


CSC1 3100

Flows, pt 2



Announcements

More formally:

Given a directed graph with two designated vertices, s and t .

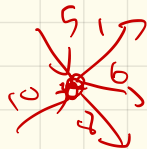
Each edge is given a capacity $c(e)$.

↳ maximum amount that can be sent along it.

Assume:

- No edges enter s .
- No edges leave t .
- Every $c(e) \in \mathbb{Z}$.

↳ in integers



Goal:

$f: E \rightarrow \mathbb{Z}$ st

- ① $f(e) \leq c(e)$
- ② $\sum_{\text{enter } v} f(e) = \sum_{\text{out of } v} f(e)$

Max flow: find the most we can ship from s to t without exceeding any capacity

Min cut: find smallest set of edges to delete in order to disconnect s + t

Thm: (Ford - Fullerson '54, Elias-Feinstein-Shannon '56)

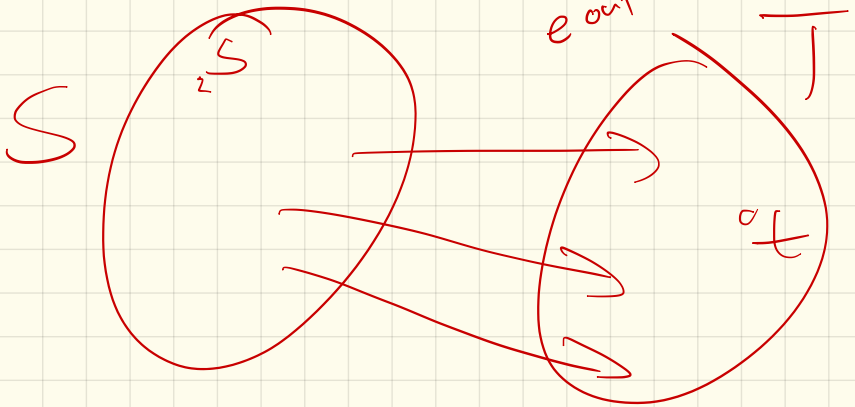
The max flow value
= min cut value

Last time:

any flow \leq any cut

Why?

$$\text{value}(f) = \sum_{e \text{ out of } s} f(e)$$



$$\text{Cost}(S, T) = \sum_{e \text{ out of } S} c(e)$$

Today:

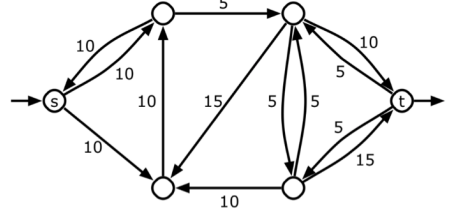
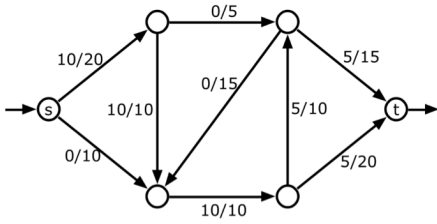
- An algorithm for max flow

(continued from last time)

- The pf of correctness will prove F-F thm

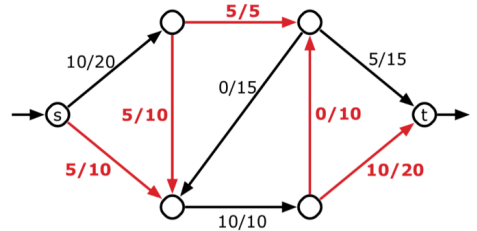
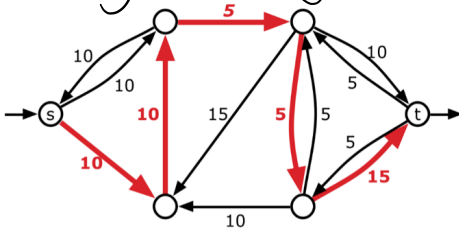
Keys:

Residual network G_f :



A flow f in a weighted graph G and the corresponding residual graph G_f .

Augmenting a path:



An augmenting path in G_f with value $F = 5$ and the augmented flow f' .

