

CS 180 - Merge Trees

Note Title

10/30/2009

### Announcements

- Next program is out
- Test the week after next

## Trees: Traversals

How to display or check information stored in a tree?

Different ways depending on what is stored in it.

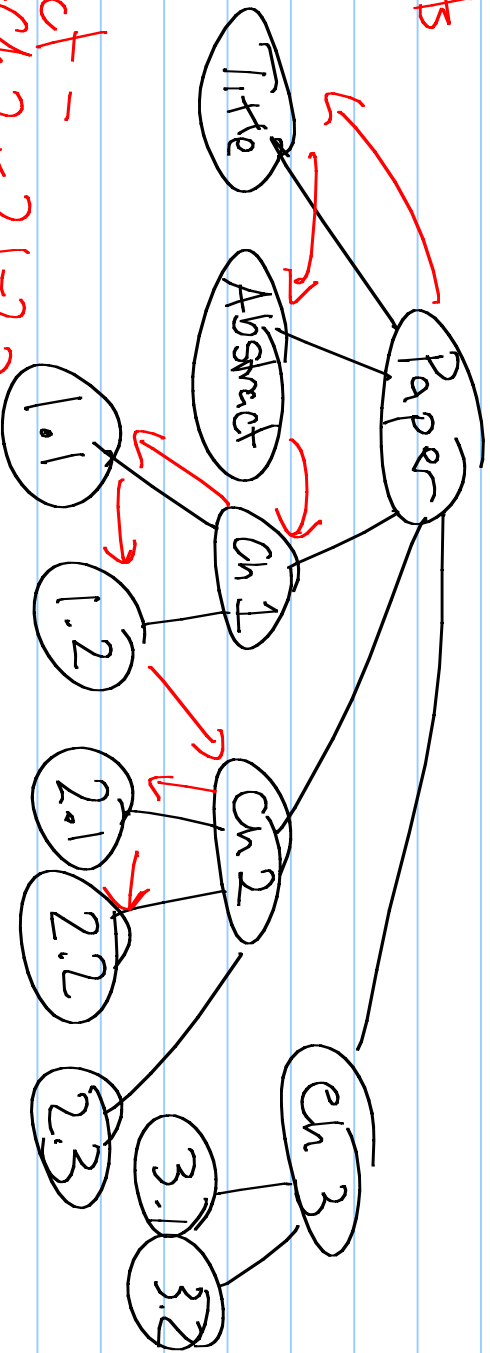
- In order
- Pre order
- Post order

Preorder (T, v):

Perform "visit" at v  
for each child w of v:  
Preorder (T, w)

Also  
Ex: depth in a tree

Ex: Print Contents



Paper - Title - Abstract -  
Ch 1 - 1.1 - 1.2 - Ch 2 - 2.1 - 2.2

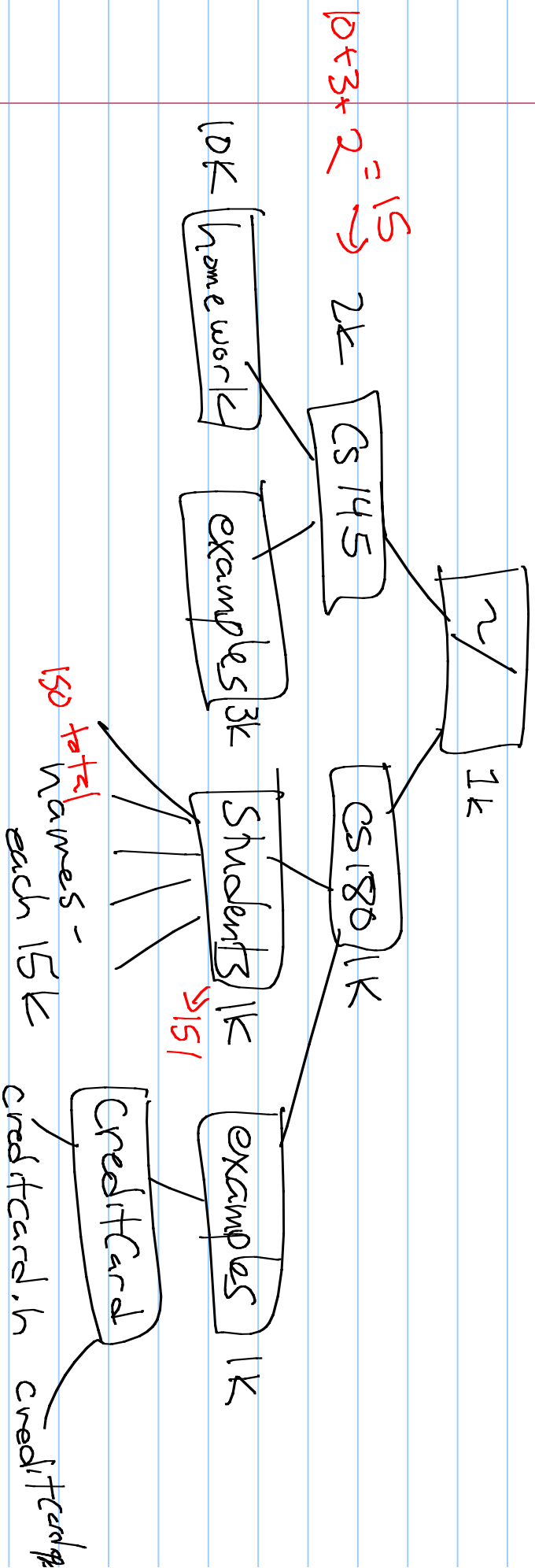
Postorder ( $T, v$ ):

for each child  $w$  of  $v$ :  
postorder ( $T, w$ )  
perform action  $a_v$

Ex: height in a tree

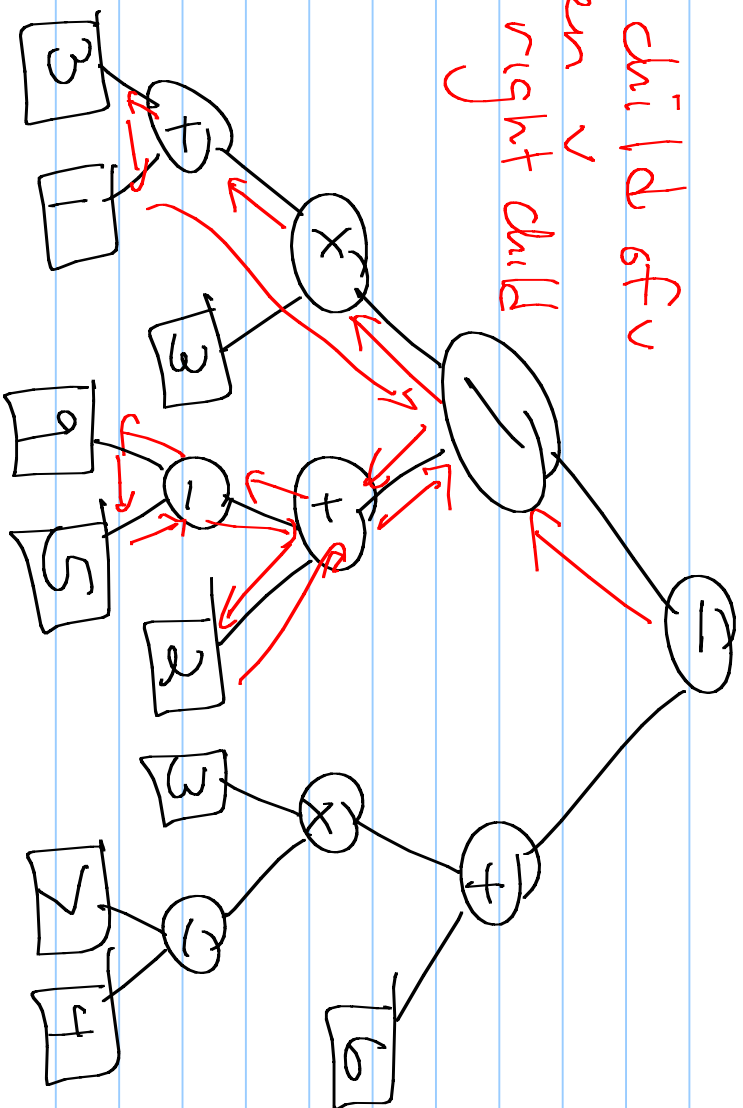
# Example: Size of a directory

- need to know size of children before we can compute current directory's size.



In order:  $\leftarrow$  only for binary trees

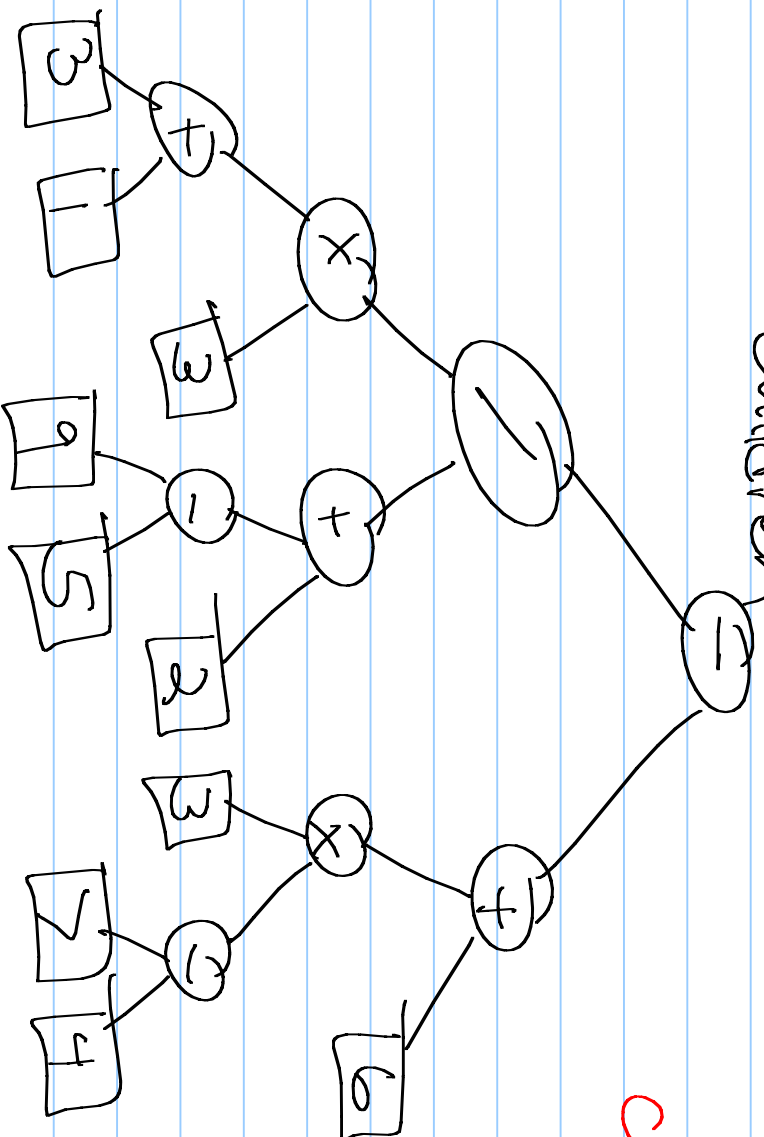
left child of v  
then v  
then right child



$$((3+1) \times 3) / ((9-5) + 2) - 1$$

# Binary Trees

- each internal node has exactly 2 children



Complete: all leaves have same depth

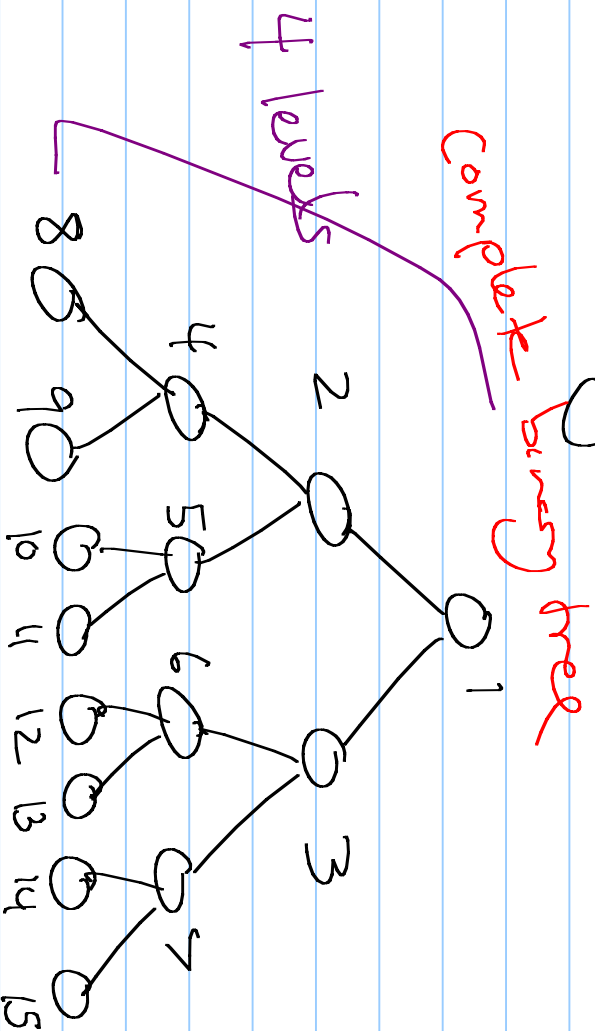
# Representations of Binary trees:

## Level numbering

- If  $v$  is the root,  $p(v) = 1$

- If  $v$  is left child of  $u$ ,  $p(v) = 2p(u)$

- If  $v$  is right child of  $u$ ,  $p(v) = 2p(u) + 1$



Note:  $i$  levels  $\Rightarrow 2^i - 1$  nodes

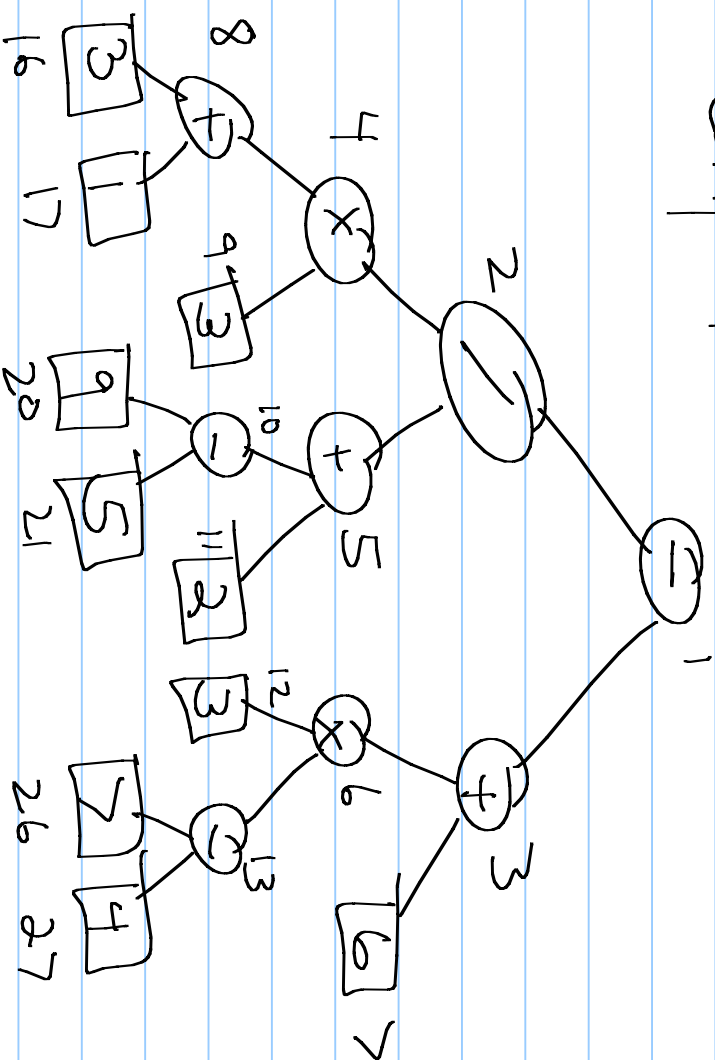


What if not complete?

- If  $v$  is true  
 $\rightarrow$  root,  $p(v) = 1$

- If  $v$  is left  
 $\rightarrow$  child of  $u$   
 $p(v) = 2p(u)$

- If  $v$  is right  
 $\rightarrow$  child of  $u$   
 $p(v) = 2p(u) + 1$



What type of underlying structure does `Utils` suggest?

array based implementation

How?

```
private:  
int [maxsize] mytree;
```





Alternative: Linked Structure (for binary)

```
struct Node {  
    Object element;  
    Node * parent;  
    Node * left;  
    Node * right;  
};  
  
Node() : element(Object) {  
    parent = left = right = NULL;  
}
```

# Priority Queue ADT (Ch. 7)

Keys versus values  
↕  
sort based on these

data stored

EX: Standby list for a flight

values = names of people

key = calculated based on freq. flyer,  
order of request, + price

A note about keys:

Properties: need to be able to compare them

- reflexive property:  $k \leq k$
- transitive property: if  $k_1 \leq k_2$   
and  $k_2 \leq k_3 \Rightarrow k_1 \leq k_3$
- anti-symmetric: if  $k_1 \leq k_2$  and  
 $k_2 \leq k_1 \Rightarrow k_1 = k_2$

P. Q. ADT:

Methods:

- insertItem (k, e)
- minElement(): returns the element with the smallest key
- removeMin(): removes element with minimum key

Next time - code these w/ an array based binary tree