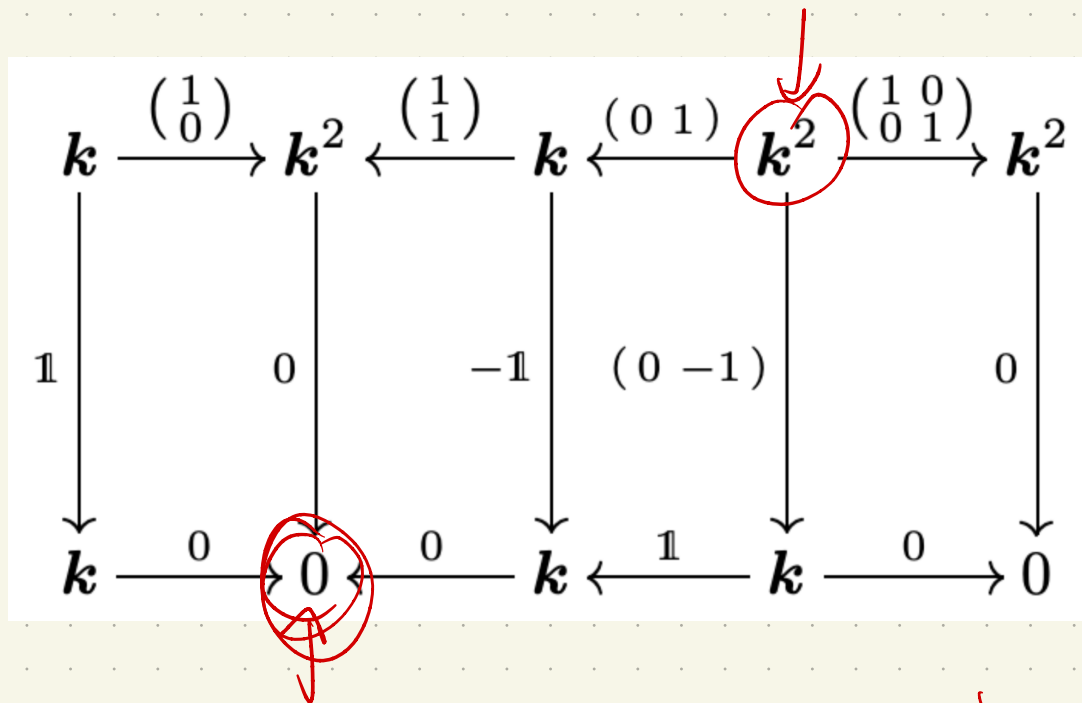
pros: easy to compute & visualize!

cons: no notion of lifespan or persistence

② Rank invariant

For each linear map $M_a \rightarrow M_b$,
compute $\text{rank}(M_a \rightarrow M_b)$.

Note: lots of these!



bipersistence modules $n \times n$ grid $\rightarrow n^3$ in size

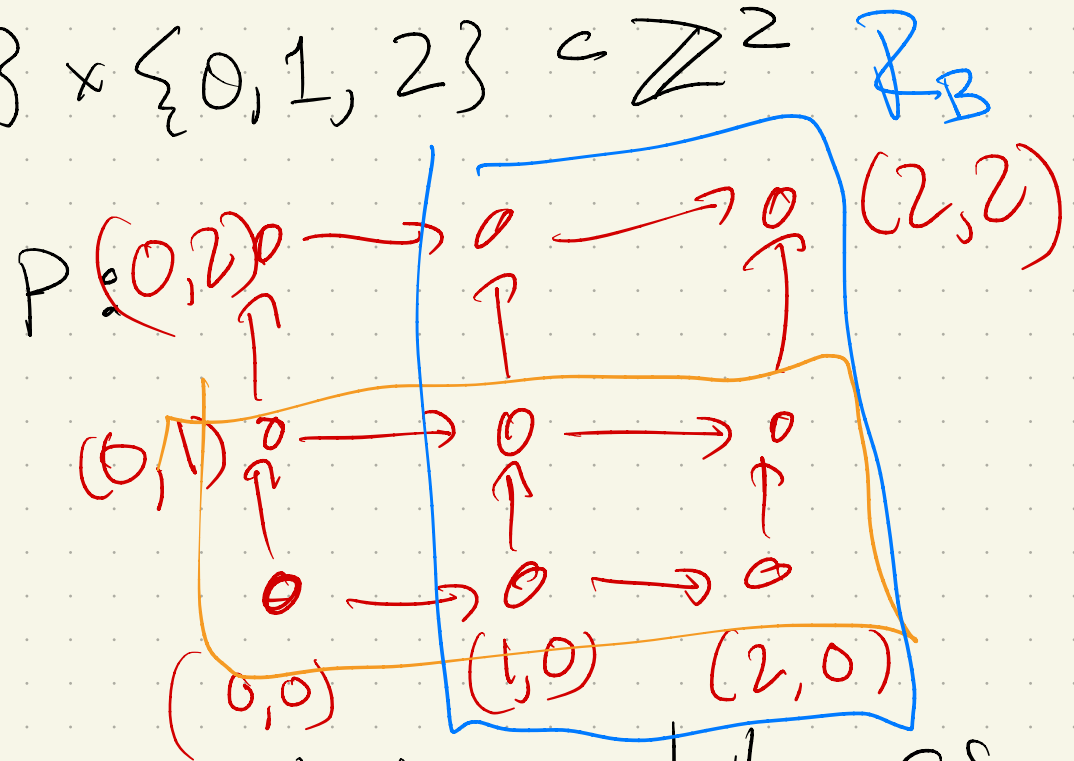
An example to illustrate issues + concept.