Algorithm : Ford-Fulkerson
(1956)

MAX FLOW (G):

Let $f(e) = 0$ initially $\forall e$
Construct $G_f = G$

$O(f^*)$ \rightarrow While there is s - t path in G_f :
Let P be a simple s - t path
 $f' \leftarrow \text{augment}(f, P)$ \uparrow call DFS
 $f \leftarrow f'$
update G_f $\left. \vphantom{\text{update } G_f} \right\} O(m \cdot n)$

return f

Last time:

Lemma: At each stage, flow & residual values are integers.

(f' is after augmenting)

Lemma: In each iteration,

value(f') > value(f).

In each iteration, value improves

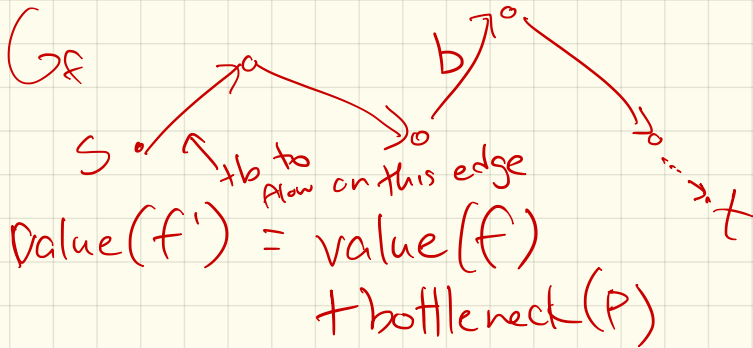
pf:

found a path P in G_f

This P had some
bottleneck edge.

By prior lemma, that
edge was an integer
& was positive

value(f') increased
by this bottleneck
amount:



Cor: The while loop halts
after $O(\text{value}(f^*))$ iterations,
where f^* is a maximum flow

(since f gets larger
by at least 1
and stays an integer)

So: Running time is:

$$O(|f^*| \cdot m)$$

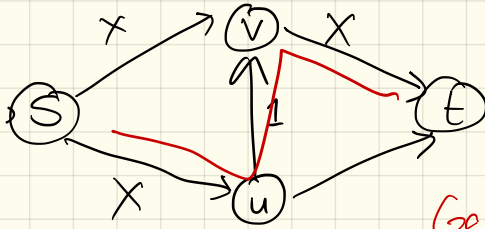
$$O(C \cdot m)$$

C : \sum all capacities

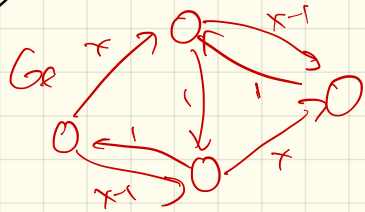
$$O(\underbrace{C'}_m)$$

$\hookrightarrow \sum_{\text{edges out of } s} c(e)$

Note: This is the best we can do!



Worst path :

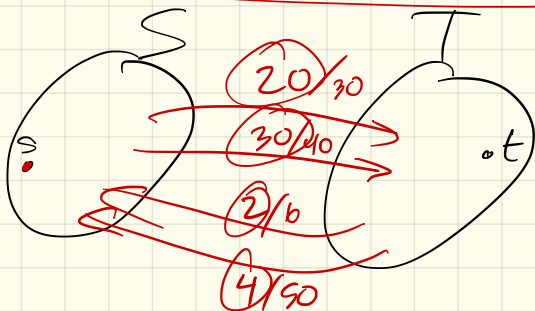


To do better, need to consider how to choose a "good" augmenting path.

Thm: The F-F algorithm terminates with a maximum flow.

To prove this, we'll use cuts!

Fact: For any S-T cut,
 $\text{value}(f) = f^{\text{out}}(s) - f^{\text{in}}(s)$



pf:

$$\text{value}(f) = f^{\text{out}}(s)$$

$$\text{Know } f^{\text{in}}(s) = 0$$

Since s has no incoming edges

$$\Rightarrow \text{value}(f) = f^{\text{out}}(s) - f^{\text{in}}(s)$$

pf (cont)

for all $v \in S$ other than s

$$f^{\text{in}}(v) = f^{\text{out}}(v)$$

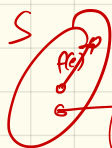
$$\Rightarrow \underline{f^{\text{out}}(v) - f^{\text{in}}(v) = 0}$$

$$\Rightarrow \underline{v(f) = \sum_{v \in S} (f^{\text{out}}(v) - f^{\text{in}}(v))}$$

Rewrite: Consider edges

if $e = uv$:

$u, v \in S$:



know appears twice in
sum above - once pos,
once neg.

