Algorithms

NP-Hershess+ Complexity: Reductions

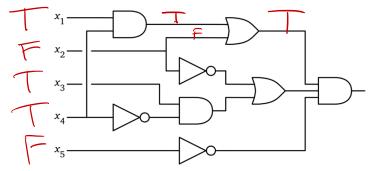
Recap HWG: Jue rext Monday. Sorry! '' (Predictably, my computer (Predictably, my computer)

P, NP, + CO-NP PENP

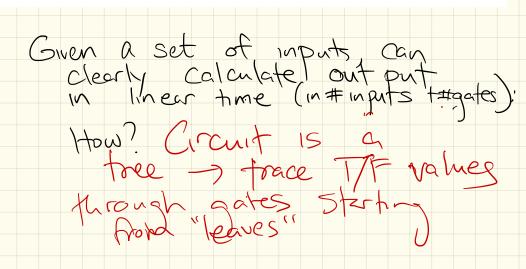
Consider only decision problems: so Ves/No output P: Set of decision problems that can be solved in polynomial time. Ex: -Is x in the lot? O(n) or O(log h) Mandaterminite Size 1007 Mandaterminite SF-F: O(VE) NP: 1 Set of problems such that, if the answer is yes of you have proof, yes that verify/check in polynomial time. Ex: Circuit SAT: hand me in puts JP: IF answer Co-NP: If answer is no, I can check that in poly time.

The first problem found; Boolean circuits  $-x \wedge y \qquad x \longrightarrow x \vee y \qquad x \vee y$ 

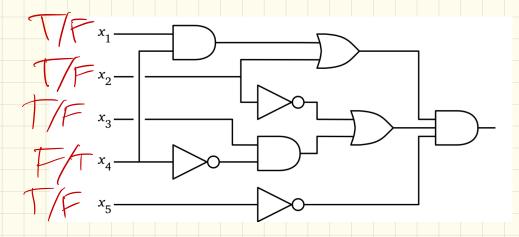
An AND gate, an OR gate, and a NoT gate.



A boolean circuit. inputs enter from the left, and the output leaves to the right.



Q: Given such a boolean circuit, is there a set of inputs which result in TRUE output?



Known as CIRCUIT SATISFIABILITY (or CIRCUIT SAT)

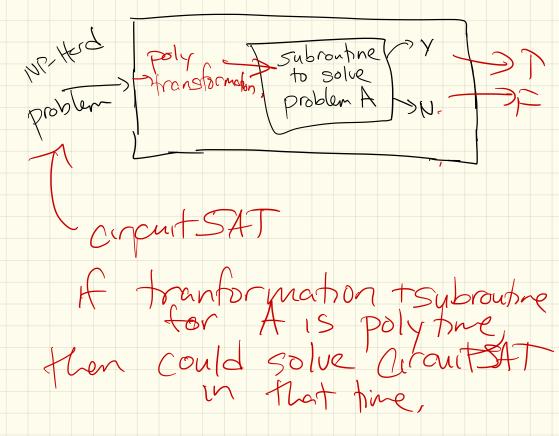
Best known algorithm: Try all 2 inputs. Track through getes a check if UT/F in output Running time:  $2^{n}(n+m)$ Note: Might be a better way!

Cook-Levine Thm: Circuit SAT is NP-Hard coNP NP NP-complete More of what we *think* the world looks like. NP-Complete: - in NP Why? - and NP-Hard They minic any Turne Anachine using a circuit. Just trust me."

DE: NP-Hard X is NP-Hard (=> IF X could be solved polynomial time, then 15 P=NP. So if any NP-Hard problem Could be solved in polynomial time, then all of NP could be.

To prove NP-Hardness of A:

Reduce a known NP-Hard problem to A.



