

CS 180 - Intro to C++

Note Title

8/20/2010

Announcements

— HW 1 out - due next Wednesday
by 10cm

A comparison:

Python

```
def gcd(u, v):
    # we will use Euclid's algorithm
    # for computing the GCD
    while v != 0:
        r = u % v    # compute remainder
        u = v
        v = r
    return u

if __name__ == '__main__':
    a = int(raw_input('First value: '))
    b = int(raw_input('Second value: '))
    print 'gcd:', gcd(a,b)
```

C++:

```
#include <iostream>
using namespace std;

int gcd(int u, int v) {
    /* We will use Euclid's algorithm
       for computing the GCD */
    int r;
    while (v != 0) {
        r = u % v;    // compute remainder
        u = v;
        v = r;
    }
    return u;
}

int main( ) {
    int a, b;
    cout << "First value: ";
    cin >> a;
    cout << "Second value: ";
    cin >> b;
    cout << "gcd: " << gcd(a,b) << endl;
    return 0;
}
```

White space is irrelevant!

```
int gcd(int u, int v) { int r; while (v != 0) { r = u % v; u = v; v = r; } return u; }
```

Python uses returns & indentation to separate commands & loops.

(Please continue to indent!)

- ; in C++ is like a return in Python
- {} tell what is inside a loop, function, ...

Executing code

In Python, we could save the code as gcd.py & then type "Python gcd.py" to run it.

In C++:

- Save as gcd.cpp
program that compiles
- Compile - - type "g++ -o gcd gcd.cpp"
- run program - - type "./gcd"

Data Types

C++ Type	Description	Literals	Python analog
<code>bool</code>	logical value	<code>true</code> <code>false</code>	<code>bool</code>
<code>short</code>	integer (often 16 bits)		
<code>int</code>	integer (often 32 bits)	<code>39</code>	
<code>long</code>	integer (often 32 or 64 bits)	<code>39L</code>	<code>int</code>
—	integer (arbitrary-precision)		<code>long</code>
<code>float</code>	floating-point (often 32 bits)	<code>3.14f</code>	
<code>double</code>	floating-point (often 64 bits)	<code>3.14</code>	<code>float</code>
<code>char</code>	single character	<code>'a'</code>	
<code>string^a</code>	character sequence	<code>"Hello"</code>	<code>str</code>

Data Types (cont.)

- Each integer type can also be unsigned.

Instead of ranging from $-(2^{b-1})$ to $(2^{b-1}-1)$
goes from 0 to $2^b - 1$.

int number; \leftarrow goes up to $2^{31} - 1$

unsigned int number2; $2^{32} - 1$

Char versus string

```
char a;  
a = 'a';  
a = 'h';
```

} chars use
single quotes,

```
(import string library)  
String word;  
word = "CS180";
```

} ← double quotes

Strings are not automatically included!
They are standard in most libraries,
but need to import that library.

Strings

Syntax	Semantics
<code>s.size()</code> <code>s.length()</code>	Either form returns the number of characters in string <code>s</code> .
<code>s.empty()</code>	Returns <code>true</code> if <code>s</code> is an empty string, <code>false</code> otherwise.
<code>s[index]</code>	Returns the character of string <code>s</code> at the given <code>index</code> (unpredictable when <code>index</code> is out of range).
<code>s.at(index)</code>	Returns the character of string <code>s</code> at the given <code>index</code> (throws exception when <code>index</code> is out of range).
<code>s == t</code>	Returns <code>true</code> if strings <code>s</code> and <code>t</code> have same contents, <code>false</code> otherwise.
<code>s < t</code>	Returns <code>true</code> if <code>s</code> is lexicographical less than <code>t</code> , <code>false</code> otherwise.
<code>s.compare(t)</code>	Returns a negative value if string <code>s</code> is lexicographical less than string <code>t</code> , zero if equal, and a positive value if <code>s</code> is greater than <code>t</code> .
<code>s.find(pattern)</code> <code>s.find(pattern, pos)</code>	Returns the least index (greater than or equal to index <code>pos</code> , if given), at which <code>pattern</code> begins; returns <code>string::npos</code> if not found.
<code>s.rfind(pattern)</code> <code>s.rfind(pattern, pos)</code>	Returns the greatest index (less than or equal to index <code>pos</code> , if given) at which <code>pattern</code> begins; returns <code>string::npos</code> if not found.
<code>s.find_first_of(charset)</code> <code>s.find_first_of(charset, pos)</code>	Returns the least index (greater than or equal to index <code>pos</code> , if given) at which a character of the indicated string <code>charset</code> is found; returns <code>string::npos</code> if not found.
<code>s.find_last_of(charset)</code> <code>s.find_last_of(charset, pos)</code>	Returns the greatest index (less than or equal to index <code>pos</code> , if given) at which a character of the indicated string <code>charset</code> is found; returns <code>string::npos</code> if not found.
<code>s + t</code>	Returns a concatenation of strings <code>s</code> and <code>t</code> .
<code>s.substr(start)</code>	Returns the substring from index <code>start</code> through the end.
<code>s.substr(start, num)</code>	Returns the substring from index <code>start</code> , continuing <code>num</code> characters.
<code>s.c_str()</code>	Returns a C-style character array representing the same sequence of characters as <code>s</code> .