$u, v \notin S$:

not in sum

$u \in S, v \notin S$

appears as $+f(e)$

$u \notin S, v \in S$

appears as $-f(e)$

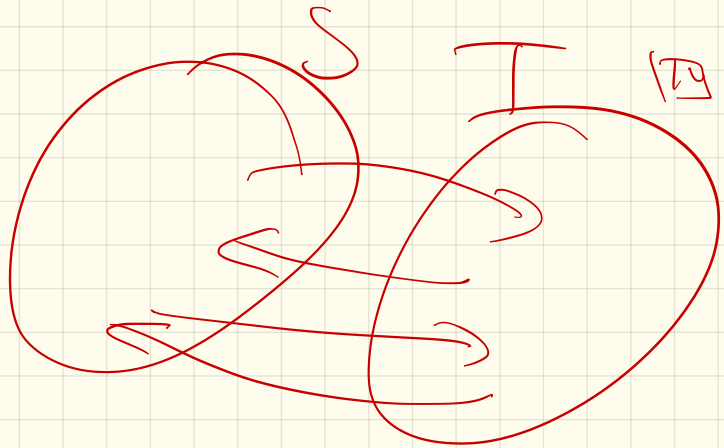
Goal: $v(f) = f^{\text{out}}(S) - f^{\text{in}}(S)$

have:

$$v(f) = \sum_{v \in S} (f^{\text{out}}(v) - f^{\text{in}}(v))$$

$$= \sum_{\substack{e \text{ out} \\ \text{of } S}} f(e) - \sum_{\substack{e \text{ into} \\ S}} f(e)$$

$$= f^{\text{out}}(S) - f^{\text{in}}(S)$$



Thm: Let f be any s - t flow
+ (S, T) an st cut.
 $\text{value}(f) \leq \text{cost}(S, T)$

pf

$$\text{value}(f) = f^{\text{out}}(S) - f^{\text{in}}(S)$$

(last thm)

$$\leq f^{\text{out}}(S)$$

$$= \sum_{\substack{e \text{ out of} \\ S}} f(e)$$

$$\leq \sum_{\substack{e \text{ out} \\ \text{of } S}} c(e)$$

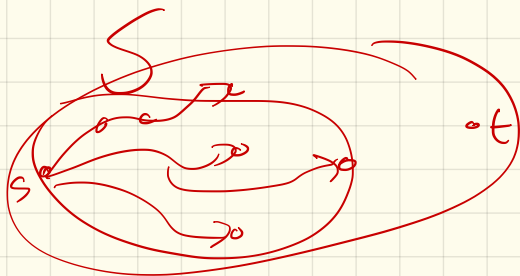
$$\stackrel{(\text{F})}{=} \text{cost}(S, T)$$

Thm: If f is s-t flow with
no s-t path in G_f ,
then \exists s-t. cut (S^*, T^*)
in G with $\text{cost}(S^*, T^*) =$
 $\text{value}(f)$.

cor: max flow = min cut

\rightarrow pf:

use G_f :



pf (cont) :

Faster versions

- Depend upon choosing
good augmenting paths!

Ex: Edmonds - Karp:
choose largest bottleneck
edge

$$\hookrightarrow O(E^2 \log E \log |F^*|)$$

Ex: shortest augmenting
path

$$\hookrightarrow O(VE^2)$$

Even more!

Technique	Direct	With dynamic trees	Sources
Blocking flow	$O(V^2E)$	$O(VE \log V)$	[Dinitz; Sleator and Tarjan]
Network simplex	$O(V^2E)$	$O(VE \log V)$	[Dantzig; Goldfarb and Hao; Goldberg, Grigoriadis, and Tarjan]
Push-relabel (generic)	$O(V^2E)$	—	[Goldberg and Tarjan]
Push-relabel (FIFO)	$O(V^3)$	$O(V^2 \log(V^2/E))$	[Goldberg and Tarjan]
Push-relabel (highest label)	$O(V^2 \sqrt{E})$	—	[Cheriy and Maheshwari; Tunçel]
Pseudoflow	$O(V^2E)$	$O(VE \log V)$	[Hochbaum]
Compact abundance graphs		$O(VE)$	[Orlin 2012]

Several purely combinatorial maximum-flow algorithms and their running times.

Next week: