

Number Theory & Cryptography

Note Title

12/2/2013

- Oral grading tomorrow
email if you need a spot

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Algorithmic Number Theory

Increasingly of vital importance
in computer science.

Why?

crypto

Some Facts & Definitions:

- Given $a \neq b$, $a|b$ means "a divides b"
 $\Rightarrow \exists k \in \mathbb{Z}$ s.t. $a \cdot k = b$

Thm: Consider $a, b, c \in \mathbb{Z}$.

- 1) If $a|b$ & $b|c$, then $a|c$.
- 2) If $a|b$ & $a|c$, then $a|(ib+jc)$
for all $i, j \in \mathbb{Z}$
- 3) If $a|b$ and $b|a$, then $a=b$ or $a=-b$.

A number p is prime if it is only
divisors are 1 and p
(so $d|p \Rightarrow d=1$ or $d=p$.)

If not prime, a number is composite.

Fund. Thm of Arithmetic

Take $n > 1$ an integer.

\exists unique sets $\{p_1, \dots, p_k\}$
and $\{e_1, \dots, e_k\}$ such that

$$n = p_1^{e_1} p_2^{e_2} \dots p_k^{e_k}$$

prime factorization

Greatest Common Divisor

$\text{gcd}(a, b) =$ largest number dividing
both a & b .

If $\text{gcd}(a, b) = 1$, a & b are relatively
prime.

Aside: When is relatively prime useful?

key exchanges

hashing

GCD algorithm

Key lemma: Let $a \neq b$ be 2 positive integers. For any $r \in \mathbb{Z}$,

$$\gcd(a, b) = \gcd(b, a - rb)$$

pf: $d = \gcd(a, b) \neq c = \gcd(b, a - rb)$

Goal: Show $d \leq c$ and $c \leq d$.

① d divides a & b .
so d divides $a - rb$ (by ii of prev theorem)
so $d \mid b$ and $d \mid a - rb$
 $\Rightarrow d \leq c$

pf cont

② Know $c|b$ and $c|a-rb$

$$\frac{a-rb}{c} = \frac{a}{c} - \frac{rb}{c}$$

this is an integer,

so $\frac{a}{c}$ must be an integer

$\Rightarrow c|a$ (and knew $c|b$)

$\Rightarrow c \leq b$ and $d \leq c \Rightarrow d = c$

□

Modulo :

$$\text{if } r = \underline{a \bmod n},$$

(so $r \in \{1 \dots n\}$)

$$\text{then } \exists q \text{ s.t. } a = qn + r$$

$$\text{so } r = \underline{a - qn}$$

Looks like our last lemma...

Euclid's algorithm

EuclidGCD(a, b):

If $b = 0$

return a

else

EuclidGCD($b, a \bmod b$)

$$a - q \cdot b$$

Correctness: See lemma!

Runtime: how many recursive calls?

Note: Euclid GCD(a, b)

↳ Euclid GCD(b, a mod b)

- first input always bigger
- first input is decreasing

Let a_i = first input of i^{th} recursive call.

Have: $a_{i+2} = a_i \bmod a_{i+1}$

Claim: for all $i > 2$, $a_{i+2} < \frac{1}{2} a_i$

pf: 2 cases

Case 1: if $a_{i+1} \leq \frac{1}{2} a_i$

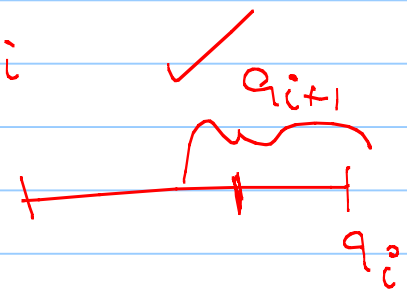
then $a_{i+2} < a_{i+1} \leq \frac{1}{2} a_i$

Case 2: if $a_{i+1} > \frac{1}{2} a_i$

then $a_{i+2} = a_i \bmod a_{i+1}$

$\Rightarrow a_{i+2} = a_i - a_{i+1} < \frac{1}{2} a_i$

□



Conclusion: Every 2 iterations,
input goes down by $\frac{1}{2}$.

