

Math 135 - More on algorithms

Note Title

9/27/2012

Announcements

Last time

- Algorithms

- Pseudo code : if, for, while, procedure

- Searching : 2 versions

 - Binary
 - Linear

Sorting

Fundamental CS problem
(which is useful everywhere!)

Given a list of n things, put
them in order.

How?

Strategy: find ~~smallest~~^{largest} + put it ~~first~~^{last}.

Repeat!

SORT(a_1, a_2, \dots, a_n):

for $i := n$ to 2

location := FINDMAX(a_1, \dots, a_i)

temp := a_i

$a_i := a_{\text{location}}$

$a_{\text{location}} := \text{temp}$

↙ coded last time

Bubble sort

Key idea:

Compare a pair & swap if out of order. (And repeat!)

3 2 5 1 4

5 4 3 2 1

2 3 5 1 4

4 3 2 1 5

2 3 1 5 4

3 2 1 4 5

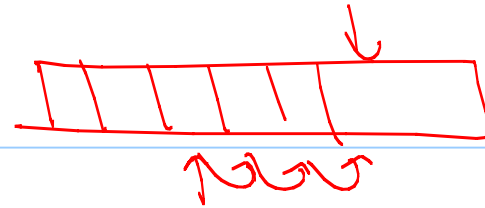
2 3 1 4 5

Pseudo code:

BUBBLE SORT (a_1, \dots, a_n):

```
for  $i := n$  down to  $2$ :  
  for  $j := 1$  to  $i - 1$ :  
    if  $a_j > a_{j+1}$ :  
      temp :=  $a_j$   
       $a_j := a_{j+1}$   
       $a_{j+1} := temp$ 
```

Insertion Sort



Key idea:

If first i things are sorted
take $(i+1)^{st}$ and move it to
the correct spot.

3 4 5 1 2
└──────────┘ ↑

1 3 4 5 2
└──────────┘ ↑

Pseudocode:

INSERTION SORT (a_1, \dots, a_n):

for $j := 2$ to n :

in book

Another: Making Change

You have a pile of pennies (1¢), nickels (5¢), dimes (10¢), and quarters (25¢).

Goal: Use fewest coins possible to give change.

Ex: 67¢ : 2 quarters, 1 dime, 1 nickel, 2 pennies

39¢ : 1 quarter, 1 dime, 4 pennies

Making Change

This is an example of a greedy
algorithm:

At each step, choose largest
possible value.

Pseudocode

coin types, with
 $c_1 > c_2 > \dots > c_r$

MAKING CHANGE (n, c_1, c_2, \dots, c_r):

for $i := 1$ to r

$d_i := 0$

while ($n \geq c_i$)

$d_i := d_i + 1$

$n := n - c_i$

return d_1, \dots, d_r

↑
how many of each
coin type to use.

Thm: The greedy algorithm returns the fewest possible coins.

pf: By contradiction.

Let $p, n, d, \& g$ be our # of coins,
Let $p', n', d', \& g'$ be optimal.

and $g' + d' + n' + p' < g + d + n + p$.

Consider quarters:

Opt. can't have more quarters, because my algorithm used maximum possible.

If opt used fewer quarters,
theirs must actually be bigger.
(takes ≥ 3 coins to replace a quarter)
So $q = q'$.

Consider d : Can $d' > d$?

impossible - we used max #
If $d' < d$, they're worse, since
 ≥ 2 coins to replace each dime.
 $\Rightarrow d = d'$

$\Rightarrow q = q', d = d', n = n', p = p'$ same! \Downarrow

Question: Are some problems unsolvable?

Halting problem: Is there a procedure that takes as its input:

- a program
- an input to the program

and then decides if the program halts or runs forever on that input.

Output: yes or no

Why useful? detect infinite loops

Note: Our program can't just run
the other program on its input.

Why?

Thm: The halting problem is undecidable
(that is, no such program can exist.)

pf : by contradiction