We've seen reductions! Remember flows + graphs? bipartite build network matching matching a flow flow Equivalent pseudocode: Bipartite Matching (G): 4 O(VE)

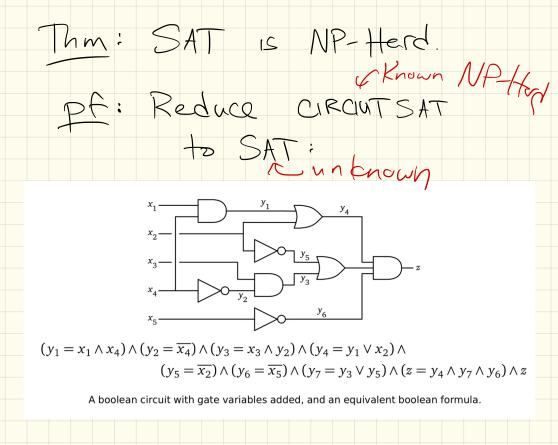
O(NTE) Modify G to a flow network G O(VE) EF(G') Turn flow into the matching

This will feel odd, though .

To prove a new problem Is hard, we'll show how we could solve a known hard problem using new problem as a subroutine.

Why? Well, if a poly time algorithm existed, than you'd also be able to solve the hord problem! (Therefore, can't be 'any Such solution.)

Other NP-Hard Problems: SAT: Given a booleon formula, is there a a way to assign inputs so result is 1?  $(a \lor b \lor c \lor \overline{d}) \Leftrightarrow ((b \land \overline{c}) \lor (\overline{a} \Rightarrow d) \lor (c \neq a \land b)),$ . n.variables, mclauses In NP: IF you give me n T/F Values, I can go left to right I enclude (m+n)



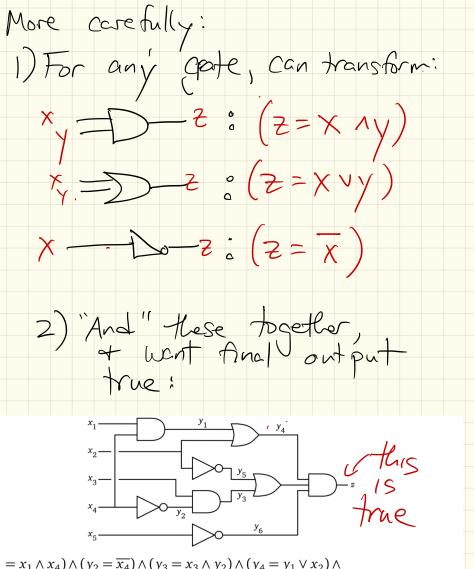
Keduchun:

Given a circuit write (po poly equivalent,

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clause:

Subroutine



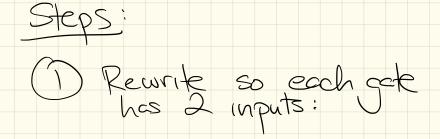
 $(y_1 = x_1 \land x_4) \land (y_2 = \overline{x_4}) \land (y_3 = x_3 \land y_2) \land (y_4 = y_1 \lor x_2) \land (y_5 = \overline{x_2}) \land (y_6 = \overline{x_5}) \land (y_7 = y_3 \lor y_5) \land (z = y_4 \land y_7 \land y_6)$ 

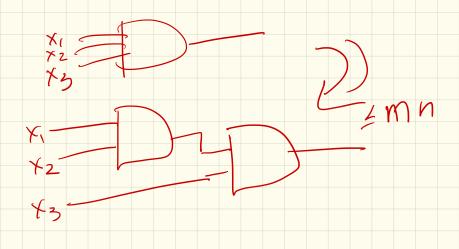
Is this poly-size? Given n inputs + m gates: NET Variables : N+m variables IN SET Clauses: 1 per gate = D(m) End reduction: boolean circuit boolean formula  $T_{\text{CSAT}}(n) \leq O(n) + T_{\text{SAT}}(O(n)) \implies T_{\text{SAT}}(n) \geq T_{\text{CSAT}}(\Omega(n)) - O(n)$ (Hoe, "n" is total input size)

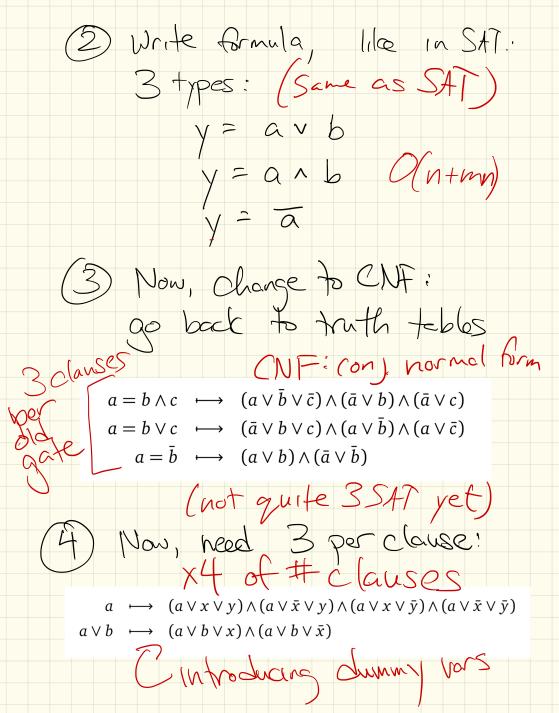
Thm: 3SAT is NP-Herd

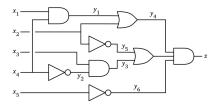
pf: Reduce circuitSAT to SSAT.

Need to show any circuit Can be transformed to CNF form (so last reduction fails)





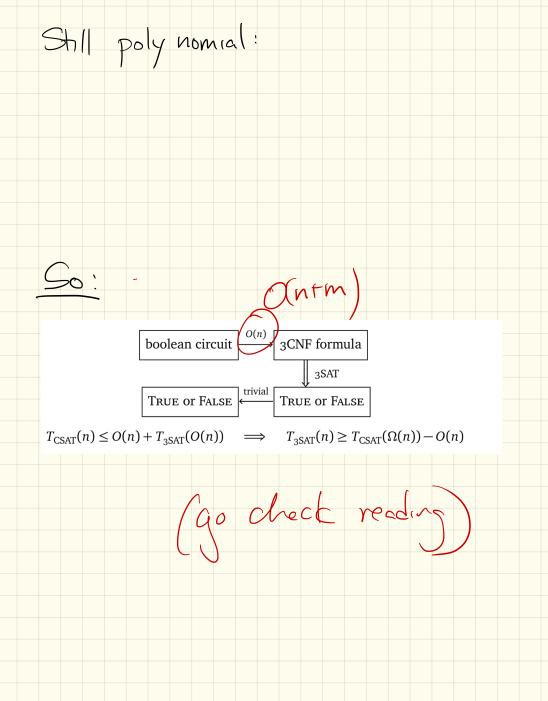




$$(y_1 = x_1 \land x_4) \land (y_2 = \overline{x_4}) \land (y_3 = x_3 \land y_2) \land (y_4 = y_1 \lor x_2) \land (y_5 = \overline{x_2}) \land (y_6 = \overline{x_5}) \land (y_7 = y_3 \lor y_5) \land (z = y_4 \land y_7 \land y_6) \land z$$

A boolean circuit with gate variables added, and an equivalent boolean formula.

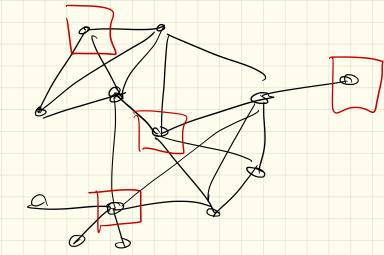
 $\begin{array}{c} (y_1 \lor \overline{x_1} \lor \overline{x_4}) \land (\overline{y_1} \lor x_1 \lor z_1) \land (\overline{y_1} \lor x_1 \lor \overline{z_1}) \land (\overline{y_1} \lor x_4 \lor z_2) \land (\overline{y_1} \lor x_4 \lor \overline{z_2}) \\ \land (y_2 \lor x_4 \lor z_3) \land (y_2 \lor x_4 \lor \overline{z_3}) \land (\overline{y_2} \lor \overline{x_4} \lor z_4) \land (\overline{y_2} \lor \overline{x_4} \lor \overline{z_4}) \\ \land (y_3 \lor \overline{x_3} \lor \overline{y_2}) \land (\overline{y_3} \lor x_3 \lor z_5) \land (\overline{y_3} \lor x_3 \lor \overline{z_5}) \land (\overline{y_3} \lor y_2 \lor z_6) \land (\overline{y_3} \lor y_2 \lor \overline{z_6}) \\ \land (\overline{y_4} \lor y_1 \lor x_2) \land (y_4 \lor \overline{x_2} \lor z_7) \land (y_4 \lor \overline{x_2} \lor \overline{z_7}) \land (y_4 \lor \overline{y_1} \lor z_8) \land (y_4 \lor \overline{y_1} \lor \overline{z_8}) \\ \land (y_5 \lor x_2 \lor z_9) \land (y_5 \lor x_2 \lor \overline{z_9}) \land (\overline{y_5} \lor \overline{x_2} \lor z_{10}) \land (\overline{y_5} \lor \overline{x_2} \lor \overline{z_{10}}) \\ \land (y_6 \lor x_5 \lor z_{11}) \land (y_6 \lor x_5 \lor \overline{z_{11}}) \land (\overline{y_6} \lor \overline{x_5} \lor \overline{z_{12}}) \land (\overline{y_7} \lor \overline{y_5} \lor \overline{z_{14}}) \land (y_7 \lor \overline{y_5} \lor \overline{z_{14}}) \\ \land (y_8 \lor \overline{y_4} \lor \overline{y_7}) \land (\overline{y_8} \lor y_4 \lor z_{15}) \land (\overline{y_8} \lor y_4 \lor \overline{z_{15}}) \land (\overline{y_8} \lor y_7 \lor z_{16}) \land (\overline{y_8} \lor y_7 \lor \overline{z_{16}}) \\ \land (y_9 \lor \overline{y_8} \lor \overline{y_6}) \land (y_9 \lor \overline{z_{19}} \lor z_{20}) \land (y_9 \lor z_{19} \lor \overline{z_{20}}) \land (y_9 \lor \overline{z_{19}} \lor \overline{z_{20}}) \\ \end{array}$ 



Next Problem:

Independent Set:

A set of vortices in a graph with no edges between them:



decision version:

Does G have ind Set of size K?

(wait - didn't we see this already!?) Solved in paths or trees

Challenge: No booleans! But reduction needs to take thrown NP-Hard problem & build a graph:

Tsubratine Ar rd: Set No Fercus Fransfirm problem In ply the 22 We'll use BSAT

Reduction: Input is 3CNF booleon Brmula

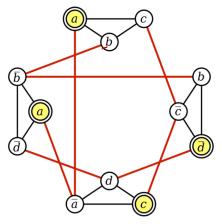
 $(a \lor b \lor c) \land (b \lor \bar{c} \lor \bar{d}) \land (\bar{a} \lor c \lor d) \land (a \lor \bar{b} \lor \bar{d})$ 

D Make a vertex for each literal in each clause

2) Connect two vertices if: -they are in some U Clause - they are a variable of

Example:

 $(a \lor b \lor c) \land (b \lor \overline{c} \lor \overline{d}) \land (\overline{a} \lor c \lor d) \land (a \lor \overline{b} \lor \overline{d})$ 



A graph derived from a 3CNF formula, and an independent set of size 4.

Claim! formula is Satisfielde G has independent set of size n (=# input ??)

Pf (cont)