$\Rightarrow O(\log n)$ iterations

Modular Arithmetic

Let $\mathbb{Z}_n = \{0, 1, 2, \dots, n-1\}$

(often called residues mod n)

This is a group we often work in:

- finite

- has associativity, commutativity, identity elements, etc.

$$a+b = b+a$$

Inverses: additive versus multiplicative

Additive Inverses:

Additive identity is 0:

$$(x + 0) \bmod n = x$$

Additive inverse: always exists!

For each $x \in \mathbb{Z}_n$, can find $y \in \mathbb{Z}_n$
s.t. $x + y = 0$

Ex: $5 \bmod 11 \leftarrow \mathbb{Z}_{11} = \{0, \dots, 10\}$

inverse: $5 + \boxed{6} = 0$

Multiplicative Inverses

Given $z \in \mathbb{Z}_n$, multiplicative inverse z^{-1}
is a number s.t.
 $z \cdot z^{-1} \pmod n = 1$.

Ex: 5 modulo 9 $\leftarrow \{0, \dots, 8\} = \mathbb{Z}_9$
inverse? 2 $\Rightarrow 2 \cdot 5 = 10 \pmod 9 = 1$

Ex: 3 modulo 9
inverse? none

Thm: An element $x \in \mathbb{Z}_n$ has
an inverse in \mathbb{Z}_n
 $\Leftrightarrow \gcd(x, n) = 1$.

$$\gcd(5, 9) = 1$$

$$\gcd(3, 9) = 3$$

$\phi(n)$ counts the number
of elements of \mathbb{Z}_n
which have an inverse

Side note: Why do we care?

① Why not use \mathbb{R} ?

uncountable, error

② Why not use \mathbb{Z} ?

infinite (vs \mathbb{Z}_n)

③ Why good for cryptography?

AES

Example: Advanced Encryption Standard

History:

- In 1996, NIST issued a call to replace 3DES.

- In 1998, 15 algorithms were submitted.

- NIST spent years having open tests done on all submissions.

- The winner was Rijndael, developed by 2 Belgian cryptographers.

- Officially approved in 2001.

How AES works:

- All computation done over \mathbb{Z}_{256} .

Essentially, 4 operations:
(performed repeatedly)

1) Substitute bytes

2) Permute

3) Mix columns

4) Add round key (an XOR with part of secret key - changes each round)

Note: This type of symmetric encryption requires a secret, shared key.

Algorithmically, fairly uninteresting, although, highly useful & secure

Runtime: Generally linear in length of the message.

More interesting: How to get a secret key?

Public key crypto system:

Encryption scheme E , decryption D

Goals (Diffie-Hellman '76)

- ① $D(E(M)) = M$ & $E(D(M)) = M$ ← inverse
- ② Both E & D are easy to compute.
- ③ Given E , "hard" to derive D .

Caution: Generally, D & E are linked to some hard problem.

One early system, the Merkle-Hellman, was based on the knapsack problem (known to be NP-Hard).

However, the problems turned out to be an easy-to-solve subclass of knapsack, so it was found vulnerable to attack.

RSA: Rivest, Shamir & Adleman

- Tied to factoring large numbers.

Need a bit more number theory:

Euler's totient function $\phi(n) =$
of positive integers $\leq n$
that are relatively prime to n .

If p is prime:

$$\phi(p) = p-1$$

$$1 \dots p-1$$

$\phi(n)$ when n is not prime:

If $n = pq$, ^{both prime} interesting special case.

pq possible numbers
 \hookrightarrow q of them are multiples of p
& p are multiples of q .

$p, 2p, 3p, \dots, qp$
 $q, 2q, \dots, pq$

$$\begin{aligned} \text{so } \phi(pq) &= pq - q - (p-1) \\ &= (p-1)(q-1) \end{aligned}$$

Why we care:

Closely tied to the set of numbers which have a multiplicative inverse in \mathbb{Z}_n !

Euler's thm: n a positive integer,
 $\alpha x \in \mathbb{Z}_n$ s.t. $\gcd(x, n) = 1$.

Then $x^{\phi(n)} \equiv 1 \pmod{n}$

$x^{\phi(n)}$ is x 's inverse