Let $P = \{0, 1, 2\} \times \{0, 1, 2\} \subset \mathbb{Z}^2$

with usual
partial order:

$$(i, j) \leq (i', j')$$

$$\Leftrightarrow i \leq i' \text{ \& } j \leq j'$$



Let's build a persistent module as
direct sum of 2 rectangles:

$$R_A = \{ (i, j) \mid i \in \{0, 1, 2\}, j \in \{0, 1\} \}$$

$$R_B = \{ (i, j) \mid i \in \{1, 2\}, j \in \{0, 1, 2\} \}$$

Example continued:

For each $p = (i, j)$,

$$\underline{A(p)} = \begin{cases} K & \text{if } p \in R_A \\ 0 & \text{if not} \end{cases}$$

$$\underline{B(p)} = \begin{cases} K & \text{if } p \in R_B \\ 0 & \text{if not} \end{cases}$$

for all maps either 0 or 1

Let $M = A \oplus B$

$$\begin{array}{ccccc} 0 & \rightarrow & 0 & \rightarrow & 0 \\ \circ \uparrow & & \circ \uparrow & & \circ \uparrow \\ K & \xrightarrow{1} & K & \xrightarrow{1} & K \\ \uparrow & & & & \\ K & \xrightarrow{1} & K & \xrightarrow{1} & K \end{array}$$

$\begin{array}{ccccc} & \circlearrowleft & \xrightarrow{\phi} & K & \longrightarrow & K \\ & \downarrow c & & \uparrow & & \uparrow \\ & \circlearrowright & \xrightarrow{\psi} & K & \xrightarrow{\gamma} & K \\ & \downarrow d & & \uparrow & & \uparrow \\ & \circlearrowleft & \xrightarrow{\theta} & K & \xrightarrow{\delta} & K \\ & \downarrow e & & \uparrow & & \uparrow \\ \circ & \xrightarrow{} & K & \longrightarrow & K & \\ \uparrow & & \uparrow & & \uparrow & \\ K & \longrightarrow & K^2 & \longrightarrow & K^2 & \\ \uparrow & & \uparrow & & \uparrow & \\ K & \longrightarrow & K^2 & \longrightarrow & K^2 & \\ & = K \times K & & & & \end{array}$

Dimension grid here:

0

k

k

0

1

1

k

k^2

k^2

$\Rightarrow$

1

2

3

k

k^2

k^2

1

2

2

Rank invariant: $\forall p \leq q$, defined as

$$\text{rank}_n(p, q) = \text{rank}(p \rightarrow q)$$

Here, $\text{rank}(p \rightarrow q) =$

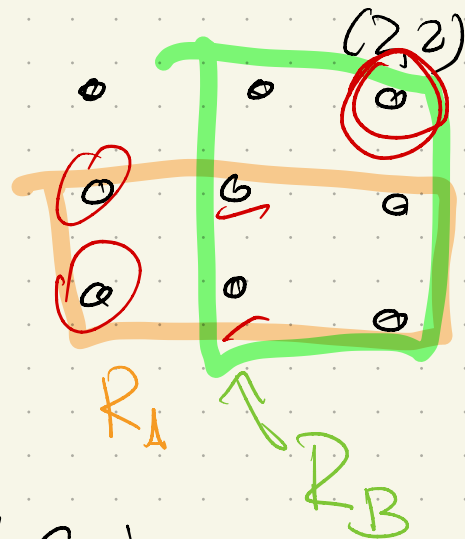
dim of map



So, trying to compute:

fix $q = (2, 2)$

$q \notin R_A$, but $q \in R_B$



Then consider all p s.t. $p \leq q$:

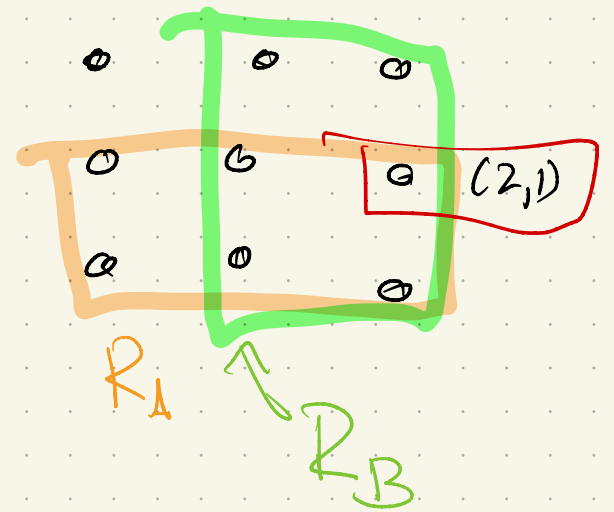
$$\text{rank}(p \rightarrow q) = \text{rank}_A(p \rightarrow q) + \text{rank}_B(p \rightarrow q)$$

here:

so: $\text{rank}_q(p) =$

0	1	
1	2	2
1	2	2

Another: fix $q = (2, 1)$



Now, all $p \leq q$!

$$\text{rank}_q(p) =$$

$$= \text{rank}_A(p \rightarrow q)$$

$$+ \text{rank}_B(p \rightarrow q)$$

1	2	
1	2	2

0

This still (in a sense) measures
"homological features in p that
persist until q"

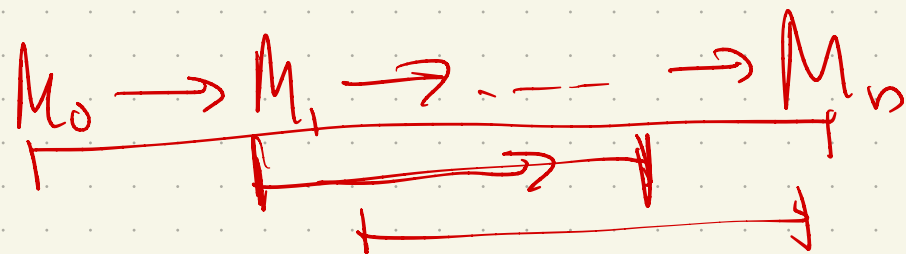
But: non-isomorphic modules can
share rank invariants
& can't have "good barcodes"

Let's unpack why ...

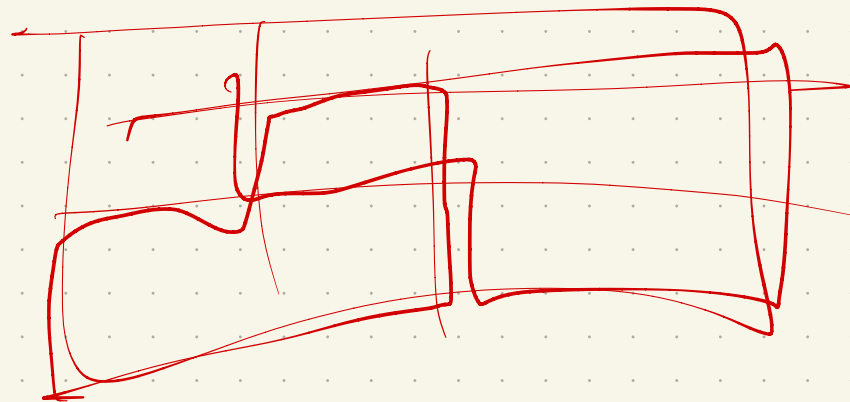
"Good" barcodes: what we mean

Consider a multiset of subsets of $P \rightsquigarrow$ a "barcode"

in standard: $M_0 \rightarrow M_1 \rightarrow \dots \rightarrow M_n$



in multiset:



Say it is good if $\forall x \leq y$,

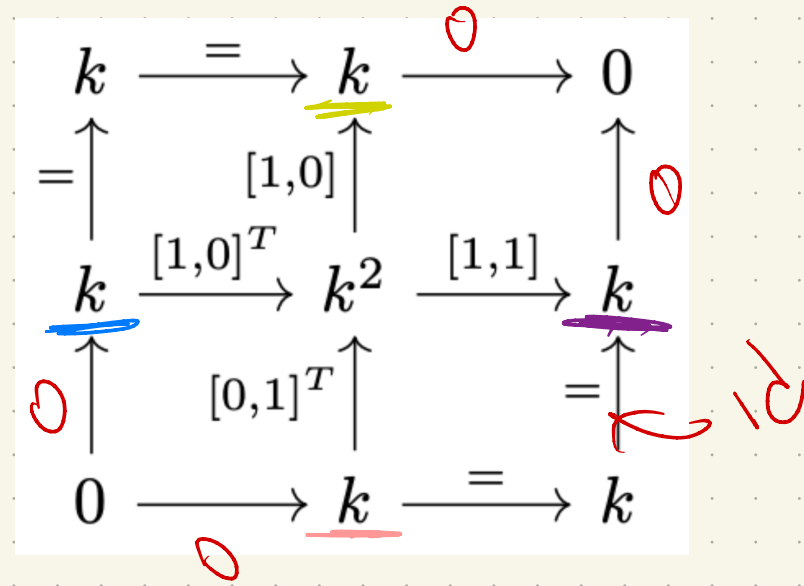
$$\text{Rank}(M_x \rightarrow M_y) = |\{S \in B \mid x, y \in S\}|$$

$\hookrightarrow$ # elements w/ $x \neq y$

2d modules are
not good:

An example:

Suppose B is
a good barcode:

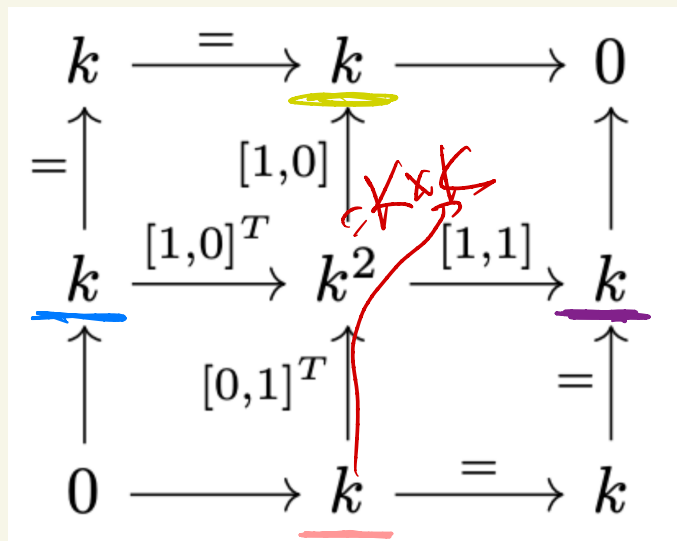


Know:

$$\begin{aligned} \text{Rank}(M_{\underline{(0,1)}} \rightarrow M_{\underline{(2,1)}}) &= \text{Rank}(M_{\underline{(0,1)}} \rightarrow M_{\underline{(1,2)}}) \\ &= \text{Rank}(M_{\underline{(1,0)}} \rightarrow M_{\underline{(2,0)}}) = 1 \end{aligned}$$

What must B contain?

at least one set per pair
listed



Need

$$\underline{(0,1)}, \underline{(2,1)} \in I$$

$$\underline{(0,1)}, (1,2) \in J$$

$$(1,0), \underline{(2,1)} \in K$$

$$\& I, J, K \in \mathcal{B}$$

$$\text{But } \dim \underline{M_{0,1}} = \dim \underline{M_{2,1}} = 1$$

$$\Rightarrow I = J = K \& \text{ all } \# \text{ pairs included}$$

Contradiction:

What is $\text{Rank}(\underline{M_{0,1}} \rightarrow \underline{M_{1,2}})$? 0

Any barcode B lacks this "goodness"

Note: This is a module whose rank invariant is not equal to the rank invariant of any interval-decomposable module.

But: is the difference between rank invariants of 2 interval decomposable modules!

$$\text{Rk} \left(\begin{array}{ccccc} & k & \xrightarrow{\text{id}} & k & \longrightarrow & 0 \\ \text{id} \uparrow & & & \uparrow [1 \ 0] & & \uparrow \\ k & \xrightarrow{[1 \ 0]} & k^2 & \xrightarrow{[1 \ 1]} & k & \\ \uparrow & & \uparrow [0 \ 1] & & \uparrow \text{id} & \\ 0 & \longrightarrow & k & \xrightarrow{\text{id}} & k & \end{array} \right) = \text{Rk} \left(\begin{array}{c} \text{Interval 1} \oplus \text{Interval 2} \oplus \text{Interval 3} \end{array} \right) - \text{Rk} \left(\begin{array}{c} \text{Interval 4} \end{array} \right)$$

Fig. 2 The indecomposable module M on the left-hand side does not have the same rank invariant as any direct sum of interval modules on the 3×3 grid. However, $\text{Rk } M$ is equal to the difference between the rank invariants of two direct sums of interval modules, as shown on the right-hand side. Blue is for intervals counted positively in the decomposition, while red is for intervals counted negatively (Color figure online)

This can be useful

↳ but not unique:

$$\text{Rk} \left(\begin{array}{ccccc} & & \xrightarrow{\text{id}} & \mathbf{k} & \longrightarrow & 0 \\ & \uparrow \text{id} & & \uparrow & & \uparrow \\ & \mathbf{k} & \xrightarrow{\begin{bmatrix} 1 \\ 0 \end{bmatrix}} & \mathbf{k}^2 & \xrightarrow{\begin{bmatrix} 1 & 1 \end{bmatrix}} & \mathbf{k} \\ & \uparrow & & \uparrow \begin{bmatrix} 0 \\ 1 \end{bmatrix} & & \uparrow \text{id} \\ 0 & \longrightarrow & \mathbf{k} & \xrightarrow{\text{id}} & \mathbf{k} & \end{array} \right) = \text{Rk} \left(\begin{array}{c} \begin{array}{|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \end{array} \oplus \begin{array}{|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \end{array} \oplus \begin{array}{|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \end{array} \oplus \begin{array}{|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \end{array} \right) \\ - \text{Rk} \left(\begin{array}{c} \begin{array}{|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \end{array} \oplus \begin{array}{|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \end{array} \right) \end{array}$$

③ Bigraded Betti Numbers

Essentially, for each $(a, b) \in \mathbb{N}^2$,
record new generators or relations
that appear at (a, b) .

normal
persistence

$\beta_{0, (a, b)} = \#$ of new homology classes
born

$\beta_{1, (a, b)} = \#$ of independent relations
(ie deaths) at (a, b)

new

$\beta_{2, (a, b)} = \#$ of relations among relations
at (a, b)

etc.

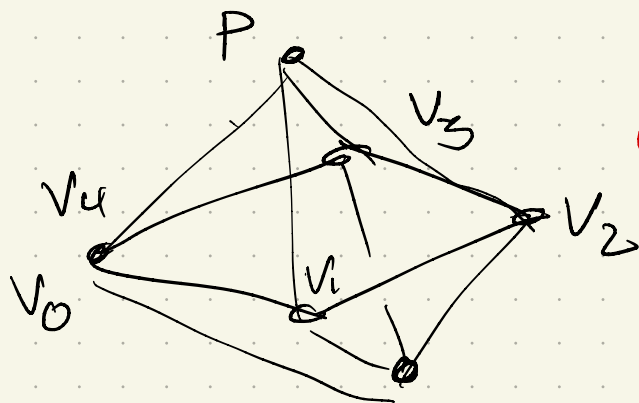
What is β_2 ?

More complex
relations!

$\simeq S^2$ H_2
 $\beta_{0,1,1} = 1$

$H_1 + \beta_1 = 0$

$(1,1)$



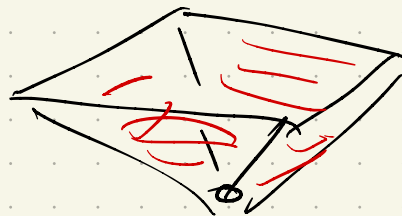
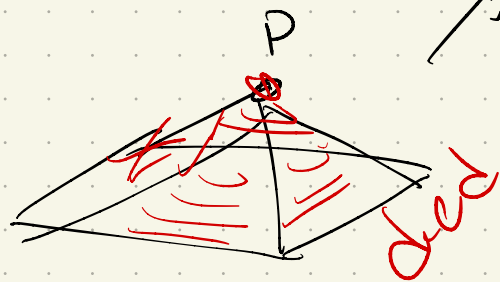
$\beta_0 \quad \beta_1 \quad \beta_2$

at $(1,1)$: $\beta_{2,1,1} = 1$
b/c 2 death are
same

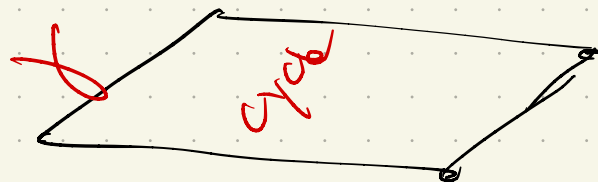
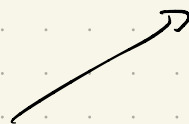
at $(0,1)$: death
 $\beta_{1,0,1} = 1$

at $(1,0)$: death
 $\beta_{1,1,0} = 1$

$(1,0)$



$(0,1)$



$(0,0)$

at $(0,0)$: birth in
 H_2 $\beta_0 = 1$

New trends connect this to something called the Möbius inversion.

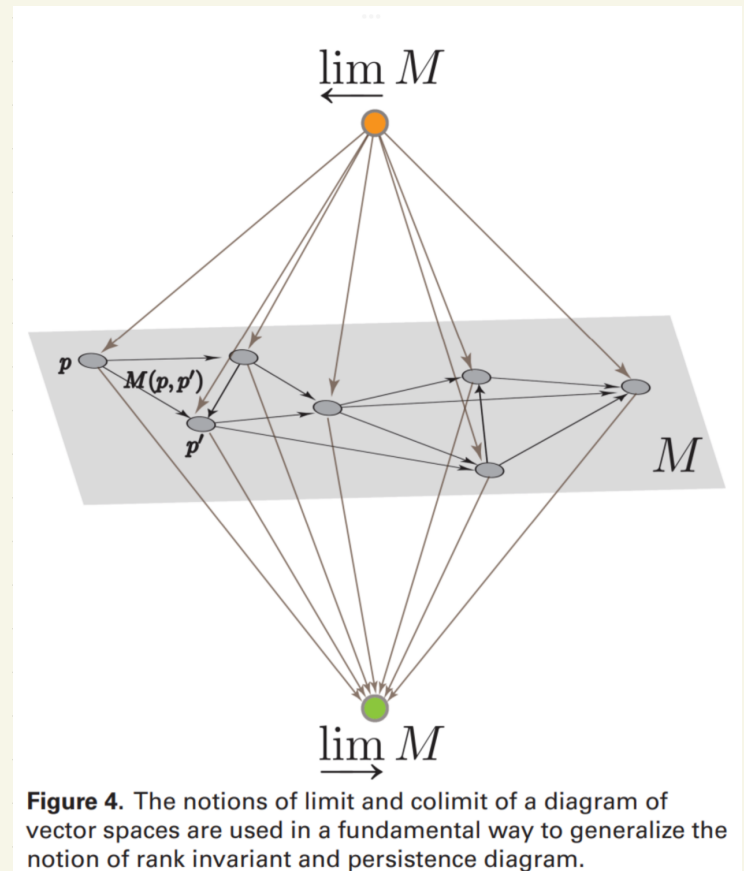
Patel 2018

Patel & Skrabala '23

• Uses invariants from classical combinatorics

In addition, algebraic generalizations are being developed

Kim & Memoli 2023



Visualization: Rivet

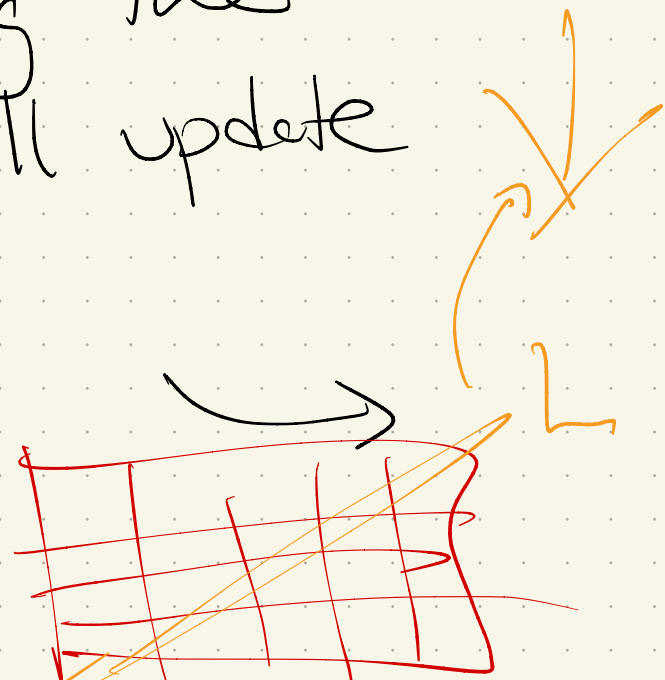
Lesnick Wright 2015

Interactive tool for 2d filtrations.

Bigraded Betti numbers:

- user selects a line $L \in \mathbb{R}^2$
- software displays the barcode $B(M^L)$
- user can then drag the line, & barcode will update

Rips complex and
↳ pick common
filtrations



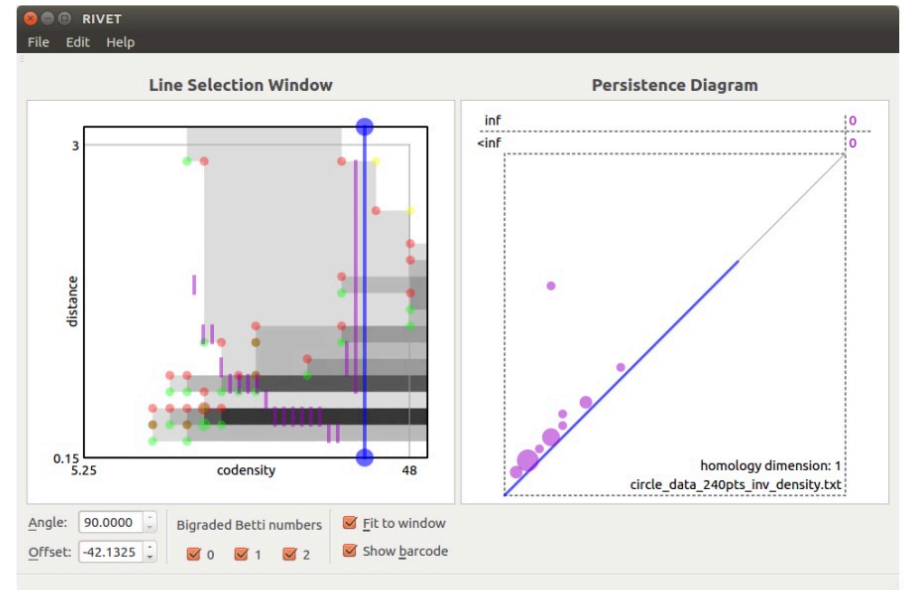
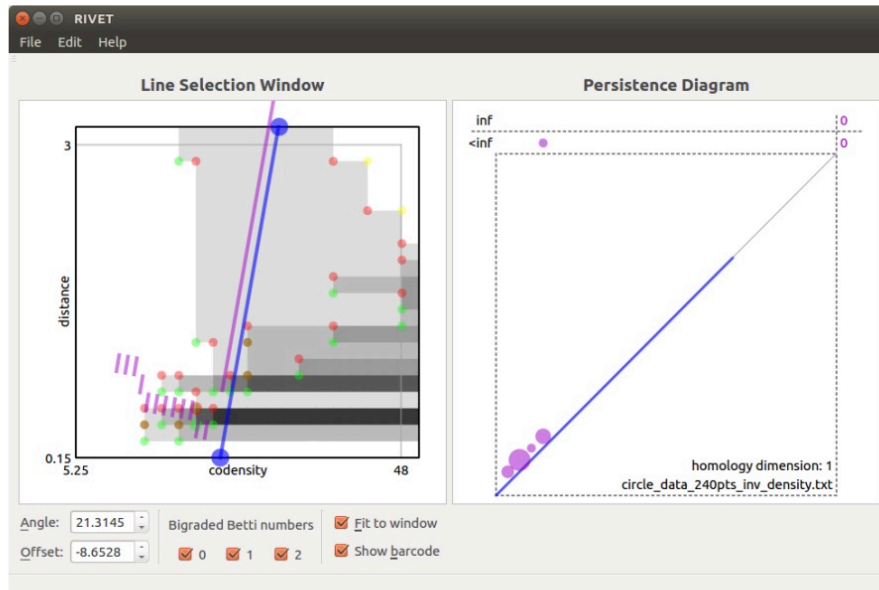
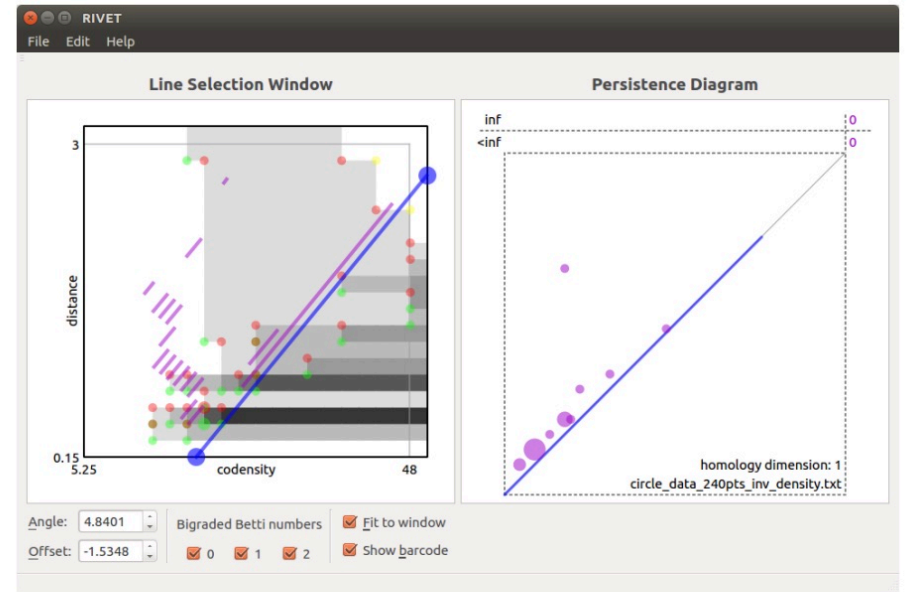
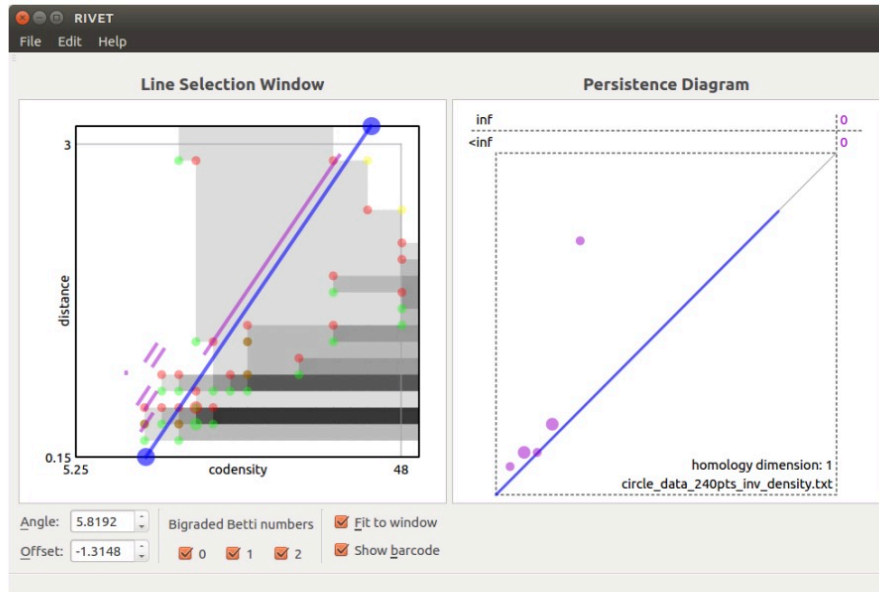


Figure 3: Screenshots of RIVET for a single choice of 2-D persistence module M and four different lines L . RIVET provides visualizations of the dimension of each vector space in M (greyscale shading); the 0th, 1st, and 2nd bi-graded Betti numbers of M (green, red, and yellow dots); and the barcodes of the 1-D slices M^L , for each L (in purple).